

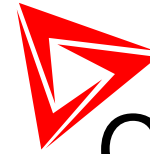
GenConfig

Configuration Tool for Gen-set controllers

To be used with ComAp controllers from following product lines:

InteliGen-NT, InteliSys-NT, InteliMains-NT

SW version 3.0, June 2013



ComAp

LEADER IN GEN-SET
COMMUNICATION SOLUTION

REFERENCE GUIDE



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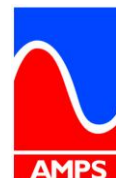


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Document information

GENCONFIG - REFERENCE GUIDE

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DOCUMENT HISTORY

REVISION NUMBER	RELATED SW. VERSION	DATE
1	2.4	30.6.2009
2	2.4.1	30.9.2009
3	2.4.2	20.1.2010
4	2.5	20.12.2010
5	2.6	30.9.2010
6	3.0	3.6.2013

Clarification of notation

NOTE:

This type of paragraph calls readers attention to a notice or related theme.

CAUTION!

This type of paragraph highlights a procedure, adjustment etc., which can cause a damage or improper function of the equipment if not performed correctly and may not be clear at first sight.

WARNING!

This type of paragraph indicates things, procedures, adjustments etc. which need high level of attention, otherwise can cause personal injury or death.

General guidelines

What is GenConfig?

GenConfig is Windows 2000/XP/Vista/Windows 7 based software which provides following main functions:

- Read/write configuration from/into the controller
- Load configuration from file, save it to file
- Modify the [controller configuration](#)
- Controller firmware [firmware upgrade](#)
- Adjust initial values of [setpoints](#)

NOTE:

GenConfig supports **InteliGen-NT®**, **InteliSys-NT®** and **InteliMains-NT®** controllers.

Installation

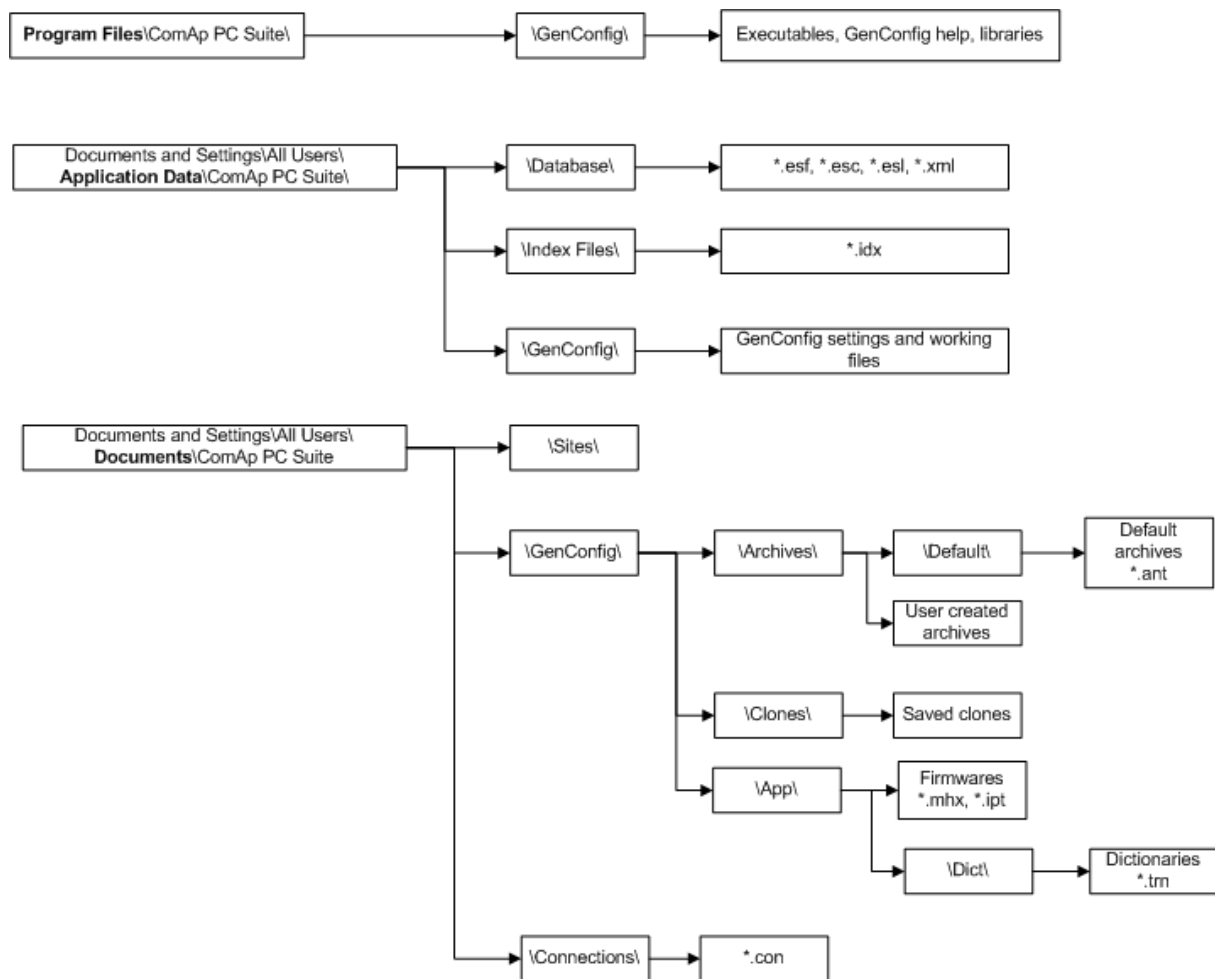
Execute the "ComAp PC Suite" installation package (e.g. *IGS-NT-Install-Suite-2.4.exe*) to install GenConfig, controller firmware and other components into your computer. If there is GenConfig already installed, the installation program will offer an upgrade (if your current version is older) or re-installation (if your current version is identical).

If your current version is older, then it is recommended to perform the upgrade, as the controller firmware, that you are about to install, may not be compatible with older GenConfig version.

NOTE:

The latest version of the standard branch controller firmware will be installed together with the GenConfig. New firmwares can be installed into the GenConfig also later using import of the IGC packages. See the chapter [Firmware upgrade](#).

GenConfig directories



GENCONFIG DIRECTORY STRUCTURE

PC Hardware requirements

GenConfig is based on Windows 2000/XP/Vista/Windows 7 platform. Use PC suitable for this platform. There are no special requirements for the PC hardware. GenConfig requires approx. 10 Mbyte of harddisk free space.

Basic and advanced modes

There are two program modes available. **Basic** mode will fit to those people, who do not need special features of the controller and like simpler program interface, less settings etc. The **Advanced** mode is then for those, who need all functions and features.

Go to **Options -> Settings -> Display** to [select the program mode](#).

NOTE:

Each archive contains information about GenConfig mode last time used for modification of it. If an archive has been modified with GenConfig running in advanced mode, it is no more possible to work with this archive in basic mode, so next time you will open this archive (from the controller or from file) and the GenConfig is set to basic mode, it will switch automatically and temporarily into advanced mode.

NOTE:

Archives from older firmware versions, which do not support the basic mode, are opened as advanced automatically.

Archive versus Configuration

The table below explains meaning of the terms *archive* and *configuration* and difference between them.

<p>Archive</p>	<p>Package of data which is read out from a controller and can be stored in a file. File extension for IGS-NT family archives is ".ant". An archive contains following data:</p> <ul style="list-style-type: none"> • Configuration • Setpoints • Current operational values • History (performance log) <p>Default archives are distributed together with the controller firmware and contain default configuration and default adjustment of setpoints. These archives do not contain operational values and history.</p>
<p>Configuration</p>	<p>A segment of data (stored in the controller flash memory), which contains properties of attached modules, inputs, outputs, protections, languages, PLC and other information. The configuration can be changed only with GenConfig. Normally the configuration needs to be changed only to adapt the controller to the site requirements prior to or during commissioning. Obviously there is no need to change it during the lifecycle of the gen-set.</p> <p>NOTE: Configuration is contained in each archive!</p>

How to check GenConfig version?

Use *Help->About* to display current GenConfig version window.



Working with GenConfig

In principle GenConfig software should be used as an off-line tool to create or change the configuration and write it to the controller. Communication with the controller is running only while the configuration is being read and written to the controller. During this time you can see the IntelliDDE server running.

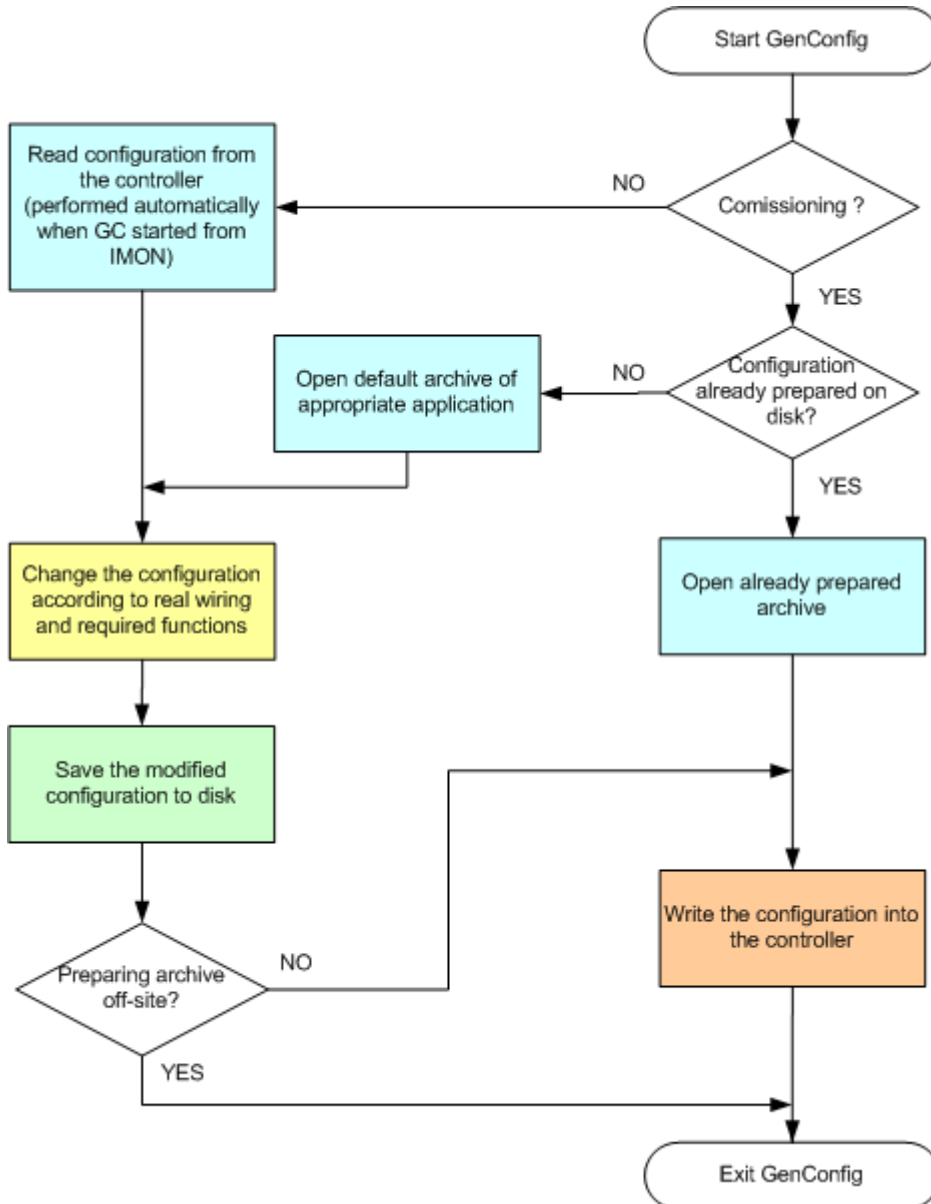
NOTE:

Although GenConfig can be started directly from Windows start menu, it is intended to be started from **InteliMonitor**.

1. Start InteliMonitor and click on **Connection -> Open** to activate the *Open connection* window.
2. Create new site/gen-set in the *Open connection* window if required or select **Quick connect to controller** if you do not want to work with sites.
3. Select desired type of connection and click to **Open connection** button.
4. Once the connection is running (InteliMonitor status line is green..) start GenConfig by clicking on **Tools -> GenConfig**. GenConfig will read the configuration from the controller automatically.

Typical workflow


Following diagram shows typical workflow of using GenConfig:



TYPICAL WORKFLOW OF USING GENCONFIG

Click on the particular operation in the diagram above to get more detailed information and instructions.


Open archive from disk

Click to  icon or select **File -> Open** to activate a dialog for opening an archive.

The [default archives](#) are located in shared documents folder: C:\Documents and Settings\All Users\Documents\ComAp PC Suite\GenConfig\Archives\Default

The user created archives are intended to be in shared documents folder as well: C:\Documents and Settings\All Users\Documents\ComAp PC Suite\GenConfig\Archives, however they can be read from anywhere in the computer.

Read archive from controller

Click to  icon or use **File -> Read from controller** to read out the archive from a connected controller.


CAUTION!

Make sure that [Connection settings](#) are adjusted properly prior to reading the archive. Wrong connection settings may cause you will read out the archive from different controller than intended.

NOTE:

If GenConfig is started from IntelliMonitor, then the connections settings are adjusted by IntelliMonitor and the archive is read out from the controller automatically.

Write configuration to the controller

Click to  icon or use **File -> Write to controller** to write the configuration into the connected controller. **Administrator** is prompted to log-in to complete this operation. Following options are related to writing the configuration:

- [Overwrite setpoints](#)
- [Clear history](#)


CAUTION!

Make sure that [Connection settings](#) are adjusted properly prior to writing the configuration. Wrong connection settings may cause you will write the configuration into different controller than intended. This situation might occur especially if an ethernet connection is used.

NOTE:

If GenConfig is started from IntelliMonitor, then the connections settings are adjusted by IntelliMonitor and do not require any user attention.

Save archive to disk

Click to  icon or use **File -> Save** to save the archive to disk. If a filename is not assigned to the archive yet, you will be asked for it, otherwise the archive will be saved under the assigned filename.

Use **File -> Save As** to save the archive under different filename.

Following options are related to saving the archive:

- [Save history to archive](#)
- [Check consistency before save](#)

Configuration import

If you want to use a configuration from an archive, which is not directly compatible with your firmware, the configuration import must be used for importing of the configuration from the original archive into the compatible default archive according to your firmware.

1. Open the target default archive into which you want to import the configuration.
2. Go to menu **File -> Import configuration wizard**
3. Select the source archive and press **Next** button.
4. The following window shows differences between the configurations. You can not make any modifications here.
5. Press **Next** button to execute the import function.
6. When the import is finished, press **Next** button to see the information window with the results. Here you will see possible warnings or errors that occurred during the import.
7. Press **OK** button to finish the import.

CAUTION!

Check the new configuration, especially if some warnings or errors occurred. It may need manual corrections. Manual corrections are required if the configuration was imported from different firmware branch or different application type, as certain functions may not be present in the target firmware.

Archive compatibility overview

Compatible archives:

- Archives from different releases of the same firmware and major + minor version (e.g. IG-NT-2.3 x IG-NT-2.3.1 x IG-NT-2.3.2)

Incompatible archives:

- Archives from different major or minor versions of the same firmware branch (IG-NT-2.2 x IG-NT-2.3)
- Archives from different firmware branches
- Archives from different controller types (IG-NT x IS-NT)


Controller firmware upgrade

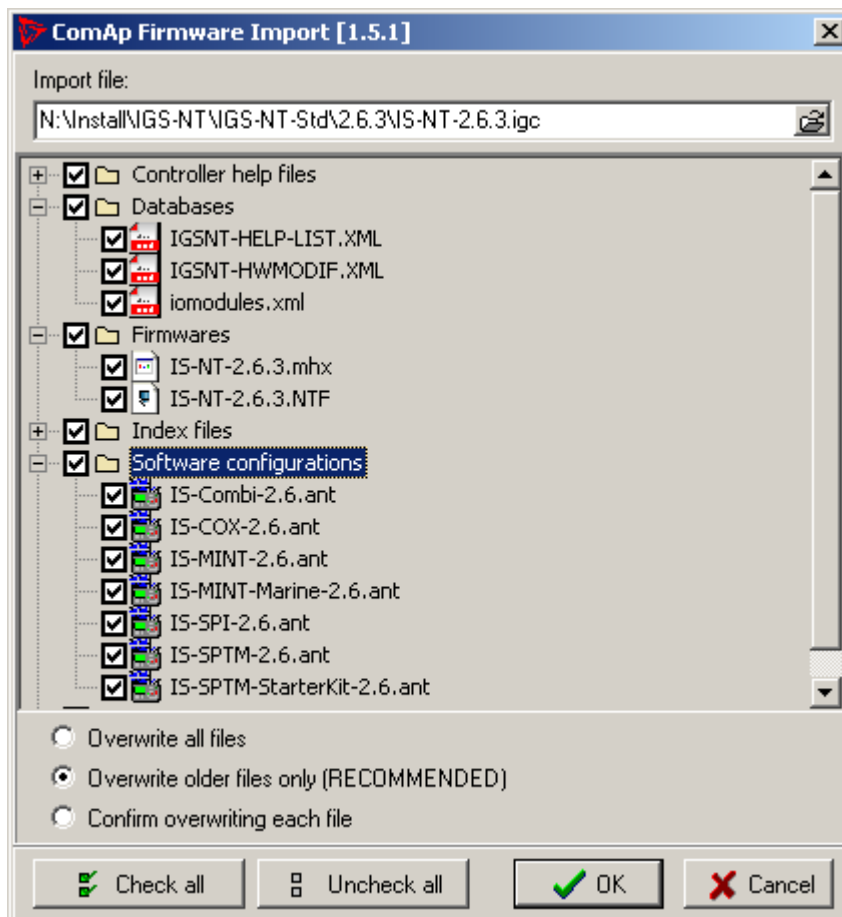
Although the controllers are supplied always with latest version of standard firmware it may be needed in some cases to upgrade the firmware to newer version. Also customized firmware branches require the controller firmware to be reprogrammed.

NOTE:

Administrator is prompted to log-in prior to programming of firmware and/or configuration into the controller.

Importing new firmware

- Go to **Options** -> **Import firmware** menu to import new firmware (obtained from e-mail, ComAp web site etc.) into the GenConfig.
- "Import firmware" window appears. Click on  icon and select the IGC file you want import.
- You will see the contents of the IGC file in the lower part of the window.
- You can specify files for import by checking/unchecking box for each file.
- Select overwriting method
- Press "OK" button to import the firmware into the GenConfig.

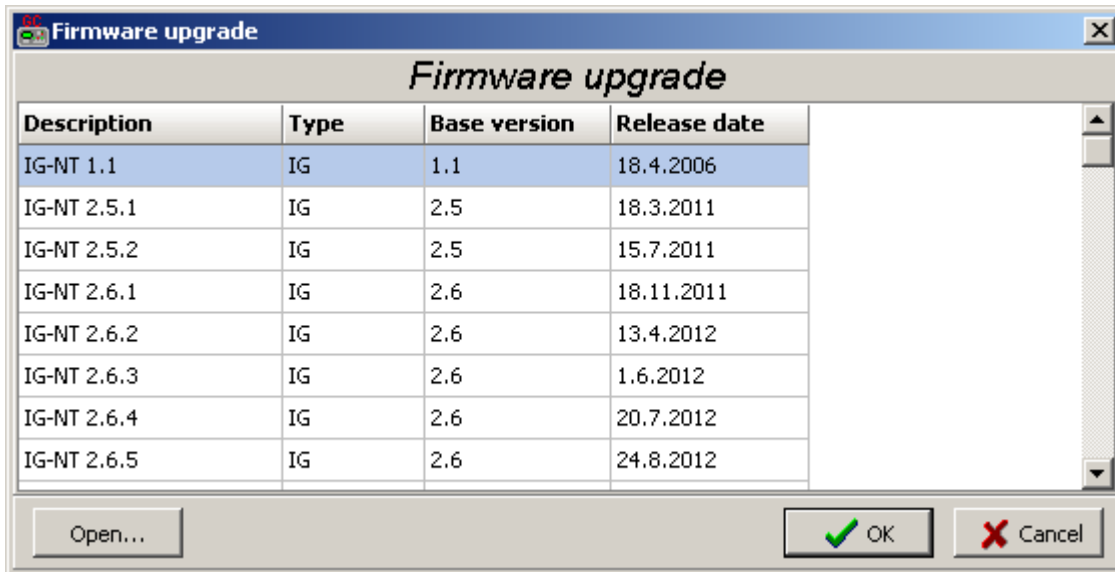


Firmware upgrade (default configuration)

NOTE:

This function is intended for programming of firmware into new controllers or for programming of different firmware branch. If you want to upgrade firmware of the same branch in a controller which is already in operation, use the [Firmware upgrade \(existing configuration\)](#) function.

The [Firmware upgrade \(default configuration\)](#) function will program selected firmware into your controller. After programming the controller will contain **default** archive (SPtM application in case of standard branch) which obviously needs to be modified according to application requirements. See the chapter [Controller configuration](#) for information how to modify the configuration.



Select required firmware from the list and press **OK** button. If you do not see required firmware in the list, you have to [import](#) it first.

CAUTION!

Do not programm IS-NT firmware into IG-NT controller and vice versa!

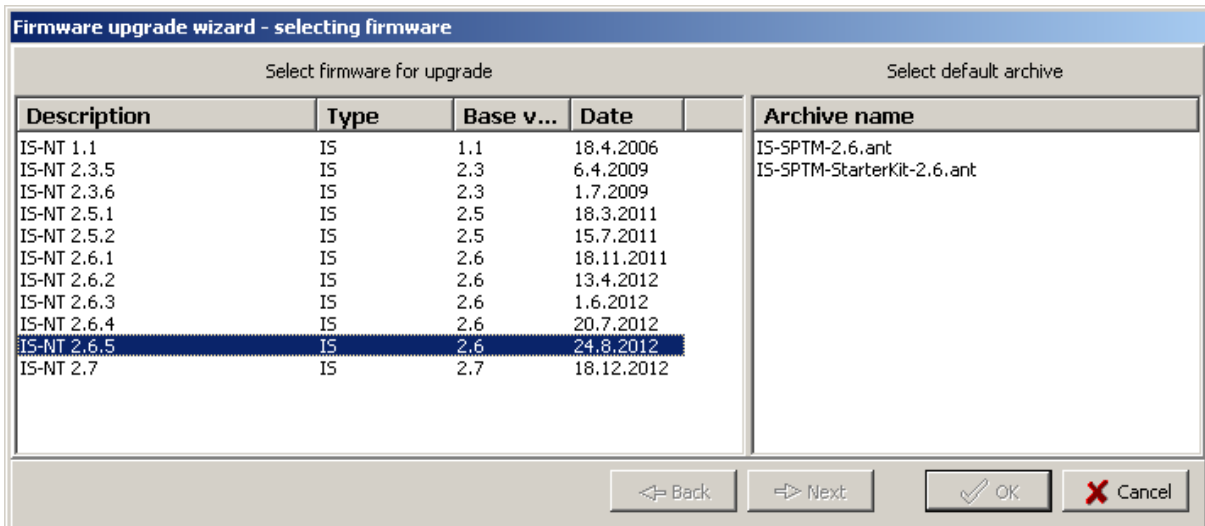
Firmware upgrade (existing configuration)

NOTE:

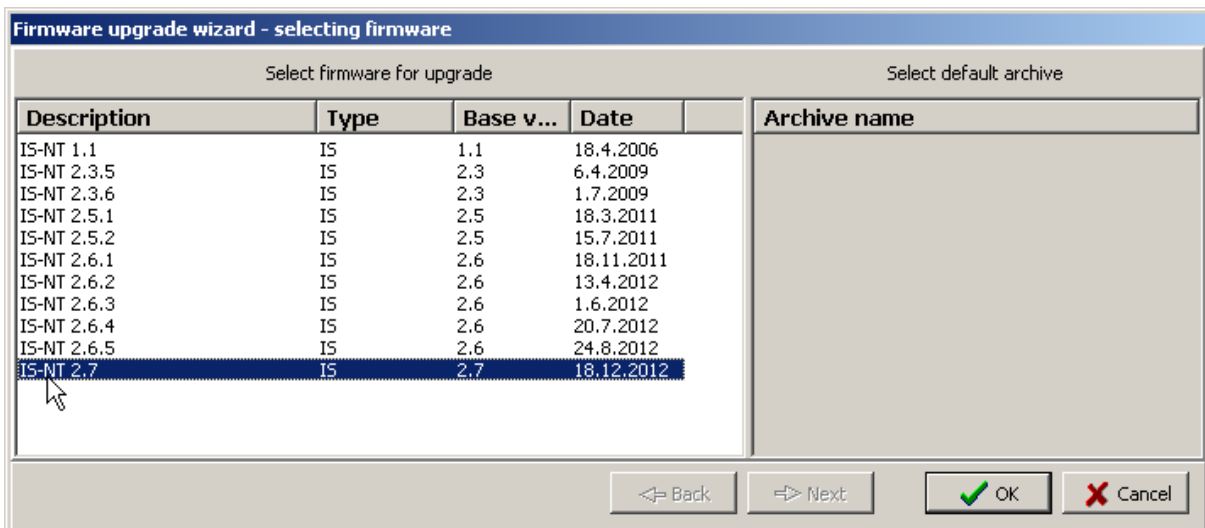
This function is intended for upgrading firmware of the same branch in an controller which is already in operation. If you want to program firmware into a new controller or program firmware of a different branch, use the [Firmware upgrade \(default configuration\)](#) function.

The [Firmware upgrade \(existing configuration\)](#) function automatically performs following operations:

1. An archive is downloaded from the controller and saved into a file.
2. A window with available firmwares and default archives appear. The requested new firmware is to be selected in this window and if the new firmware is not compatible with the original archive then also default archive for importing of the configuration must be selected in this window as well.



INCOMPATIBLE FIRMWARE SELECTED



COMPATIBLE FIRMWARE SELECTED

3. If the new firmware is not compatible with the original archive, then [import](#) of original configuration into default configuration of the programmed firmware is performed.
4. The selected firmware is programmed into the controller.
5. The configuration is programmed into the controller.
6. [Setpoints](#) from the archive are written into the controller.

NOTE:

This function should reduce the effort needed for upgrading the firmware in a controller that is being used at a site. However, new firmwares can bring new or modified functionality that may require further user attention. **Please always read carefully the *New Features* document of the firmware.**

Cloning

Use cloning function to create an identical copy of one controller to another one. This function can help you in following situations:

- Replacing defective controller with another controller on one site.
- Production of more identical gen-sets.

The procedure consists of following steps:

1. [Save for later cloning](#)
2. [Create clone](#)

Contents of a clone:

- Clone description file
- Controller archive
- Controller firmware according to the archive
- External display firmwares (optional, for terminals connected to the dedicated terminal RS485 line)
- Graphic fonts (optional, only for controllers/terminals that support graphic fonts)

Save for later cloning

Save for later cloning (controller only) function will save currently opened configuration including all changes that were made since opening it from disk or reading from controller. This option does not save firmwares of external terminals and graphic fonts into the clone.

Save for later cloning (controller and displays) function connects automatically to the controller, reads the configuration from it and saves it into the clone. Firmwares of external terminals connected via the dedicated RS485 bus and graphic fonts are saved into the clone as well.

NOTE:



If you get an error message "Firmware XXXX was not found" instead of opening the "Save clone" window, it means you do not have on your disk the firmware, that is present in the controller, so the clone can't be saved. In such a case the proper firmware has to be [imported](#) into the GenConfig.

Create clone

Use the function **Create clone...** to make the connected controller identical (firmware, configuration, setpoints, fonts..) with the original controller from which was the clone saved. The function is intended to be used either for the purpose of **complete backup of a site** in case the controller or terminal will need to be replaced or for **preparing of more identical controllers**.

1. Connect the target controller (and displays if needed) to the PC.
2. Start GenConfig and adjust properly [connection settings](#).
3. Go to menu **File** -> **Create clone...** and then select required clone.
4. Press **OK** to program the selected clone into the controller.

Import/Export clone

Press the  to export selected saved clone into one file for the purpose of archivation, sending per e-mail etc. Press the  to import previously saved clone into GenConfig.

Programming firmware into a non-responding controller

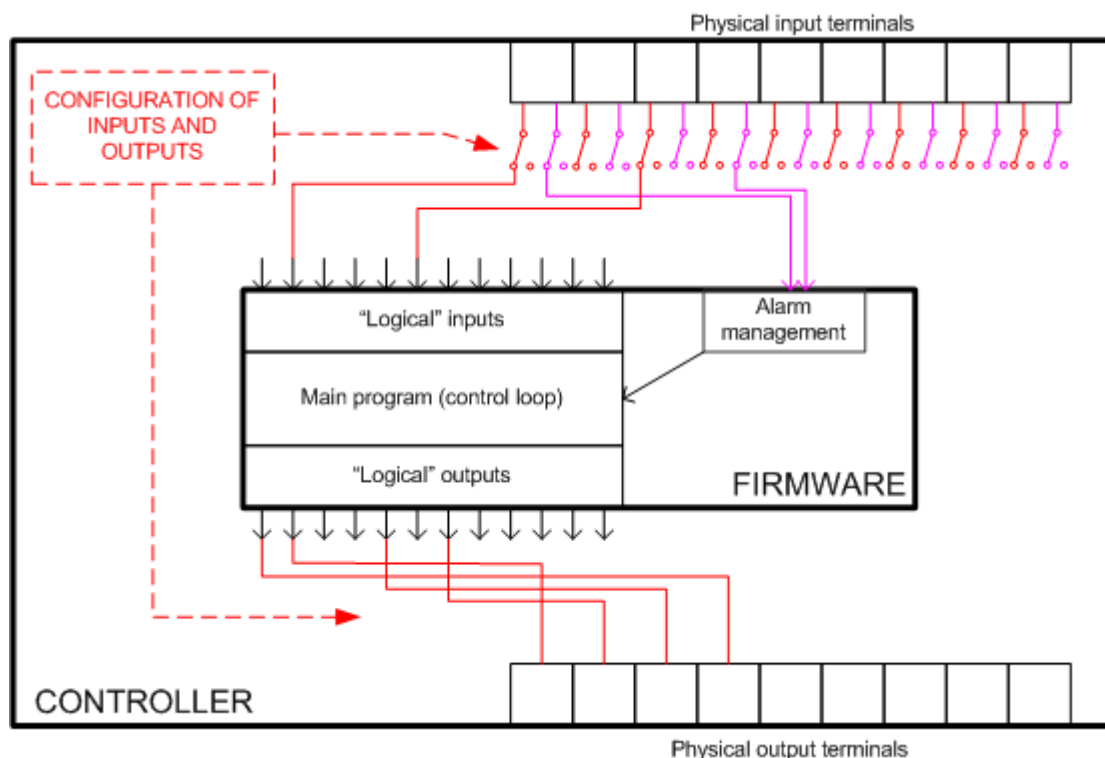
If the controller does not contain valid firmware a new firmware can't be programmed by standard way. This situation can occur if the connection between PC and the controller was interrupted during previous firmware upgrade. In such a case the controller has blank display and does not communicate with the PC. The boot-jumper must be used to get a valid firmware into the controller.

1. Disconnect power supply from the controller and close the boot-jumper. See the controller manual for details about boot-jumper location.
2. Connect communication cable (appropriate type according to the module used) between the controller and PC.
3. Select direct connection to controller address 1.
4. Go to menu **Controller** -> **Programming and cloning** -> **Firmware upgrade**, select appropriate firmware and press **OK** button.
5. Follow instructions given by a message appeared and finally press **OK** button.
6. Another message will appear when programming is finished. Follow instructions given there.

Controller configuration

One of the key features of the controller is high level of adaptability of the system to the needs of every particular application. The way, how to achieve this, is the configuration.

The firmware contains large number of *logical* inputs and outputs needed for all necessary functions available in the firmware. **But not all functions are required at the same time** on the same gen-set and also the controller hardware does not have so many input and output terminals. One of main functions of the configuration is **mapping of "logical" firmware inputs and outputs to the "physical" hardware inputs and outputs.**



PRINCIPLE OF BINARY INPUTS AND OUTPUTS CONFIGURATION

Essential configuration steps

Following configuration steps must be performed at most of applications:

1. **Open default archive** of the required application type according to your firmware version and branch
2. Define [modules](#) which are contained in the system (i.e. engine ECU and/or extension modules)
3. Assign [functions and/or protections](#) to physical inputs (input terminals), assign functions of physical outputs (output terminals)
4. Assign access rights to [setpoints](#), adjust initial values of setpoints

Optional configuration steps

Following configuration steps may not be needed to go through at less complex applications:

1. Assign access rights to remote gen-set control [commands](#)
2. Create [additional protections](#) to any analog value
3. Modify content of the [history header](#)
4. Create user-defined [analog sensor conversion characteristics](#)
5. Add/Remove controller [languages](#), translate the texts
6. Create internal connections from logical outputs to [logical inputs](#)
7. Create [PLC program](#) for control of additional technology

NOTE:

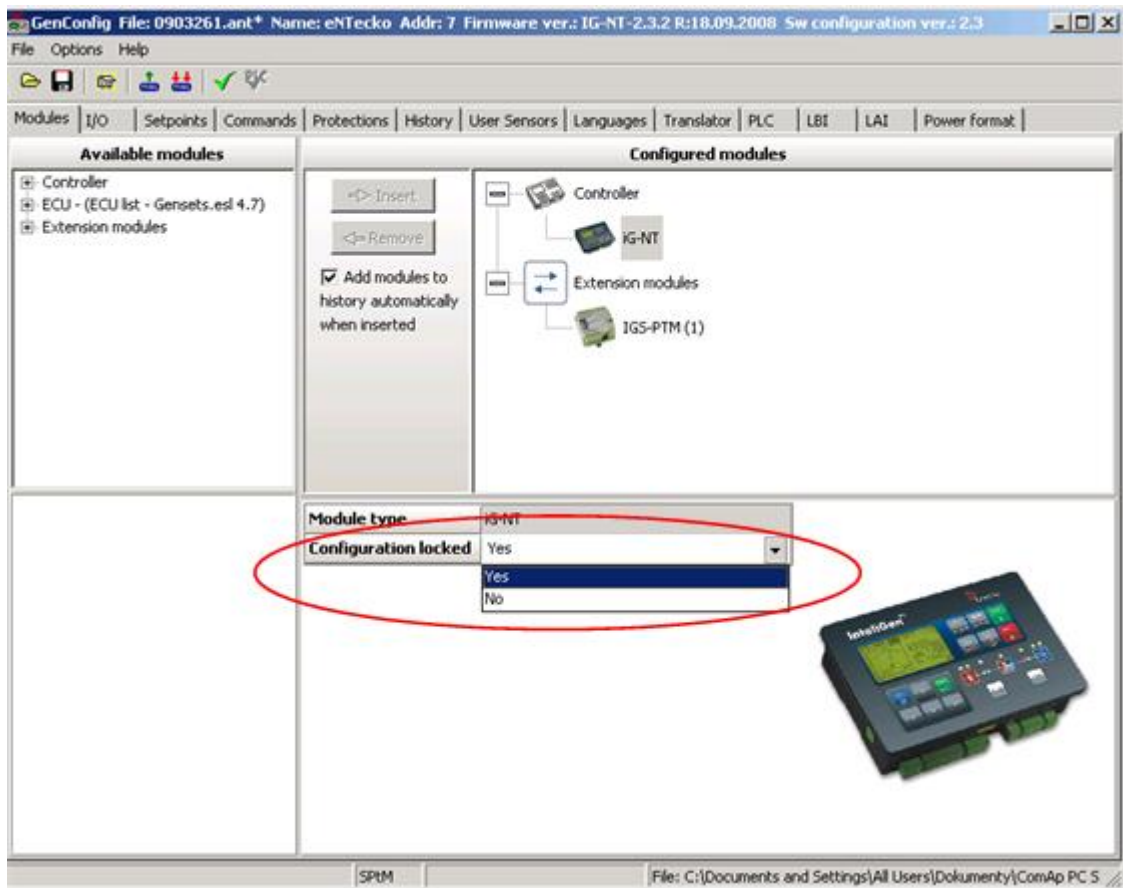
There are two modes of GenConfig operation - Basic mode and Advanced mode. Some features are hidden in the basic mode. Learn more in the chapter [Basic and advanced modes](#).

Configuration locking

It is possible to lock the archive against unauthorized usage. If the archive is locked, the user 0 password (administrator password) is required to open and display the archive in GenConfig.

NOTE:

The configuration lock works **only if the configuration has been downloaded from the controller** and requires password that was valid in the moment of downloading. The configuration lock is not active in configurations derived directly from default archives that were not uploaded into the controller yet.

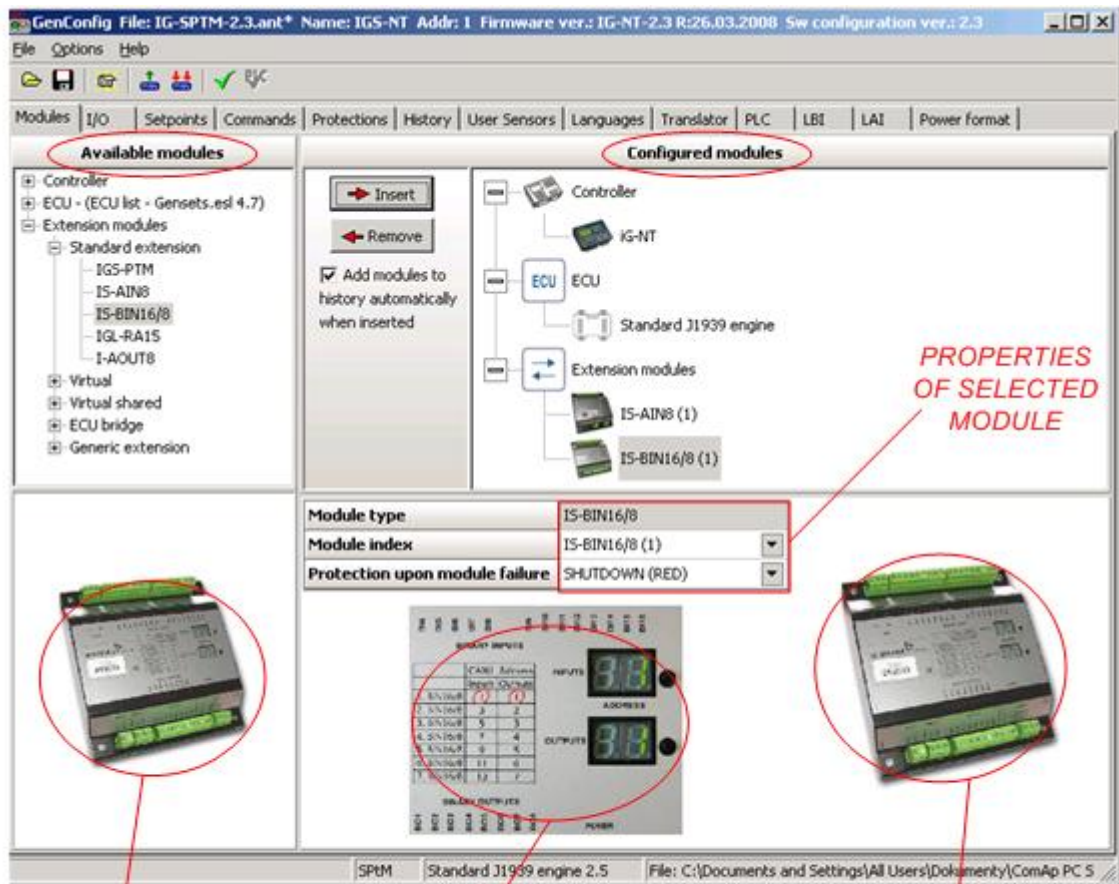


Modules

Modules

This is the main tab where the work with configuration should be started. It is to define here the structure of the system, i.e. controller type, connected extension modules, ECU type and other.

- The **left part** of the tab contains a tree of all modules that are available.
- The **right part** shows currently configured modules and their properties.



MODULE PREVIEW

ADDRESS SETTING
DETAILS

MODULE PREVIEW

MODULES TAB

Follow this procedure to prepare a customized configuration from a default one:

1. Select type of controller you are using in the left part and press **Insert** button to add the controller into your system. Note, that you can not switch between IG-NT and IS-NT controllers, for this case you have to open different archive, where IG-NT or IS-NT is pre-configured.
2. If you use an EFI engine equipped with an ECU, select desired type from the left tree and press **Insert** button to add the ECU to your system.
3. Select the ECU in the right tree and adjust it's properties:
 - **ECU size** adjusts the amount of inputs and outputs, that will be available for configuration of ECU values in the I/O tab.
 - **Protection upon module failure** selects which alarm type will be issued when the ECU stops communicating with the controller.
 - Use **Display data as** item to select, whether the analog values read from ECU will be displayed as bargraphs or as numbers only.
4. Select appropriate extension modules from the left tree and add them one by one into your system.
5. Select each configured extension module in the right tree and adjust properties of it:
 - **Module index** must match with the address setting on the module. The picture at the bottom of the window shows details about how to set the appropriate address according to the index. Normally it is not necessary to change the module index, as it is set to a free index automatically, when the module has been inserted.

NOTE:

Some modules share physical CAN addresses and this can cause using one type of module with specific index will disable using another module with specific index. Example: if AIN8 modules with indexes 1 - 4 are configured, it will be not possible to configure IGS-PTM module, as the IGS-PTM index 1 – 4 shares the CAN addresses with AIN8 modules. In such a case the solution is to configure AIN8 modules to indexes 2-5 and the IGS-PTM to the index 1.

- **Protection upon module failure** selects which alarm type will be issued when the module stops communicating with the controller.
- Use **Display data as** item to select, whether the analog values read from the module will be displayed as bargraphs or as numbers only.

Controller

Below version 2.5 of standard firmware

The controller type is fixedly configured in the archive and it can not be changed. There are different firmware files and default archives for IG-NT and for IS-NT controllers.

Changing of the controller type is possible only from IG-NT to IG-EE and vice versa.

Version 2.5 of standard firmware and above

There are groups of compatible hardware modifications of the controller and separate firmware and archive for each group, which works with each controller modification from the particular group. The groups are following:

COMPATIBLE CONTROLLER MODIFICATIONS	FIRMWARE FILE	ARCHIVE FILE
IG-NT, IG-NTC, IG-EE(C), IG-NT-BB, IG-NTC-BB	ig-nt-x.y.z.mhx	ig-appl-x.y.ant
IS-NT, IS-NTC-BB	is-nt-x.y.z.mhx	is-appl-x.y.ant
IM-NT, IM-NT-BB, IM-NTC-BB	im-nt-x.y.z.mhx	im-appl-x.y.ant

It is possible to change the controller modification to any of the compatible modifications. GenConfig will then show and hide certain adjustments and configuration items according to what does the selected modification support and what doesn't.

NOTE:

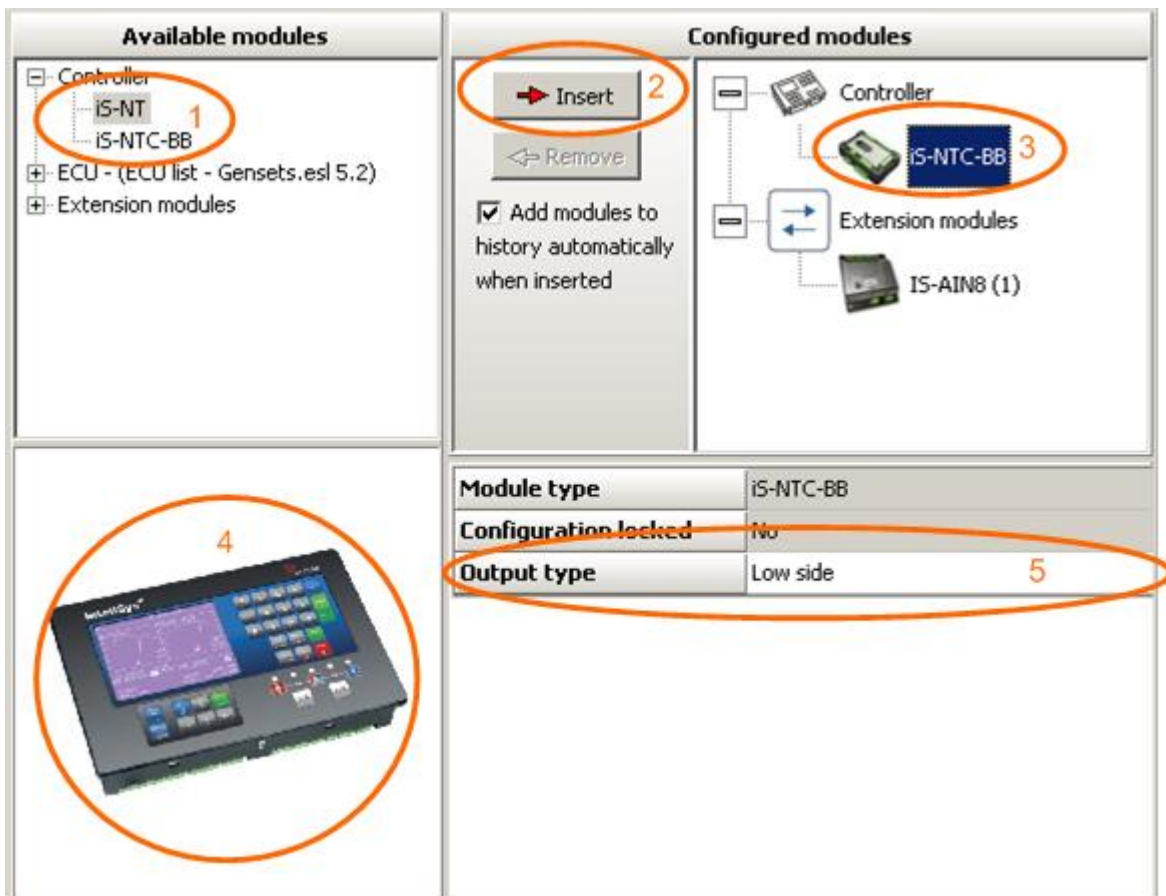
Default archives for the each group are configured to IG-NT, IS-NT or IM-NT respectively. However, to get access to all features and functions that are supported by your controller you have to change the controller modification in the configuration to match the target controller.

EXAMPLE:

The default IG-NT-MINT archive is switched to IG-NT modification, which does not support high side switches at the outputs. If you have IG-NT-BB hardware, which supports HSS, you have to change the modification to IG-NT-BB and then you will be able to select the HSS mode for controller outputs.

NOTE:

If the modification is not properly selected you will have access to configuration of functions which will not work in the target controller or vice versa. However, the rest of functions, which are supported by all modifications, **will work normally**.



1. List of compatible controller modifications
2. Press this button to change the modification to the highlighted one
3. Currently configured modification
4. Thumbnail of the highlighted modification
5. Selection of output type (high side/low side)

ECU

Select ECU type according to your EFI engine and put it into your configuration. *ECU* sections will appear in the I/O tab, where inputs and output of the ECU are to be configured.

Essential required configuration is done automatically when the ECU is configured. Missing required item of configuration (e.g. logical analog input engine speed) is indicated by red color.

EXAMPLE:

If an ECU is configured the engine speed is taken from the ECU instead of a magnetic pickup. That means the logical analog input **RPM Pickup** must be configured onto an ECU analog input where *Engine speed* is configured as source ECU value.

I/O		Property		Logical function	
Name	Value	Property	Value	Logical function	Used
Binary inputs Used: 15/28	ECU value	Engine speed		LdCtrl:AnExBid	<input type="checkbox"/>
Binary outputs Used: 12/28	Function	<input checked="" type="checkbox"/>		LdCtrl:IE-Pm	<input type="checkbox"/>
Analog inputs Used: 17/19	Protection	<input type="checkbox"/>		PFCtrl:IE-Qm	<input type="checkbox"/>
IGS-HT Used: 3/3	Name	RPM		LCD brightness	<input type="checkbox"/>
ECU Used: 14/16	Dim	RPM		RPM pick-up	<input type="checkbox"/>
1 RPM	Resolution	1		Oil press	<input type="checkbox"/>
2 ActualTrq	Bargraph 0%	0		Warming temp	<input type="checkbox"/>
3 CoolantTemp	Bargraph 100%	3000		Cold Temp 1	<input type="checkbox"/>
4 EngOilTemp	Function			Cold Temp 2	<input type="checkbox"/>
5 IntCoolTemp				Cold Temp 3	<input type="checkbox"/>

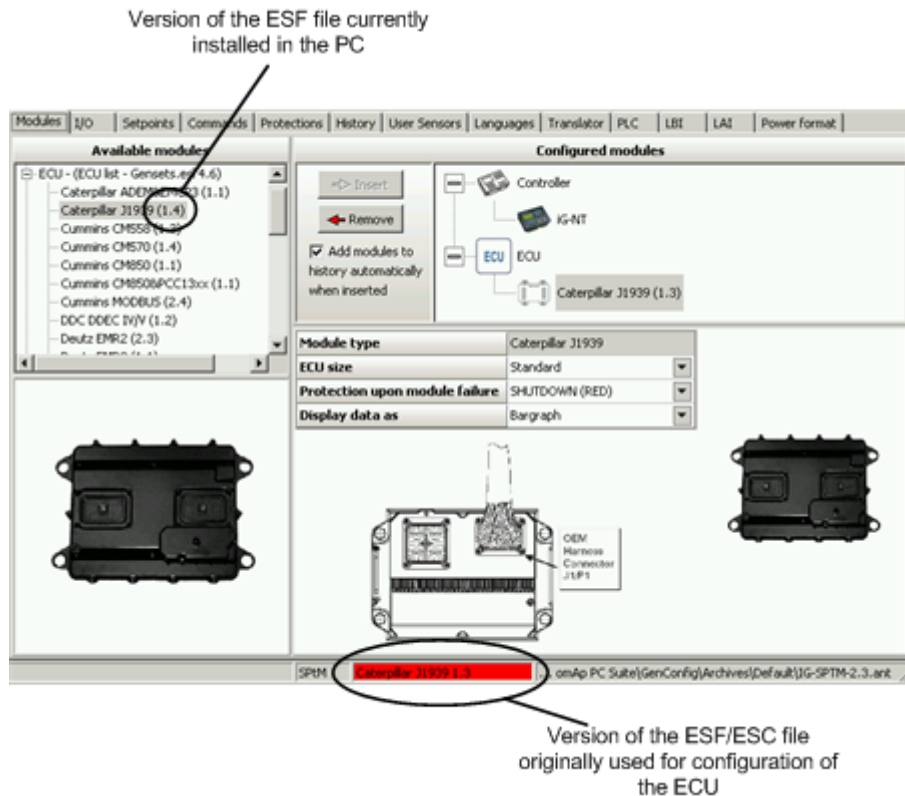
MISSING REQUIRED ECU CONFIGURATION ITEM

I/O		Property		Logical function	
Name	Value	Property	Value	Logical function	Used
Binary inputs Used: 15/28	ECU value	Engine speed		LdCtrl:AnExBid	<input type="checkbox"/>
Binary outputs Used: 12/28	Function	<input checked="" type="checkbox"/>		LdCtrl:IE-Pm	<input type="checkbox"/>
Analog inputs Used: 17/19	Protection	<input type="checkbox"/>		PFCtrl:IE-Qm	<input type="checkbox"/>
IGS-HT Used: 3/3	Name	RPM		LCD brightness	<input type="checkbox"/>
ECU Used: 14/16	Dim	RPM		RPM pick-up	<input checked="" type="checkbox"/>
1 RPM	Resolution	1		Oil press	<input type="checkbox"/>
2 ActualTrq	Bargraph 0%	0		Warming temp	<input type="checkbox"/>
3 CoolantTemp	Bargraph 100%	3000		Cold Temp 1	<input type="checkbox"/>
4 EngOilTemp	Function	RPM pick-up		Cold Temp 2	<input type="checkbox"/>
5 IntCoolTemp				Cold Temp 3	<input type="checkbox"/>

CORRECTLY CONFIGURED ECU ITEM

NOTE:

If the version of the particular ESF/ESC file previously used for configuration of the ECU does not match the current ESF/ESC file version, the engine name in the statusbar is displayed in red. **If any change of the ECU I/O configuration is needed, the ECU must be removed and configured again!**



ESF/ESC FILE VERSION MISMATCH INDICATION

Extension modules

Standard extension

The **Standard extension** group contains all "physical" extension modules, which can be connected to the CAN1 bus.

Virtual extension

The **Virtual extension** group contains modules that exist only in a form of software modules inside the firmware. Inputs and outputs of these modules can be interconnected with other modules only by means of logical connections if the configuration.

- [VPIO module](#)
- [Shared modules](#)

ECU bridges

ECU bridges (I-CB modules) are available for selected EFI engine types that support neither SAE J1939 nor MODBUS protocol. An ECU bridge is connected to CAN1 bus of the controller. The module acts from the controller point of view as an extension module containing certain number of groups of analog and binary inputs and outputs.

NOTE:

The configuration of I-CB module in the controller must correspond to the configuration of the I-CB itself.

NOTE:

The I-CB module firmware must correspond to the specific engine type.

How to configure an I-CB module:

1. Check whether the I-CB module contains appropriate firmware according to your engine (ECU) type. The original firmware type and version is indicated on the sticker at the I-CB module.
2. In ICBEEdit open the default I-CB configuration according to your engine type, modify it if needed, and write it into the I-CB.
3. Use ICBEEdit menu **File** -> **Export...** to export the I-CB configuration into a text file.
4. In GenConfig put an I-CB of appropriate type into your configuration and then go to the **I/O** Tab and configure [inputs and outputs](#).

NOTE:

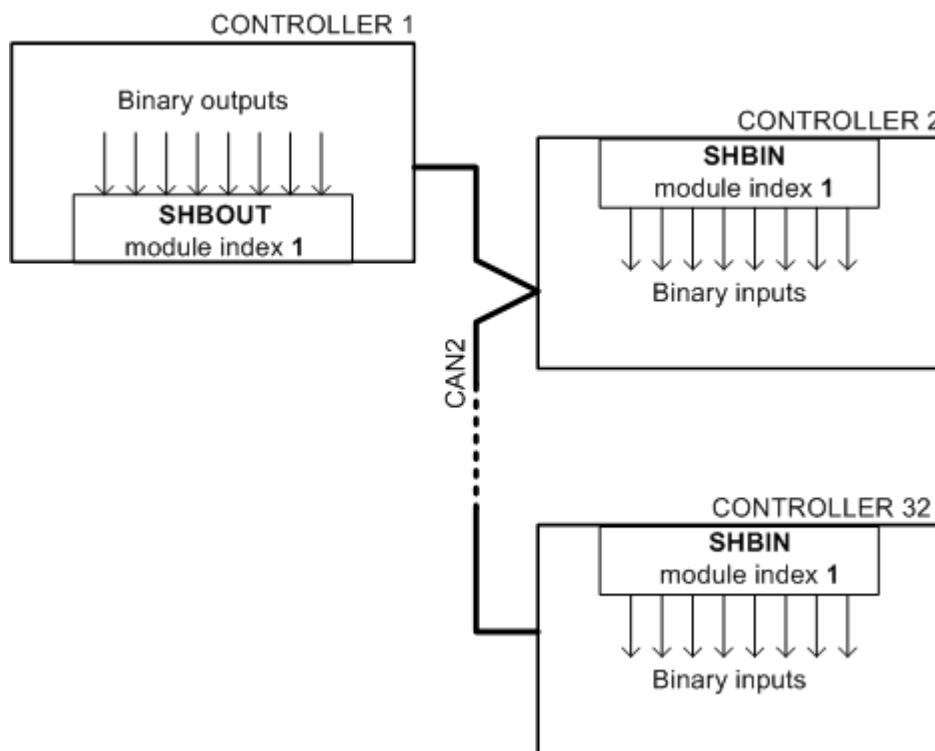
Always use **electronic sensor** type for analog inputs at ECU bridges.

Generic extension

There is also the **I-CB (generic)** available, which is not prepared for any specific engine and by default does not contain any inputs and outputs. Groups of inputs and outputs must be configured then manually using the generic modules from the **Generic extension** group.

Shared virtual extension modules

Shared virtual modules are intended for transferring of binary and analog signals from one source controller to other controllers over the CAN2 bus.



PRINCIPLE OF SHARED MODULES

SHBOUT

The SHBOUT module is a block of 8 virtual binary outputs. The signals configured on the outputs are broadcasted over the CAN2 bus and can be received in other connected controllers using **SHBIN** module of the same index as the SHBOUT has.

CAUTION!

Only one controller containing SHBOUT module with one particular index is allowed within a site.

SHBIN

The SHBIN module is a block of 8 virtual binary inputs intended for receiving of binary signals that are broadcasted by [SHBOUT](#) module.

NOTE:

The receiving SHBIN module must have identical module index as the broadcasting one.

SHAOUT

The SHAIN module is a block of 4 virtual analog outputs. The signals configured on the outputs are broadcasted over the CAN2 bus and can be received in other connected controllers using [SHAIN](#) module of the same index as the SHAOUT has.

CAUTION!

Only one controller containing SHAOUT module with one particular index is allowed within a site.

SHAIN

The SHAIN module is a block of 4 virtual analog inputs intended for receiving of analog signals that are broadcasted by [SHAOUT](#) module.

NOTE:

The receiving SHAIN module must have identical module index as the broadcasting one.

NOTE:

Always use **electronic sensor** type for analog inputs of the SHAIN modules.

DISTBOUT

The DISTBOUT module is a block of 8 virtual binary outputs. The signals configured on the outputs are broadcasted over the CAN2 bus and can be received in other connected controllers using [DISTBIN](#) module of the same index as the DISTBOUT has. DISTBOUT has always module index equal to CAN address of controller.

NOTE:

Only one DISTBOUT module per controller can be configured.

NOTE:

DISTBOUT module is available only in following controllers:

1. IG-NT(C)-BB controllers with firmware 3.0 and higher and LSM-PMS dongle installed. Module is not available in IG-NT GC controller.
2. IS-NT controllers with firmware 3.0 and higher and LSM-PMS dongle installed.
3. IM-NT controllers with firmware 3.0 and higher (no dongle required)

DISTBIN

The DISTBIN module is a block of 8 virtual binary inputs intended for receiving of binary signals that are broadcasted by [DISTBOUT](#) module.

NOTE:

The receiving DISTBIN module must have identical module index as the broadcasting one.

NOTE:

Up to 32 DISTBIN modules with unique index (1-32) can be configured per controller.

NOTE:

DISTBIN module is available only in following controllers:

1. IG-NT(C)-BB controllers with firmware 3.0 and higher and LSM-PMS dongle installed. Module is not available in IG-NT GC controller.
2. IS-NT controllers with firmware 3.0 and higher and LSM-PMS dongle installed.
3. IM-NT controllers with firmware 3.0 and higher (no dongle required)

Inputs and Outputs

I/O

Configuration of inputs and outputs means assigning functions and/or alarms to physical (or virtual) input terminals and assigning functions to physical output terminals.

- [Binary inputs](#)
- [Binary outputs](#)
- [Analog inputs](#)
- [Analog outputs](#)

Binary inputs

A binary input can be used as **functional** and/or **alarm** (protection) input.

Configure binary function

Follow the procedure below to configure a function to an input:

1. In the left tree select the physical input you wish to configure.
2. Click "Function" in the middle column.
3. Select requested logical input (function) in the right list. It is possible to assign more functions to one physical input.
4. Go back to the middle column and fill-in a suitable name into the **Name** field. The length of the name is limited to 14 characters.

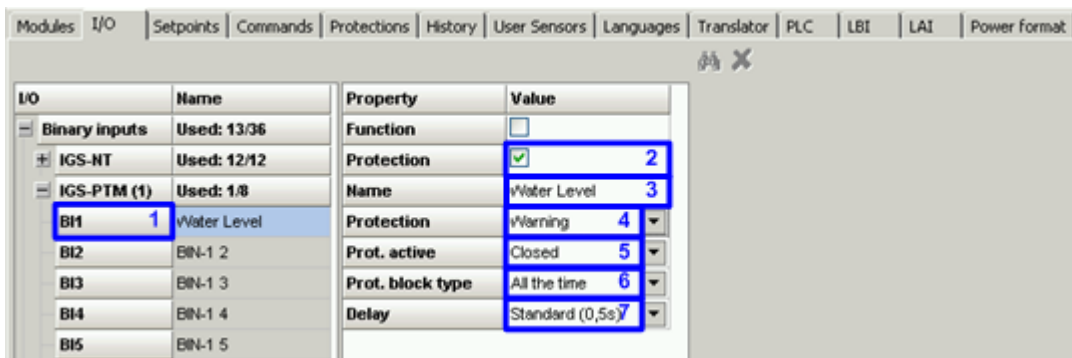


CONFIGURING A BINARY INPUT AS FUNCTION

Configure binary protection

Follow the procedure below to configure an alarm to an input:

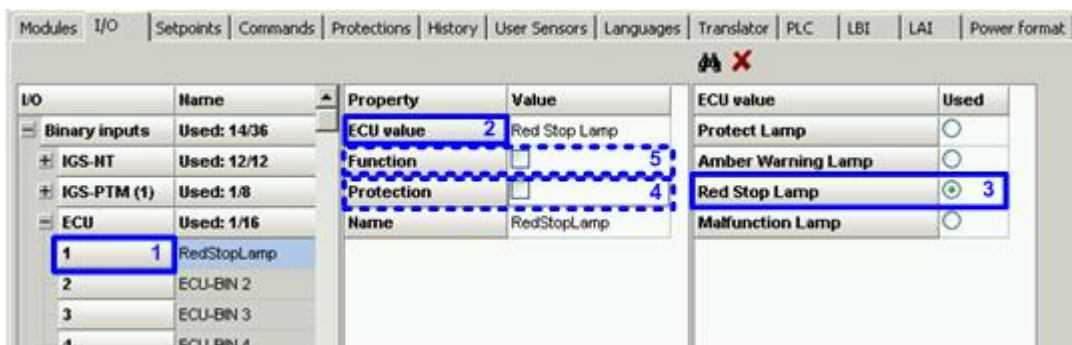
1. In the left tree select the physical input you wish to configure.
2. Click "Protection" in the middle column.
3. Fill-in a suitable name into the **Name** field. The length of the name is limited to 14 characters.
4. Select requested protection (alarm) type.
5. Select whether the alarm has to activate when the contact is closed (binary input is energized) or open (binary input is deenergized).
6. Select a period when the alarm has to be evaluated - i.e. always, at running engine only, while GCB is closed only etc..
7. Select evaluation delay. Standard delay is 500ms fixed, which should fit to most applications, however there are several adjustable delays which can be assigned to a binary input instead of fixed delay.



CONFIGURING A BINARY INPUT AS ALARM (PROTECTION)

ECU binary inputs

Most of ECU's provide several binary signals, those can be handled as binary inputs in the controller. "ECU" node will appear in the section "binary inputs" of the left tree if an ECU is configured. The node will contain a set of virtual binary inputs. These inputs work the same way as physical terminals except that they require assign a source ECU value before configuration of a function and or protection.



CONFIGURING SOURCE VALUE FOR AN ECU BINARY INPUT

NOTE:

Essential required configuration of ECU inputs and outputs is done automatically when the ECU is configured. See also [ECU](#) subchapter in the modules chapter.

Binary outputs

A binary output terminal can be driven by following sources:

- Logical binary outputs (control outputs from the program loop)
- Informative binary values
- Alarm mirrors (analog, binary or built-in alarms)
- Binary inputs mirrors (physical, virtual)

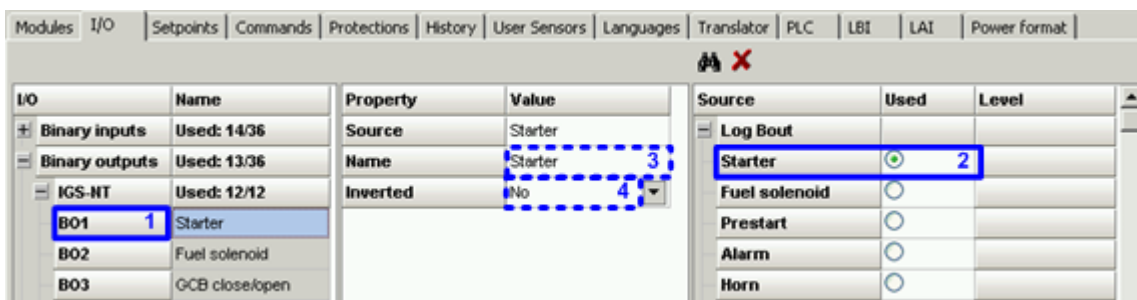
NOTE:

The binary outputs of IG-NT-BB, IG-NTC-BB, IS-NTC-BB, IM-NT-BB and IM-NTC-BB controller modifications can be switched to High side (HSS) or low side (LSS) mode. See the chapter [Controller](#).

Configure control output

Follow the procedure below to configure a control output:

1. In the left tree select the physical output you wish to configure.
2. Select requested logical output (control output) from the "Log Bout" node in the right tree.
3. The name of the physical output is taken automatically from the assigned logical output. It can be modified in the middle column. The length of the name is limited to 14 characters.
4. Function of the physical output can be inverted.

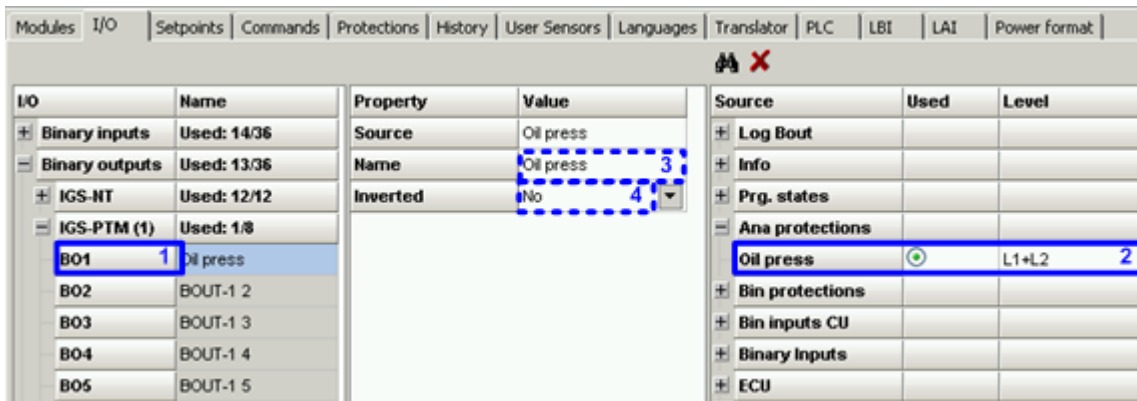


CONFIGURING A BINARY OUTPUT AS CONTROL

Configure alarm mirror output

Follow the procedure below to configure an alarm mirror output:

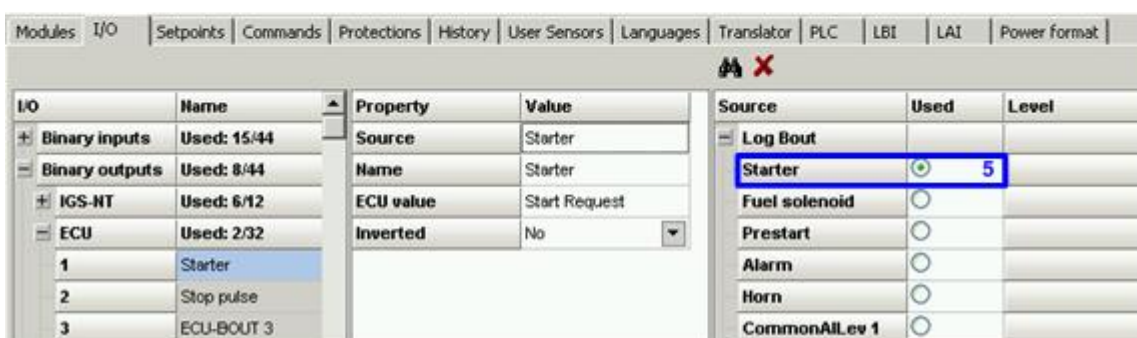
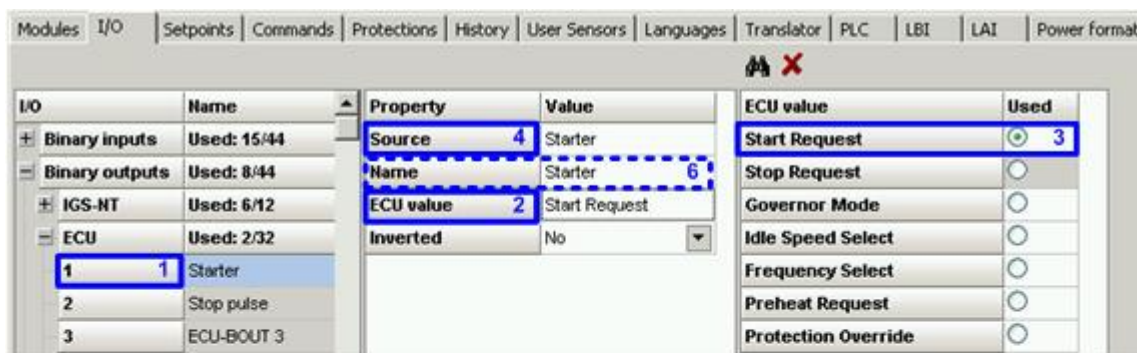
1. In the left tree select the physical output you wish to configure.
2. Select requested alarm mirror from the **Ana protections**, **Bin protections** or **Prg States** node in the right tree.
 - **Ana protections** contain all alarms assigned to analog inputs. In the **Level** field it is possible to select what alarms levels will be mirrored into the output.
 - **Bin protections** contain all alarms assigned to binary inputs.
 - **Prg states** contain all built-in alarms including alarms generated by PLC blocks *force protect*.
3. The name of the physical output is taken automatically from the assigned alarm. It can be modified in the middle column. The length of the name is limited to 14 characters.
4. Function of the physical output can be inverted.



CONFIGURING A BINARY OUTPUT AS ALARM MIRROR

ECU binary outputs

Some of ECU's receive a couple of binary signals, those can be sent from the controller and handled as binary outputs. "ECU" node will appear in the section "Binary outputs" of the left tree if an ECU is configured. The node will contain a set of virtual binary outputs. These outputs work the same way as physical terminals except that they require assign a destination ECU value before configuration of a source function.



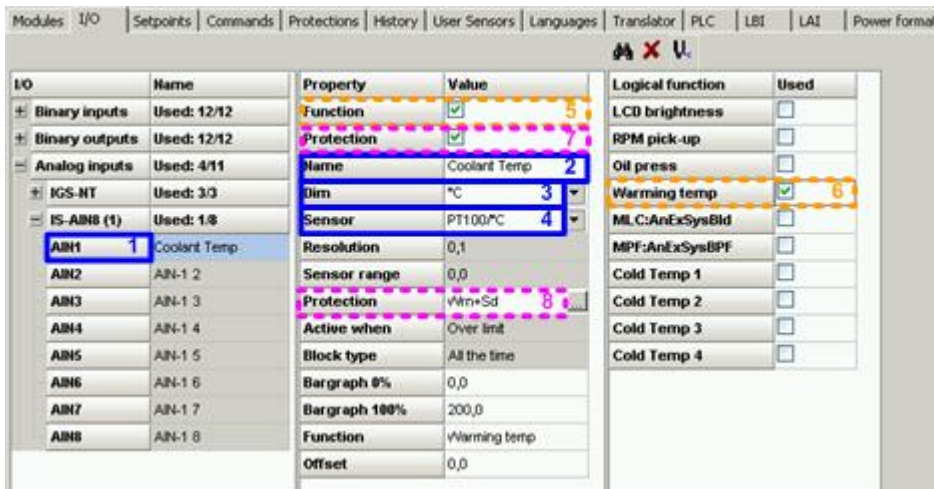
CONFIGURING DESTINATION ECU VALUE FOR AN ECU BINARY OUTPUT

NOTE:

Essential required configuration of ECU inputs and outputs is done automatically when the ECU is configured. See also [ECU](#) subchapter in the modules chapter.

Analog inputs

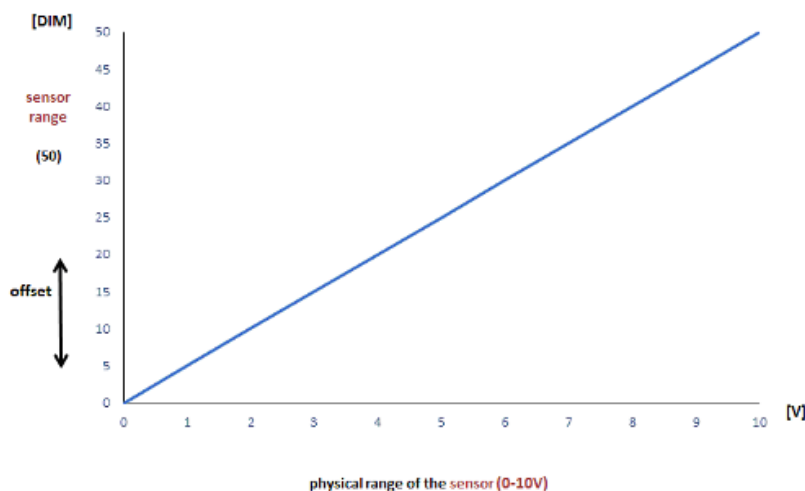
An analog input can be used as **functional** and/or **alarm** (protection) input. Follow the procedure below to configure analog input:



ANALOG INPUT CONFIGURATION STEPS

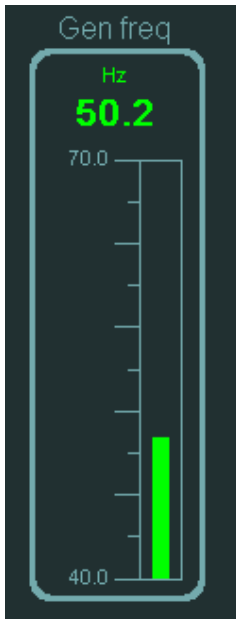
1. Select the desired analog input.
2. Enter suitable name for the input.
3. Select physical dimension of the measured value. The proper physical dimension depends on sensor type.
4. Select sensor type. There are three kinds of sensors:

General sensors as for example 0-10V can measure many different physical values with different ranges. These sensors provide electrical value (e.g. volts) which needs an additional conversion to physical value. Example of such a sensor is linear fuel level sensor 0-50.0gal/0-10V. The conversion is linear and the conversion ratio is to be adjusted by the **Sensor range** item. The range adjusts physical value representing the upper value of the sensor electrical range (e.g. 50.0gal at 10V).



SENSOR RANGE SETTINGS

Set **Bargraph 0%** and **Bargraph100%** parameters to define low and high range on displayed bargraph scale (for example if you want to have bargraph scale limited to 40Hz...70Hz).



BARGRAPH: BARGRAPH 0%=40, BARGRAPH 100%=70

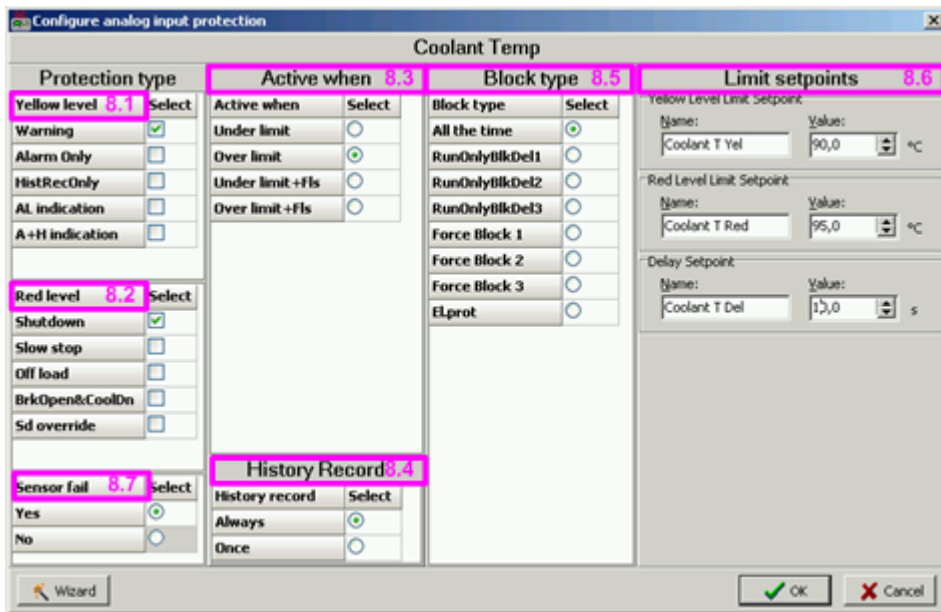
Dedicated sensors as PT100 or Thermocouples convert directly to the physical value and do not require range and resolution adjustment.

Electronic sensor is used for all virtual analog inputs. This sensor does not perform any conversion and leaves the analog input value as it is received from the virtual periphery.

NOTE:

If you haven't found your sensor in the list of predefined sensors, then see the chapter [User sensors](#) for information how to create an user-defined sensor.

5. Tick the **Function** checkbox if the analog input will be used for a control purpose, e.g. for control of the engine warming function.
6. if (5) is ticked then select the requested function for the input.
7. Tick the **Protection** checkbox if a protection (alarm) will be assigned to the analog input.
8. If (7) is ticked then configure the protection:



ANALOG INPUT PROTECTION CONFIGURATION STEPS

NOTE:

See the controller reference guide for information about how protections work.

1. Select protection type for the yellow (pre-critical) level.
2. Select protection type for the red (critical) level if needed.
3. Select whether the protection will activate when the analog value gets above the limit or below the limit. Selecting the ...+FIs item will cause that the configured red protection will occur also when sensor failure is detected at the appropriate input. If there is no red protection configured, then the yellow one will occur.
4. Select how the protection will be recorded into the history log. **Once** means that only first occurrence of the protection will be recorded until fault reset is pressed, **Always** means all occurrences will be recorded.
5. Select time period while the protection will be enabled. E.g. *Oil pressure* must be enabled at running engine only.
6. Rename limit and delay setpoints and adjust their default values. The setpoints can be readjusted any time later from IntelliMonitor or directly from the controller front panel.
7. Select if sensor fail will be evaluated. Sensor fail is an alarm, which is issued if the measured quantity at the particular input is out of range allowed for the assigned sensor. This occurs if the sensor cables are interrupted or shorted or the the sensor itself is damaged.

NOTE:

This independent option is available in the controller firmware 2.5 and above. In the previous versions the sensor fail option was selected automatically whenever a protection of any level is assigned to the input

NOTE:

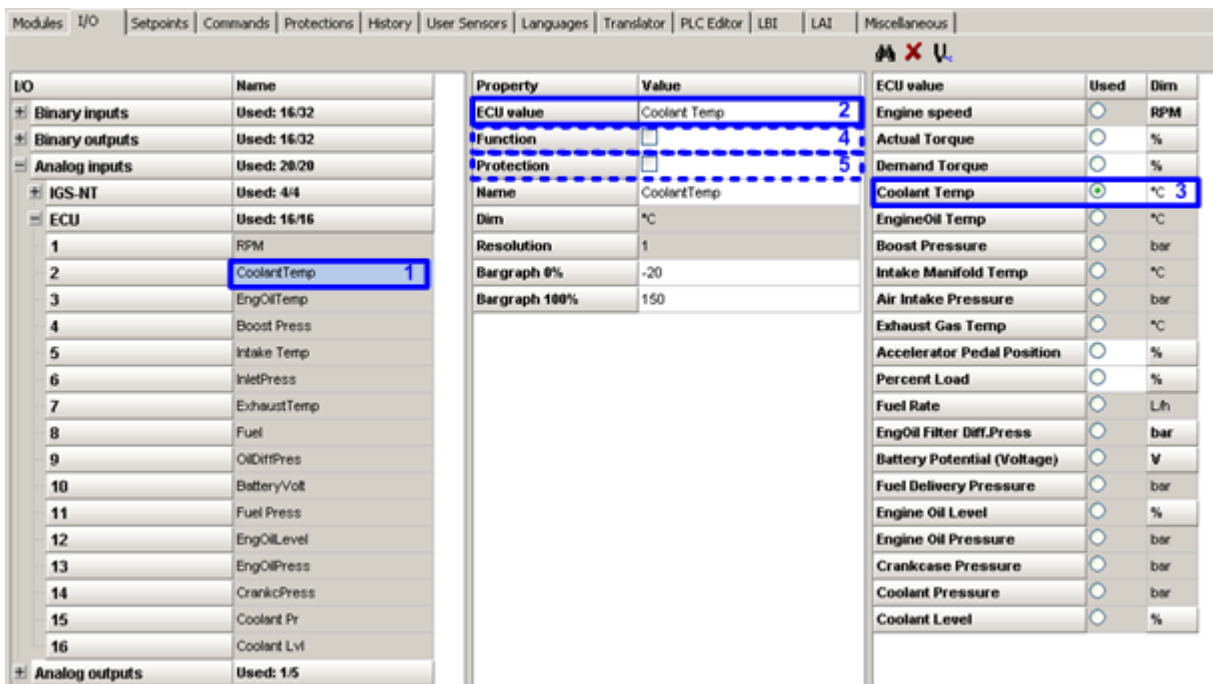
The feature is intended for ECU analog inputs.

CAUTION!

It is not recommended to configure classic analog input with a protection and without sensor fail option.

ECU analog inputs

Most of ECU's provide analog values, that can be handled as analog inputs in the controller. "ECU" node will appear in the section "analog inputs" of the left tree if an ECU is configured. The node will contain a set of virtual analog inputs. These inputs work the same way as physical inputs except that they require to assign a source ECU value before configuration of a function and or protection.




CONFIGURING SOURCE VALUE FOR AN ECU ANALOG INPUT

The additional configuration item (compared to a classic analog input) is the first line labeled "ECU value" in the middle column. If you click on it (2), you will see a list of available source values provided by the particular ECU unit. Then you have to select one of them as the source for this particular analog input (3). This assignment is equivalent to connecting a physical sensor to a physical analog input. Then you can continue configuring function and/or protection (4,5) in the same way as with classic analog inputs.

NOTE:

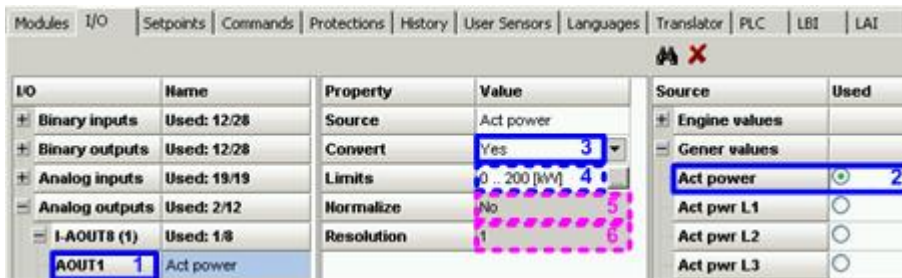
Essential required configuration of ECU inputs and outputs is done automatically when the ECU is configured. See also [ECU](#) subchapter in the modules chapter.

Cylinders configuration wizard

The wizard makes the configuration of cylinder temperature inputs easier. It helps to configure measurement and 2-level protection with common setpoints for up to 32 cylinder temperature sensors. Go to the **I/O** tab, then select the analog input where the first cylinder is connected and press the button  to start the wizard.

Analog outputs

An analog output can be used for driving of a **panel meter**, for **conventional interfacing** of a higher-level control/monitoring system or for **sending data** into peripheral modules such as [ECU](#), [SHAOUT](#) etc. Follow the procedure below to configure analog output:



ANALOG OUTPUT CONFIGURATION STEPS

1. Select the desired analog output.
2. Select the analog value which will be sent to the output.
3. Select the **Convert** item:
 - **Yes** - The configured value will be transformed linearly to the output range of the respective output, e.g. 0mV - 10000mV for physical outputs. The output range is 0 - 10000mV even if in fact the appropriate physical output is 0-20mA. In that case 10000mV corresponds to 20mA.
 - **No** - The configured value will be sent to the output directly without any transformation. The only modification possible is "normalizing", i.e. decimal resolution change. This setting is used mostly for ECU and SHAOUT outputs.
4. If **Convert** is used, then press **...** to open the [limits calculator](#) which is used for defining of the transformation function.
5. If **Convert** is not used, the **Normalize** function can be used to change the decimal resolution of the value before sending it to the output. I.e. the generator voltage value, which is 230 in the controller, can be sent as 230.0 (2300).

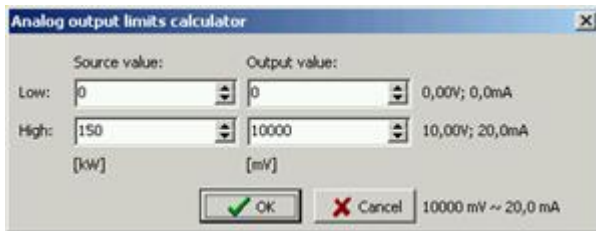
ECU analog outputs

ECU analog outputs are used to send analog values such as requested speed into the ECU. The configuration is similar as by other analog outputs with the difference that:

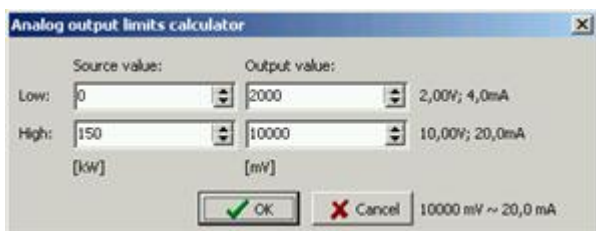
- The **Convert** must be set to NO in most cases.
- There is an additional item **ECU value**. Click on it to select ECU value where the analog output has to be sent. List of available ECU values for the configured ECU type will be displayed in the right column after clicking on the ECU value item.

Limits calculator

The calculator is used for defining of the linear transformation function if **Convert** = YES. Enter two points of the configured value and appropriate output level for each point.



TRANSFORMATION OF 0-150kW TO 0-10V RESP. 0-20mA



TRANSFORMATION OF 0-150kW TO 4-20mA

Analog output configuration examples

EXAMPLE:

Analog gauge 0-20mA showing oil pressure 0-6 Bar, driven by an analog output. The source value is configured to the analog input "Oil press" and limits are 0;0 and 6.0;10000, what means the analog output will give 0mA at oil pressure 0 Bar and 20mA at 6Bar.

CONFIGURATION

PROPERTY	VALUE
SOURCE	Oil Press
CONVERT	Yes
LIMITS	[0.0;0]..[6.0;10000]

CALCULATOR POINTS

	SOURCE	OUTPUT
Low	0.0	0
High	6.0	10000

EXAMPLE:

Analog interface of Genset voltage to a PLC via 4-20mA signal with 4mA@0V and 20mA@300V. The source value is configured to the "Gen V" value and limits are 0;2000 and 300;10000, what means the analog output will give 0mA at 0V and 20mA at 300V.

CONFIGURATION

PROPERTY	VALUE
SOURCE	Gen V
CONVERT	Yes
LIMITS	[0;2000]..[300;10000]

CALCULATOR POINTS

	SOURCE	OUTPUT
Low	0	2000
High	300	10000

EXAMPLE:

Speed control of a MTU engine via CAN. In this case an [I-CB/MTU](#) module must be configured as an interface between the controller and MTU MDEC control unit. The I-CB requires the requested speed to be sent in RPM.

NOTE:

As the source value (SpeedReq RPM) has the same dimension and resolution as required by the analog output (1 RPM), there is no need for convert or normalize.

CONFIGURATION

PROPERTY	VALUE
SOURCE	SpeedReq RPM
CONVERT	No
NORMALIZE	No

EXAMPLE:

Speed control of a Volvo AUX engine via CAN J1939 (using APP value of VP_AUX proprietary frame). The APP value of the VP_AUX frame has range of 0-100.0%.

NOTE:

As the source value (Speed request) has the same dimension and resolution as required by the VP_AUX frame (0.1%), there is no need for convert or normalize.

CONFIGURATION

PROPERTY	VALUE
SOURCE	Speed request
CONVERT	No
ECU VALUE	Accelerator Pedal Position
NORMALIZE	No

EXAMPLE:

Speed control of a John Deere engine via CAN J1939 (using TSC1 frame). The TSC1 frame requires the requested speed in RPM.

NOTE:

As the source value (SpeedReq RPM) has the same dimension and resolution as required by the TSC1 frame (1 RPM), there is no need for convert or normalize.

CONFIGURATION

PROPERTY	VALUE
SOURCE	SpeedReq RPM
CONVERT	No
ECU VALUE	Requested speed
NORMALIZE	No

NOTE:

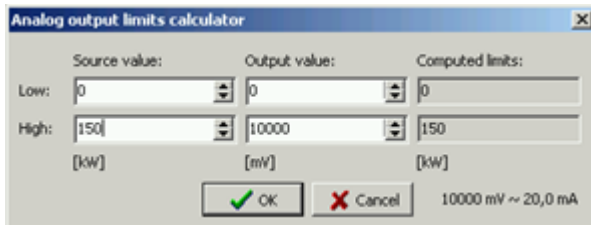
See the **ComAp Electronic Engines Support** guide for detailed information about speed control of electronic engines.

Limits calculator (legacy)

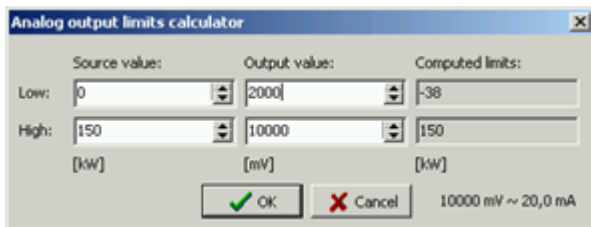
The calculator is used for defining of the linear transformation function if **Convert** = YES. Enter two points of the configured value and appropriate output level for each point.

NOTE:

It may occur that you will see "N/A" in the "Computed limits" column and the **OK** button will be disabled. That means the particular transformation is not allowed.



TRANSFORMATION OF 0-150kW TO 0-10V RESP. 0-20MA



TRANSFORMATION OF 0-150kW TO 4-20MA

Setpoints

Setpoints

Setpoints are adjustable points of the controller that are used to adjust the controller according to gen-set parameters (as e.g. nominal values or protection limits) and to modify the controller behavior.

GenConfig is used to write **initial values of setpoints** after configuration is programmed. The setpoints are then **changed online with IntelliMonitor** or directly from the controller panel. Batch writing of all setpoints after programming of configuration can be enabled/disabled by checking the menu item **Options** -> **Overwrite setpoints**.

Adjusting setpoints

NOTE:

Use GenConfig to modify initial settings of setpoints when you are creating the the configuration. If the configuration has been already finished and programmed into the controller, then use IntelliMonitor or controller front panel to readjust necessary setpoints.

NOTE:

As GenConfig does not work online, changing of a setpoint does not cause any change in the controller. The change affects the currently opened archive only will be propagated into the controller first after programming the configuration.

Select the **Setpoints** tab to change the setpoints. The setpoints are separated into groups according to their meaning. There are following types of setpoints:

- **Numbers** - click on the setpoint value and then use keyboard to enter numeric value. Allowed range of the setpoint is displayed as a hint when you point the mouse over the respective setpoint value.
- **List** - click on the setpoint value and then select the requested choice from the list.
- **String** - click on the setpoint value and then use keyboard to enter the string.
- **Special** - some numeric setpoints have end point values displayed as text. Typically value 0 (zero) is displayed as "OFF" by some setpoints as adjusting of zero switches the particular function off. Click on the setpoint value and then use keyboard to enter numeric value or use arrow keys to increment/decrement the value by 1. Allowed range of the setpoint including the end points is displayed as a hint when you point the mouse over the respective setpoint value.

Groups	Name	Access Group	Value	Dim
ProcessControl	Nomin power	0		200 MW
Basic settings	Nomin current	0		300 A
Comms settings	CT ratio prim	0		300 A
Engine params	CT ratio sec	0		/SA
Engine protect	EarthFRCurCTp	0		300 A
Analog protect	EarthFRCurCTs	0		/SA
Gener protect	VT ratio	0		1,00 VV
Pwr management	Vg InpRangeSel	0		277 V
SyncLoad ctrl	Vb VT ratio	0		1,00 VV
VoltPF ctrl	Vb InpRangeSel	0		277 V
Force value	GenNomV	0		231 V
Load shedding	GenNomVph-ph	0		400 V
Timer settings	BusNomV	0		231 V
Act. calls/SMS	BusNomVph-ph	0		400 V
Date/Time	FixVoltProtSel	0		PHASE-NEUTRAL
	Nominal freq	0		50 Hz
	Gear teeth	0		120
	Nominal RPM	0		1500 RPM
	ControllerMode	0		OFF
	FRRes GoToMAN	0		DISABLED
	Local buttons	0		PANEL
	DispBaklightTO	0		NO TIMEOUT min
	DispBklStrtOff	0		ENABLED
	ConvCoefPulse	0		1 /X

Annotations:

- SETPOINT FIXED AT SELECTED HW MODIFICATION (points to Vg InpRangeSel)
- SETPOINT DISABLED FOR BATCH WRITE (points to ControllerMode)
- EDIT THE INITIAL VALUE HERE (points to the Access Group column)

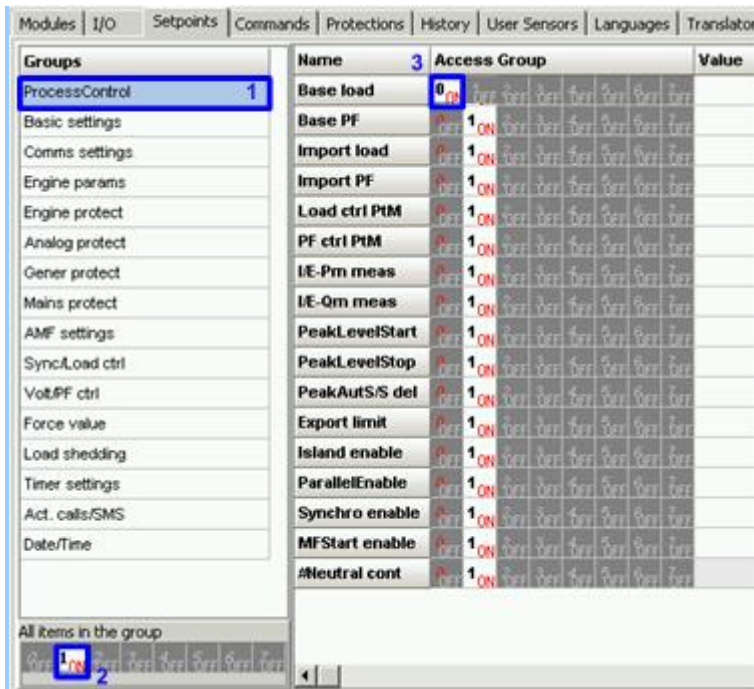
Access groups and rights

Each setpoint belongs to one of 8 groups of access level.

- Adjusting setpoints in the group 0 does not require any password, the setpoints are accessible without any limitation.
- Adjusting setpoints in the groups 1-7 require an user to be logged-in who has access right into the respective access level group.

EXAMPLE:

The picture below shows how to assign the whole setpoint group *ProcessControl* into access group 1 with the exception that the *Baseload* setpoint will belong to the access group 0, i.e. it will be accessible without password.



Eight different users can be created in the controller. User 0 is *Administrator*, who has permanent access into all groups.

NOTE:

Use the IntelliMonitor to administrate users for the particular controller and assign access groups to them.

NOTE:

Factory default password for each user is 0 (zero).

Setpoint value forcing

The setpoints are adjustable points of the controller, which are adjusted from PC or controller front panel and the adjustment is stored permanently in EEPROM memory. However it may be required to force temporarily different setting into a setpoint by a binary input.

EXAMPLE:

The genset nominal load is normally adjusted to real rated power of the genset, but in hot summer days when the ambient temperature rises above certain level the nominal load needs to be reduced to prevent overheating. The force value function can be used to solve this requirement.

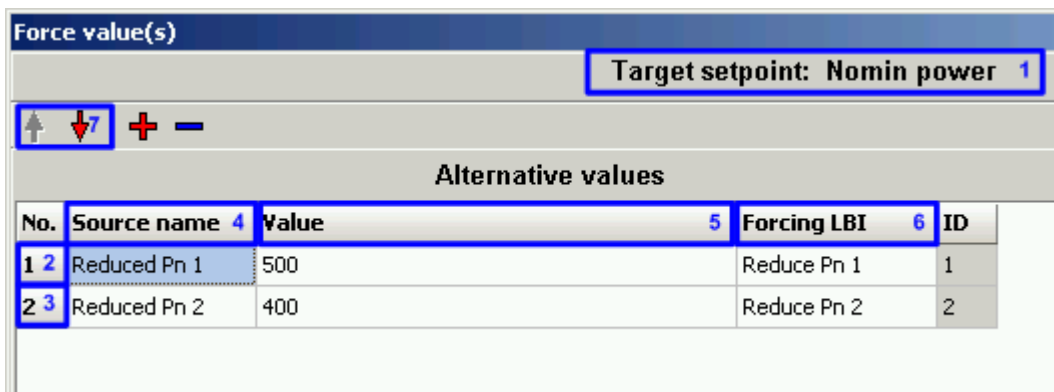
Follow this procedure to configure force value function onto a setpoint:

1. Go to the **Setpoints** tab, select the required setpoint and click on the **...** button. If the button is not displayed then the particular setpoint does not support forcing.
2. Click on the **Wizard** button at the bottom of the force value window.
3. Enter name for this force value item, e.g. "ReducedNominal".
4. Select a binary object that will be used for activation of this force value item. It can be either a physical binary input (e.g. if the force value item will be activated by a switch on the switchboard) or a logical binary output (e.g. output from a PLC block). The wizard configures automatically the forcing LBI onto selected binary object. The configuration of the LBI can be later checked or modified on the **LBI** tab.
5. Select type of setpoint that will be used for adjusting of the alternative value.

- Use **Select other object** in case you want to force the same alternative value into more setpoints and you have already defined the forcing setpoint by the previous forcing item.
 - Use **Use default setpoint** to create new forcing setpoint.
6. If new forcing setpoint is created then give a suitable name to it (e.g. "Reduced Pnom") and adjust initial value of it.

NOTE:

If there are more than one force value blocks configured onto one setpoint then the highest priority has the block with the lowest index (i.e. the first active block according to the list displayed in GenConfig in the **Force value** window at the related setpoint).



FORCE VALUE WINDOW

1. Name of the **target** setpoint where the alternative settings will be forced
2. Forcing item 1
3. Forcing item 2
4. Names of the **source** setpoints for adjusting of the alternative settings
5. Initial setting of the alternative setpoints
6. Names of the LBI that are used to activate the forcing items
7. Buttons for moving of items in the list. If more items are active at the same time, the one in most upper position takes place.

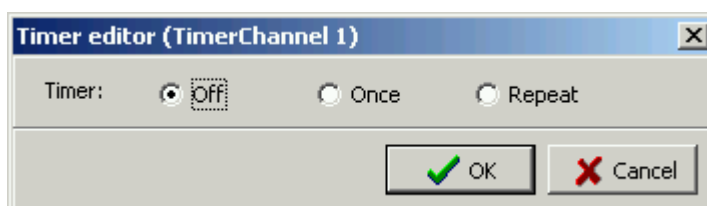
Timer settings

Timers are special kind of setpoints located in separate setpoint group which contain more adjustable items depending on the main timer function. Click on **...** to adjust the selected timer:

NOTE:

There is a one LBO associated to group of four timers.
Timers 1-4 has LBO *TimerAct 1-4*, Timers 5-8 has LBO *TimerAct 5-8* etc.

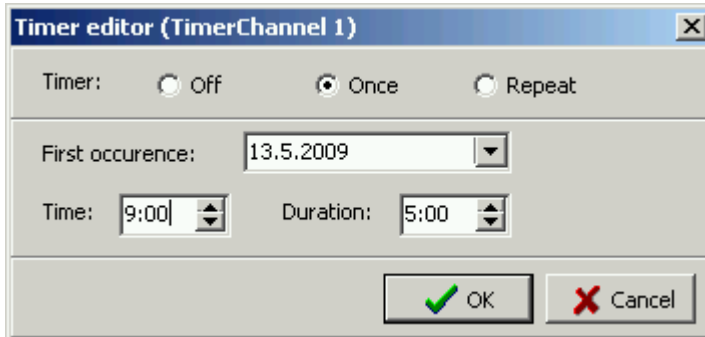
1. Timer off



TIMER IS OFF

2. Single activation (one shot)

Adjust date, time and duration (hh:mm) of the timer.



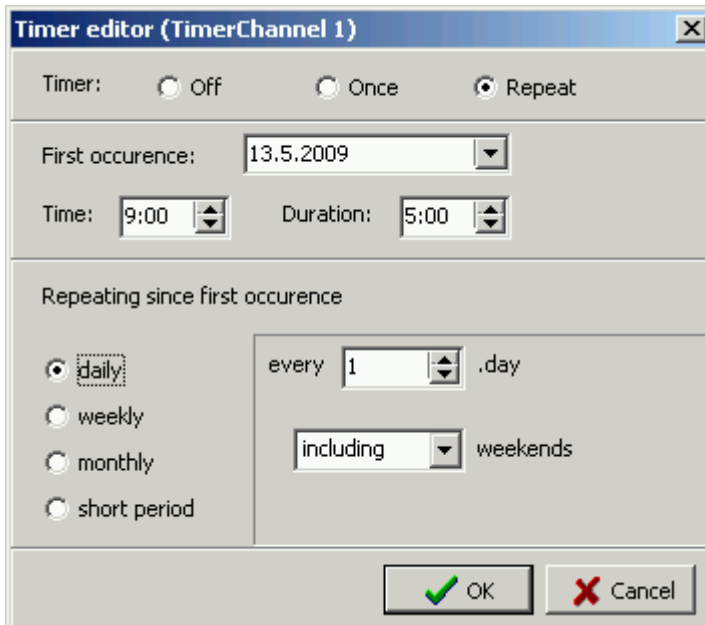
ADJUSTMENT OF AN ONE SHOT TIMER

3. Repeated activation

Adjust type of repetition:

- Daily
- Weekly
- Monthly
- Short period (interval)

The adjustment items vary according to selected repetition type.



ADJUSTMENT OF AN DAILY REPEATED TIMER

Commands

Commands

Commands are used e.g. for remote start and stop of the engine, remote control of breakers or for adjusting or clearing of the statistic values in the controller via remote communication (PC, MODBUS etc). Each command belongs to one of 8 groups of access level.

- Commands in the group 0 does not require any password, they can be invoked without any limitation. The picture below shows a configuration where **no** user is required to be logged in to control the genset remotely e.g. from IntelliMonitor.
- Commands in the groups 1-7 require an user to be logged-in who has access right into the respective access level group. The picture below shows a configuration where an user with access into the group 7 is required to invoke any other command such as clearing or adjusting of the statistic counters.

Click on the required access level at the particular command to switch the access level for the command.

		Modules	I/O	Setpoints	Commands	Protections	His	
Name	Access Group							
Engine Cmd	0 ON	1 OFF	2 OFF	3 OFF	4 OFF	5 OFF	6 OFF	7 OFF
Open/Close Cmd	0 ON	1 OFF	2 OFF	3 OFF	4 OFF	5 OFF	6 OFF	7 OFF
ClearStatistics	1 OFF	2 OFF	3 OFF	4 OFF	5 OFF	6 OFF	7 ON	
kW hours	1 OFF	2 OFF	3 OFF	4 OFF	5 OFF	6 OFF	7 ON	
kVAr hours	1 OFF	2 OFF	3 OFF	4 OFF	5 OFF	6 OFF	7 ON	
Set num starts	1 OFF	2 OFF	3 OFF	4 OFF	5 OFF	6 OFF	7 ON	
EngRun hours	1 OFF	2 OFF	3 OFF	4 OFF	5 OFF	6 OFF	7 ON	
SetUnsuc starts	1 OFF	2 OFF	3 OFF	4 OFF	5 OFF	6 OFF	7 ON	
RemoteSwitch	1 OFF	2 OFF	3 OFF	4 OFF	5 OFF	6 OFF	7 ON	
ExtValue 1	1 OFF	2 OFF	3 OFF	4 OFF	5 OFF	6 OFF	7 ON	
ExtValue 2	1 OFF	2 OFF	3 OFF	4 OFF	5 OFF	6 OFF	7 ON	
ExtValue 3	1 OFF	2 OFF	3 OFF	4 OFF	5 OFF	6 OFF	7 ON	
ExtValue 4	1 OFF	2 OFF	3 OFF	4 OFF	5 OFF	6 OFF	7 ON	
SetTotDnTime	1 OFF	2 OFF	3 OFF	4 OFF	5 OFF	6 OFF	7 ON	
SetDnTReqToRun	1 OFF	2 OFF	3 OFF	4 OFF	5 OFF	6 OFF	7 ON	

Universal analog protections

Protections

In addition to [protections at analog inputs](#) it is possible to assign 1-level configurable protection at each analog value in the controller, e.g. at computed electrical values as Genset power or at analog outputs from PLC blocks.

Select the **Protections** tab to see the list of already assigned protections, add new one or remove existing one. Grey rows belong to protections assigned in the [I/O](#) tab to analog inputs. These protections can be neither modified nor deleted from here. Go to the I/O tab to modify them.

Value	Protection type	Active when	Block type	Al./hist. message
Coolant Temp	Warning	Over limit	RunOnlyBlkDel1	Coolant Temp
Coolant Temp	Shutdown	Over limit	RunOnlyBlkDel1	Coolant Temp
Coolant Temp	Warning	Under limit	All the time	Frost alert
Ubat	Warning	Under limit	All the time	Batt volt
Ubat	Warning	Over limit	All the time	Batt volt

LIST OF PROTECTIONS AT THE PROTECTION TAB

PROTECTION CONFIGURATION WINDOW

Click on **+** button and follow instructions below to assign a protection to an analog value:

1. First select the analog value to which the protection will be assigned.
2. Select the protection type. Note that this is 1-level protection so only one protection type from the list can be selected. For having 2-level protection you need to assign two separate protections with different levels to the same value.
3. Select the group of setpoints, where limit setpoints of the protection will be placed in.
4. Select evaluation period. Use standard (100ms) for all protections except extremely time-critical protections.
5. Select whether the protection will activate when the analog value gets above the limit or below the limit.
6. Select how the protection will be recorded into the history log. **Once** means that only first occurrence of the protection will be recorded until fault reset is pressed, **Always** means all occurrences will be recorded.
7. Select whether the limit will be constant or adjustable by a setpoint. If setpoint is used it is possible to create new setpoint or share the setpoint with other protection(s). Sharing of one setpoint among more protections may be helpful e.g. if there are more exhaust temperature sensors in the system and protection limit is same for all of them. If new setpoint is created then change it's name, adjust it's range and initial setting.
8. Select the delay setpoint/constant. Proceed as with the limit setpoint.
9. Select time period while the protection will be enabled. Protections at certain values must be blocked while the engine is not running.
10. Select the message that will be displayed in the alarmlist and history when the protection activates. You can either define new message or share message with other protection(s). It is not possible to share the message if is used for another protection of the same level but different type.

ALARM TYPES

ALARM/EVENT KIND	LEVEL	DESCRIPTION
Warning	1	The alarm appears in the Alarmlist and is recorded into the history log. Activates the output Common Wrn as well as the standard alarm outputs.
Alarm Only	1	The alarm appears only in the Alarmlist. Activates the output Common AI as well as the standard alarm outputs.
HistRecOnly	1	The event is recorded into the history. Activates the output Common Hst for one second. Standard alarm outputs are not activated.
AL indication	1	The event is only indicated in the Alarmlist. It disappear for the alarmist automatically as soon as the cause disappears. Standard alarm outputs are not activated.
A+H indication	1	The event is only indicated in the Alarmlist and recorded into the history log. It disappear for the alarmist automatically as soon as the cause disappears. Standard alarm outputs are not activated.
Shutdown	2	The alarm appears in the Alarmlist and is recorded into the history log. It causes immediate stop of the gen-set without unloading and

		<p>cooling phase. The gen-set can't be started again while there is a Shutdown alarm in the Alarmlist. Activates the output Common Sd as well as the standard alarm outputs.</p>
Slow Stop	2	<p>The alarm appears in the Alarmlist and is recorded into the history log. It causes stop of the gen-set by the standard stop sequence, i.e. including unloading and cooling phase. The gen-set can't be started again while there is a Slow stop alarm in the Alarmlist. Activates the output Common Stp as well as the standard alarm outputs.</p>
Off Load	2	<p>The event appears in the Alarmlist and is recorded into the history log. It does not require confirmation, disappears by itself. It causes immediate opening of the GCB. In AUT and SEM modes the genset remains running for 60 seconds and then it is stopped by the standard stop sequence. In MAN mode the gen-set remains running until the operator changes it's operational state manually. If the controller is in AUT or SEM mode and all previously active Off load alarms disappeared the gen-set is automatically started back and connected to the load if the condition for the gen-set to be running persists (e.g. Rem start/stop is active ..). This event is used to put the gen-set temporarily off the load for any reason. Activates the output Common OfL.</p>
Low Power	2	<p>The event appears in the Alarmlist and is recorded into the history log. It does not require confirmation, disappears by itself. It causes reduction of the required gen-set load to the Min Power PtM during parallel-to-mains operation or local baseload operation. If all previously active Low power alarms disappeared the gen-set is automatically ramped back to the original required load, which is given according to the currently active load control mode (Load ctrl PtM) in PtM operation. Activates the output Common LoP. This alarm type is not overridden by the input Sd Override. Note: Available in IS-NT only.</p>
BrkOpen&CoolDn	2	<p>The event appears in the Alarmlist and is recorded into the history log. It causes immediate opening of the GCB (without unloading) and then the standard stop sequence with cooling follows. The gen-set can't be started again while there is a BOC alarm in the Alarmlist. Activates the output Common BOC as well as the standard alarm outputs.</p>
Mains Protect	2	<p>The protection is only recorded into the history log. In applications which control the MCB this protection causes opening of the MCB. The gen-set can continue operation in island mode if required. The MCB can be closed back as soon as there isn't any mains protection active (including the built-in mains protections). In applications which do not control the MCB this protection causes opening of the GCB. The controller waits then for the MCB to open. After that the gen-set can continue operation in</p>

		<p>island mode if required. As soon as there isn't any mains protection active (including the built-in mains protections) the GCB is opened again and the controller waits for the MCB to close. After that the gen-set can continue operation in parallel-to-mains mode if required.</p> <p>Activates the output Common MP.</p> <p>This alarm type is not overridden by the input Sd Override.</p>
Sd Override	2	<p>The alarm appears in the Alarmlist and is recorded into the history log.</p> <p>It causes immediate stop of the gen-set without unloading and cooling phase.</p> <p>The gen-set can't be started again while there is a Sd override alarm in the Alarmlist.</p> <p>Activates the standard alarm outputs.</p> <p>This alarm type is not overridden by the input Sd Override.</p>

EXAMPLE:

Complex protection - this example shows how to use universal protections to create a complex protection at analog input where coolant temperature is measured. The protection will issue a warning alarm "Frost alert" whenever the temperature drops below 0° (fixed limit) or warning/shutdown alarm "Coolant Temp" when the teperature rises above 95/100° (adjustable). The overtemperature will be checked at running engine only.

1. Go to the **I/O** tab and configure the appropriate [analog input](#). Give the name "Coolant Temp" to it, configure appropriate sensor and other items. Tick *Protection* and configure:
 - Protection type = Warning, Shutdown
 - Active when = Over limit
 - History record = Always
 - Block type = RunOnlyBlkDel1
 - Adjust initial values of limit setpoints to 95 and 100°
2. Go to the **Protections** tab and click on **+** button to add new protection.
3. Select *Coolant Temp* value and configure following protection properties:
 - Protection type = Warning
 - Protection group = Analog protect
 - Evaluation period = Standard
 - Active when = Under limit
 - Block type = All the time
 - History record = Always
 - Press the button **New Message** and enter text "Frost alert"
 - Select "Constant" for the limit and delay setpoints and adjust 0° as limit and 10s as delay

EXAMPLE:

Window protection - this example shows how to use universal protections to create a window protection for the battery voltage. The protection will issue a warning alarm "Batt volt" whenever the battery voltage drops below 18V or rises above 30V.

1. Go to the **Protections** tab and click on **+** button to add new protection.
2. Select *UBat* value from the *Analog CU* group and configure following protection properties:
 - Protection type = Warning
 - Protection group = Analog protect

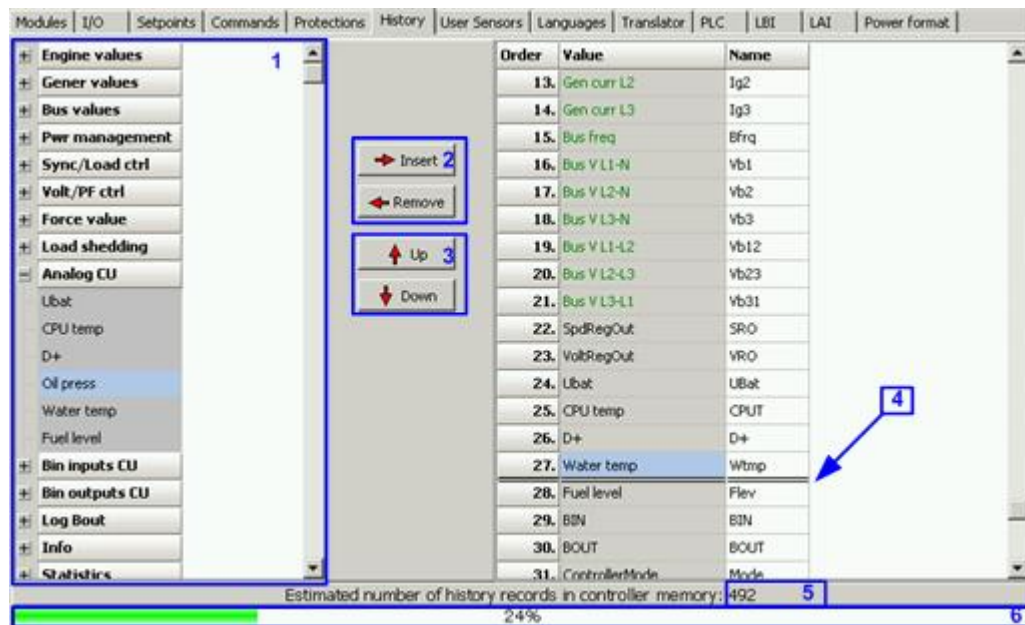
- Evaluation period = Standard
 - Active when = **Under** limit
 - Block type = All the time
 - History record = Always
 - Press the button **New Message** and enter text "Batt Volt"
 - Select "New setpoint" for the limit setpoint, give name "Batt Volt <" to it, adjust range 0 - 20V and adjust the limit to 18V
 - Select "New setpoint" for the delay setpoint, give name "Batt Volt Del" to it and adjust the delay to 10s
3. Click on **+** button again to add new protection.
 4. Select *UBat* value from the *Analog CU* group and configure following protection properties:
 - Protection type = Warning
 - Protection group = Analog protect
 - Evaluation period = Standard
 - Active when = **Over** limit
 - Block type = All the time
 - History record = Always
 - Message = "Batt Volt"
 - Select "New setpoint" for the limit setpoint, give name "Batt Volt >" to it, adjust range 20 - 40V and adjust the limit to 30V
 - Select "Existing setpoint" for the delay setpoint and select the previously created "Batt Volt Del" setpoint.

History

History

This tab is used to modify the contents of the history file record. Each record contains date, time and cause of the record as obligatory columns. The rest of columns are configurable.

The history record structure has two parts. The upper part is so-called **fast** and is written into the history memory immediately in the moment when the written event occurs. The rest of the record may be written with a delay max. 100ms. The fast part is intended for fast changing values as e.g. currents, voltages or power. The parts are separated by a line in the record content list.



Order	Value	Name
13.	Gen curr L2	Ig2
14.	Gen curr L3	Ig3
15.	Bus freq	Bfreq
16.	Bus V L1-N	Vb1
17.	Bus V L2-N	Vb2
18.	Bus V L3-N	Vb3
19.	Bus V L1-L2	Vb12
20.	Bus V L2-L3	Vb23
21.	Bus V L3-L1	Vb31
22.	SpdRegOut	SRO
23.	VoltRegOut	VRO
24.	Ubat	UBat
25.	CPU temp	CPUT
26.	D+	D+
27.	Water temp	Wtmp
28.	Fuel level	Flev
29.	BIN	BIN
30.	BOU	BOU
31.	ControllerMode	Mode

1. Values selection tree
2. Buttons for adding/removing values into/from the record structure
3. Buttons for ordering of the values in the record structure
4. Fast history separator. The fast part is located above the separator
5. Estimated number of records depending on record size
6. Record capacity usage indicator

NOTE:

Values that are displayed in green color are recommended to be placed in the fast part.

NOTE:

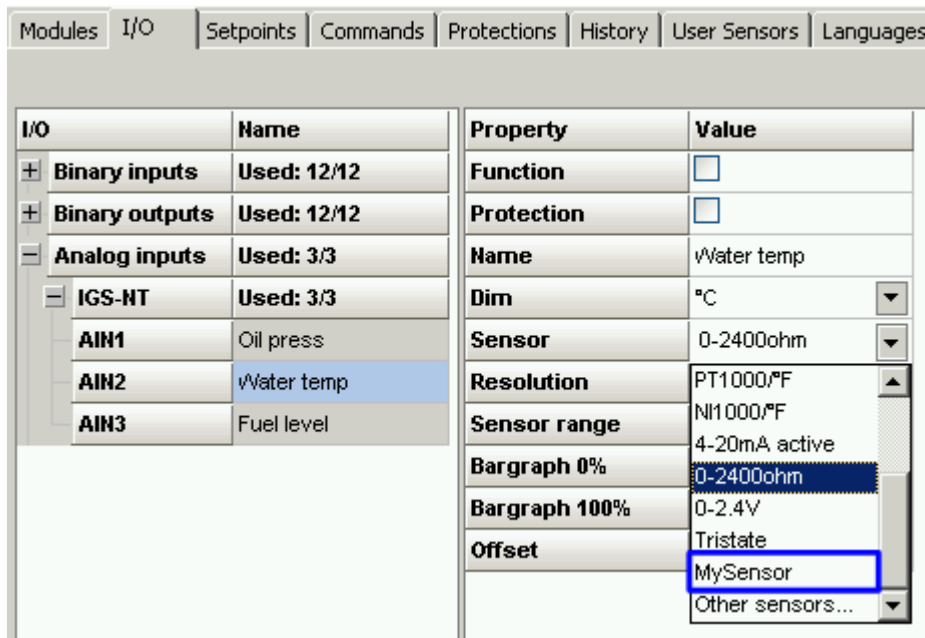
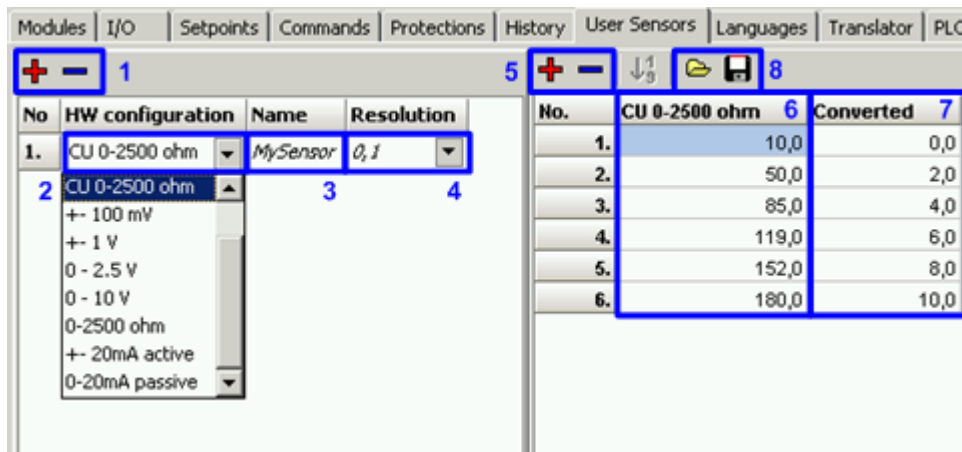
If the checkbox `Add modules to history automatically..` in the [Modules](#) tab is checked then all values of a module are automatically added into the history record when the module is inserted into the configuration.

User sensors

User Sensors

It is possible to create a user-defined sensor if a particular sensor type is not predefined in the controller firmware. However you have to know the sensor characteristics. An user-defined sensor will then appear in the list of sensors that is displayed in the [analog inputs](#) section of the I/O tab.

Follow this procedure to create a user-defined sensor:



1. Use the **+** and **-** buttons to add or remove user sensor.
2. Select the hardware configuration (electrical range). The prefix "CU" indicates that the respective HW configuration is dedicated only for the analog inputs at the controller main unit.
3. Give a suitable name to the sensor.
4. Select the output resolution, i.e. number of decimal points the converted value will have.

5. Create appropriate number of the points of the sensor characteristics.
6. Fill-in the input values of each point, e.g. mA, V, Ohm etc.
7. Fill-in the output values of each point, e.g. °C, Bar, kPa, % etc.
8. The points can be loaded from a *.crv file from disk or saved to a file to disk.

The sensor will now appear in the list of sensors that is displayed in the [analog inputs](#) section of the I/O tab.

Languages and Translator

The controller can contain texts in more different languages. The number of slots available for additional languages depends on the number of texts used in the configuration (i.e. on the application complexity, ECU size, number of extension modules etc..).

NOTE:

The language slot #1 is not changeable and always contains english.



The procedure of adding a new language consists of two steps:

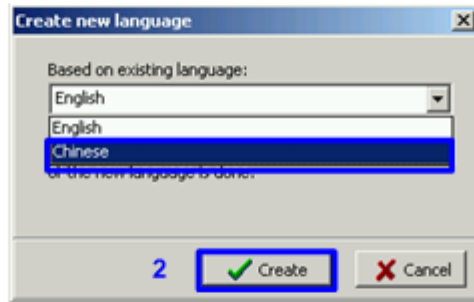
1. [Create new language](#)
2. [Translate the texts](#)

Create language

Languages

Creating a language:

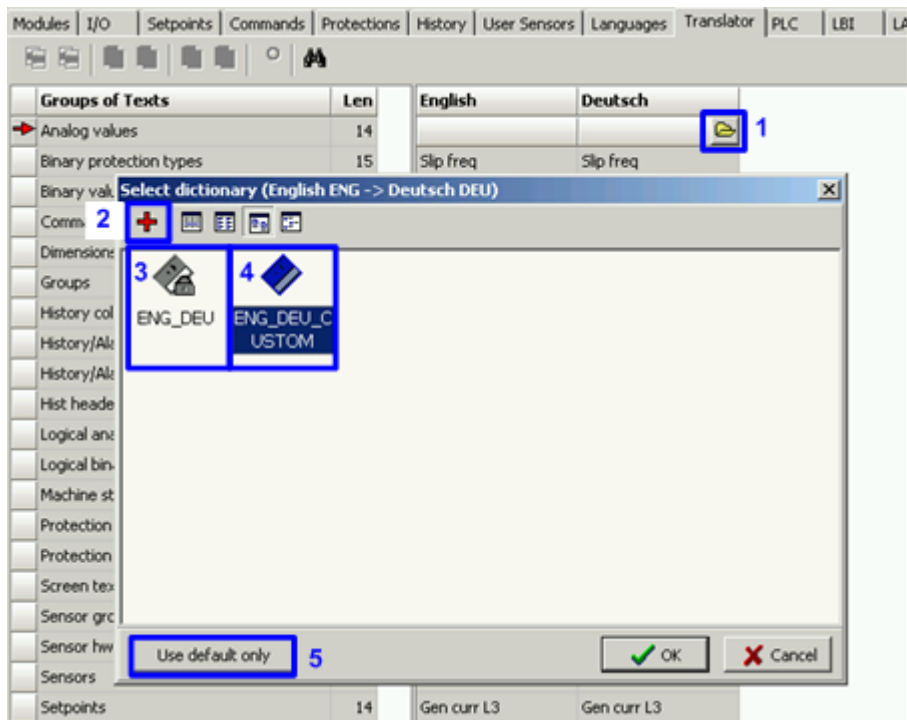
- Use the  button to remove all unnecessary additional languages. If you want to create a "graphical" language which uses large font (Korean, Chinese etc.), **do not remove existing large font based language with unicode flag**.
- Click to the  button (1) and create new language. If you want to create a latin language, select English as the base language. If you want to create graphical one, select an existing graphical language as e.g. Chinese or "englishL" (2) as the base language.
- Then give a suitable name (3) to the language and select locale ID (4) and time/date format (5). Code page will be completed automatically after locale ID is selected.
- Now you can remove the original graphical language, which was used as the base language.
- Continue to the [Translator](#) tab to translate the texts from English to the target language.





Translating the texts

Translator

Just after the language is [created](#) all the texts in the language are in english and need to be translated into the target language.



- Click on the  button (1) to open a **working** (4) dictionary. A window with a list of dictionaries will open. Select proper one or use the  button (2) to create new. The dictionaries with gray icon (3) are **default** dictionaries and can't be selected as working. Use the button **Use default only** to perform the translation with default dictionary only. In such case it is not possible to add/modify the translations.

NOTE:

To prevent user translations from overwriting by new version of default dictionary, the user translations are stored in an user-created working dictionary. The default dictionaries, which are delivered together with the software, are read-only and can't be used as working dictionaries. The translations are searched in the working dictionary first and if it is not found there, then the default dictionary is used.

- Now untranslated items (that are not present in any dictionary) are shown in cyan color (3), translated by user dictionary are white (1) and translated by default dictionary are gray (2). If a group contains at least one untranslated item, it is shown in cyan (4), if all items of the group are translated, the group is gray or white (5).

NOTE:

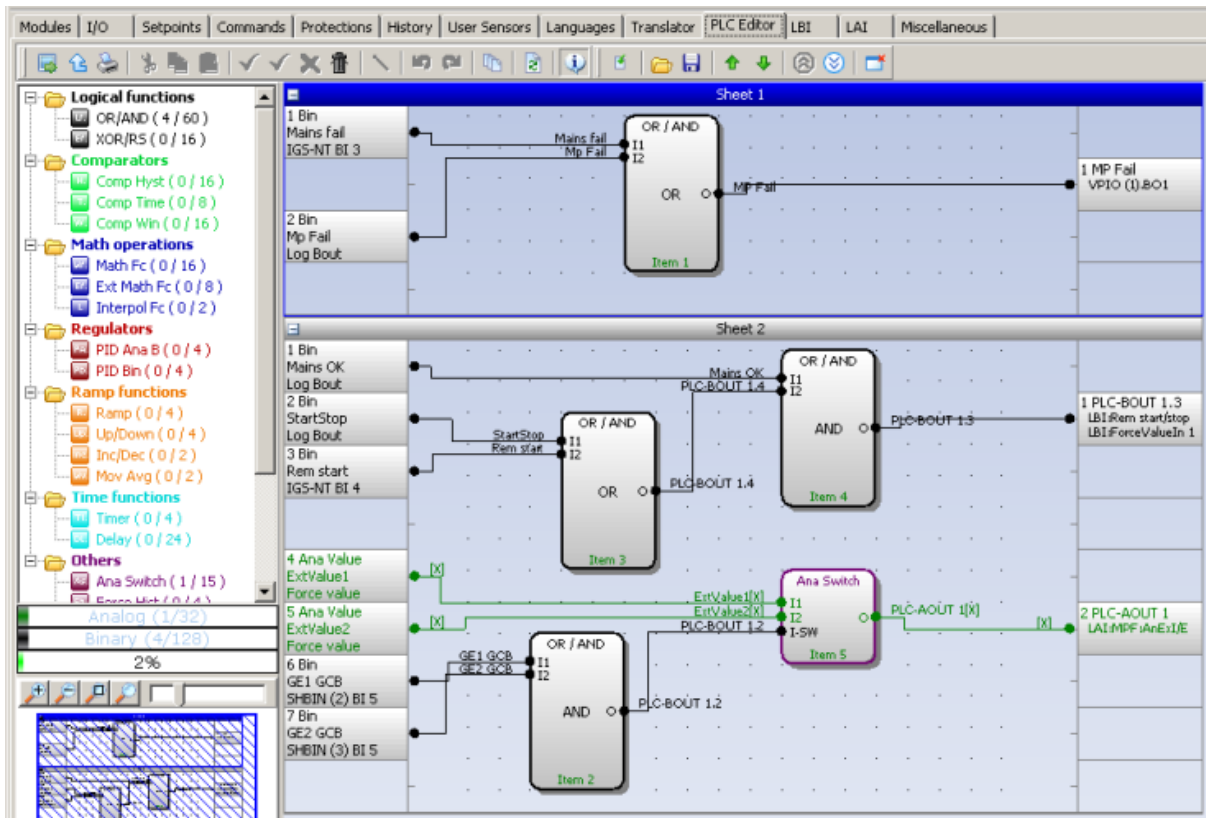
The icon (6) indicates that the texts from the particular group is used on the controller display. The groups without this icon contain texts visible only in GenConfig. In some cases it may be sufficient to translate only the ""controller" texts and save time needed for the translation.

Groups of Texts		Len	English	Deutsch
→ Analog values	6	14		ENG_DEU_CUSTOM
Binary protection types		15	Slip freq	Schlupp freq 1
Binary values		14	Angle	Angle
Commands		15	ST	ST
Dimensions		4	Engine state	Motorzustand 2
Groups		14	Breaker state	Schalter Zust.
History columns	4	6	Engine timer	Engine timer 3
History/Alarm list prefixes		4	Breaker timer	Breaker timer
History/Alarm list reasons		14	Volt match 123	Spg. OK 123
Hist header view texts	5	VAR	CtrlAplStatus	CtrlAplStatus
Logical analog inputs		15	LED status	LED status
Logical binary inputs		15	Gen V L1-N	Gen Spg. L1-N
Machine states		9	Gen V L2-N	Gen Spg. L2-N
Protection block types		15	Gen V L3-N	Gen Spg. L3-N
Protection directions		15	Bus V L1-N	Bus Spg. L1-N

- Translate untranslated items by editing them directly in the column of the appropriate language. Items are added to the working dictionary automatically. Go through all groups of texts (select group in the left part of the window)
- Using icons in the toolbar of the **Translator** tab you can mark all or one text as translated while leaving the original text. It is possible also revert translated item to original text and mark it as untranslated back.

PLC Editor

PLC Editor is powerful tool which helps you to create your own PLC scheme. It has graphical interface to have user interface easy to use.



PLC EDITOR INTERFACE SCREEN

Working with the editor

Create a PLC drawing

NOTE:

The list of supported PLC blocks depends on controller type, firmware and presence of a dongle.

NOTE:

The program must be switched to [Advanced mode](#) to enable PLC editor!


If the currently opened archive does not contain any PLC program, then an empty drawing is created automatically when you select the **PLC Editor**. The procedure of creation of a PLC drawing (program) contains following essential steps:

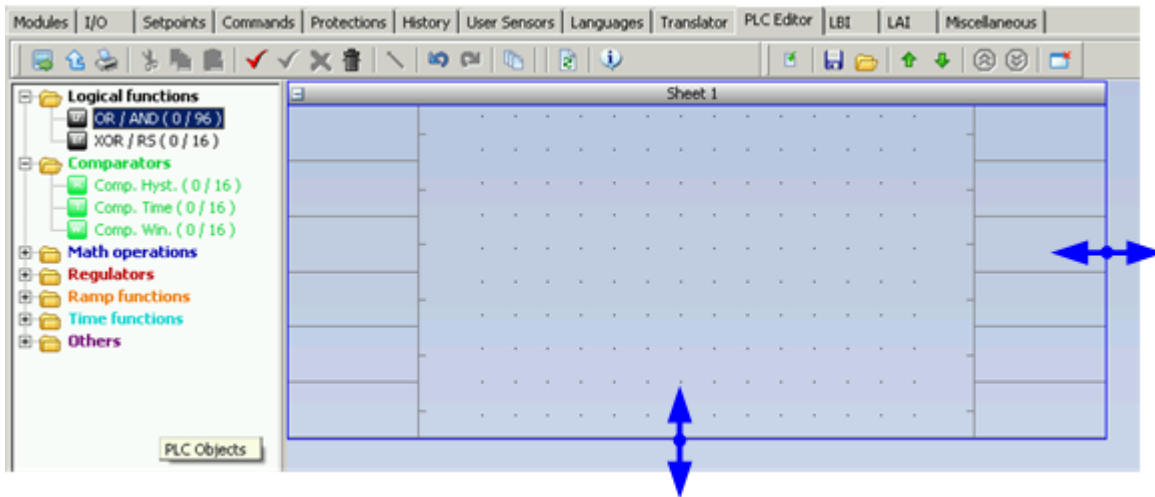
1. Define [inputs](#) and [outputs](#) of the PLC program
2. [Add more sheets](#) if necessary
3. [Add PLC blocks](#) into the sheets
4. [Create connections](#) between inputs, blocks and outputs
5. Adjust properties of the blocks

CAUTION!

Please always check that the blocks are ordered correctly, especially if you use direct feedbacks from outputs to inputs within one sheet. Wrong order of blocks may lead to incorrect results!!!

Add new sheet

Press the button  on the PLC toolbar to add new sheet under the selected sheet. Drag the sheet edges to resize the sheet according your needs.



RESIZE SHEET

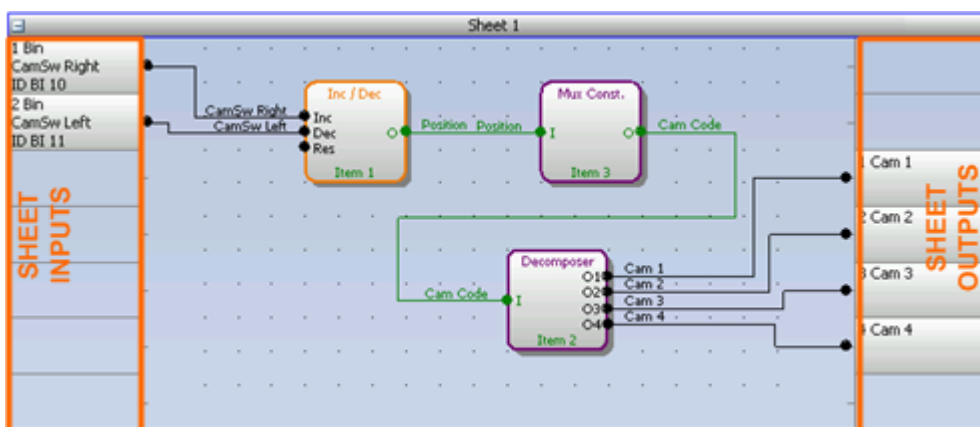
NOTE:

The print function prints each sheet of the drawing at one sheet of paper, i.e. large sheets are zoomed out to fit the paper size. This can cause that large sheets will be difficult to read.

Delete a sheet

Press the button  on the PLC toolbar to delete currently selected sheet from the drawing.

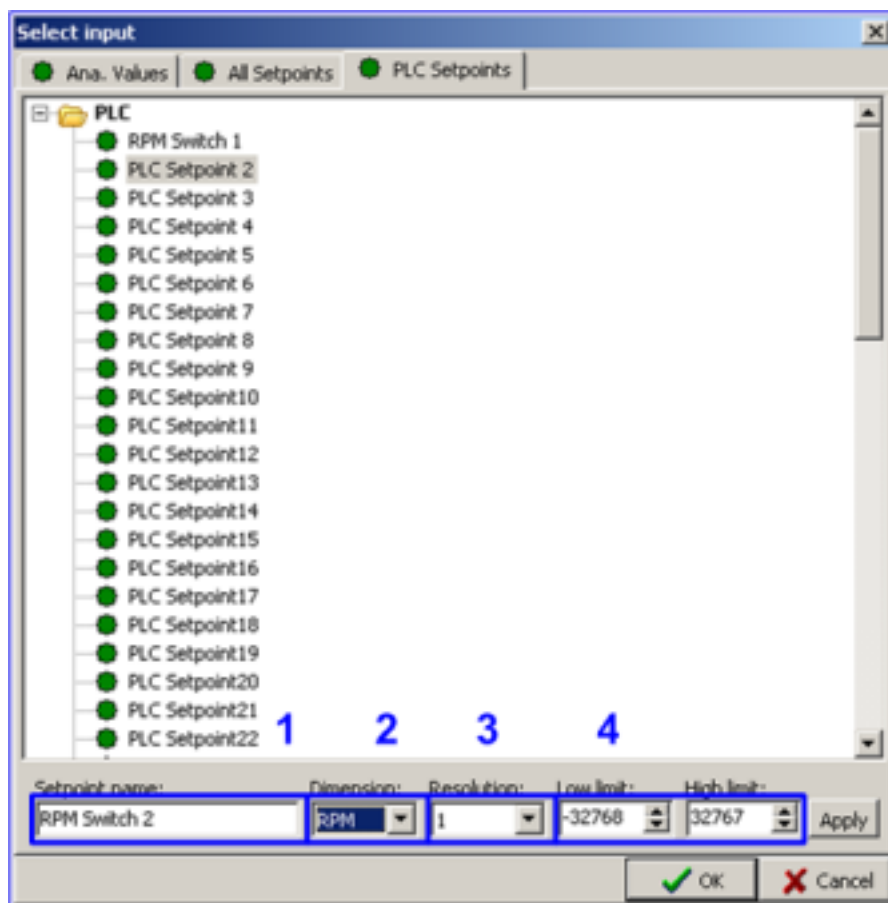
Define sheet inputs



SHEET INPUTS AND OUTPUTS

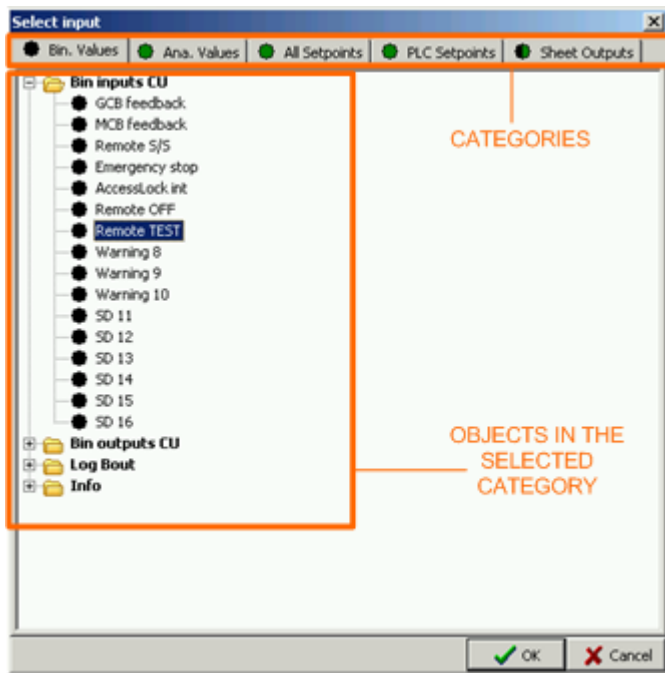
Sheet inputs are located at the left side of a sheet. Follow the procedure below to add or edit an input.

1. Doubleclick on a free input position or existing input to add new input or edit the existing one.
2. Select the source for the input. If you create a binary input, you can select a source from following categories:
 - **Bin. values** - this category contains all binary values available in the controller as binary inputs, logical binary outputs etc.
 - **Sheet outputs** - this category contains outputs of all sheets. Use this category if you need an output from a sheet to be an input into another sheet.
3. If you create an analog input, you can select a source from following categories:
 - **Ana. values** - this category contains all analog values available in the controller as analog inputs, electrical values, values from ECU etc.
 - **All setpoints** - this category contains all setpoints of the controller except the dedicated PLC setpoints. Names, resolutions and dimensions of these setpoints can not be modified.
 - **PLC setpoints** - this category contains a group of setpoints which are dedicated for using in the PLC program. PLC setpoints can be renamed (1), their dimension (2), resolution (3) and limits (4) can be modified according to need of PLC blocks where they are used.



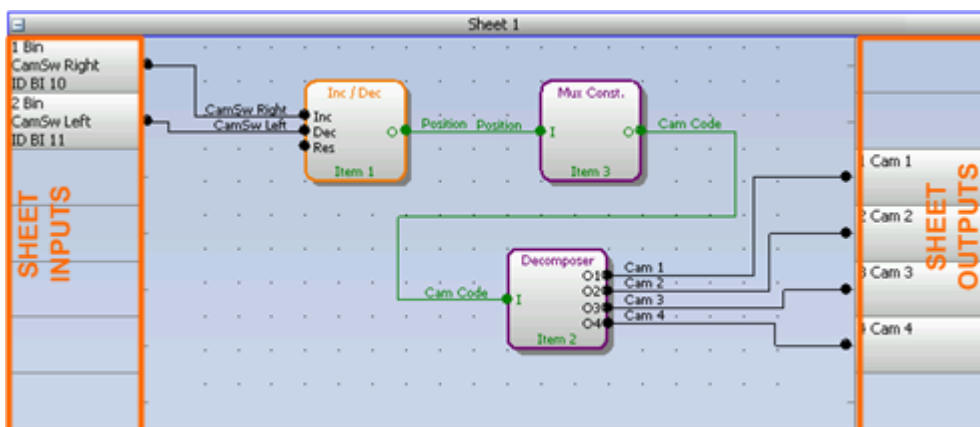
PLC SETPOINTS

- **Sheet outputs** - this category contains outputs of all sheets. Use this category if you need an output from a sheet to be an input into another sheet.



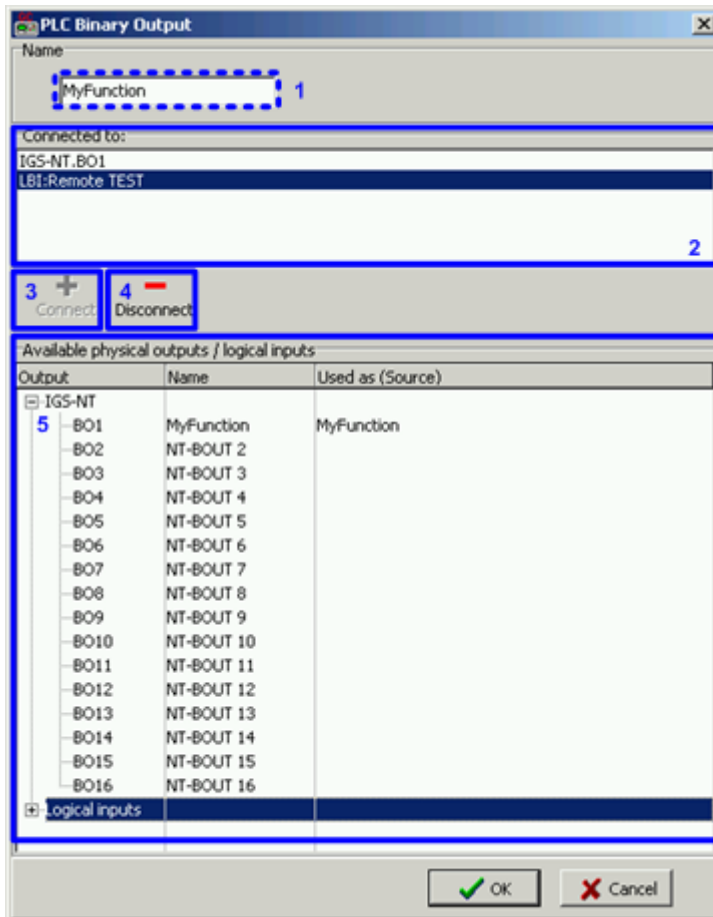
INPUT CATEGORIES

Define sheet outputs



SHEET INPUTS AND OUTPUTS

Sheet outputs are located at the right side of a sheet. Doubleclick on a free output position to **add new sheet output**. Select type of the output (analog or binary). New sheet output is also **automatically created** when a wire is connected from a block inside of the sheet to a free sheet output position. Doubleclick on an already created output to **configure the output** onto a controller output terminal or a logical binary input.

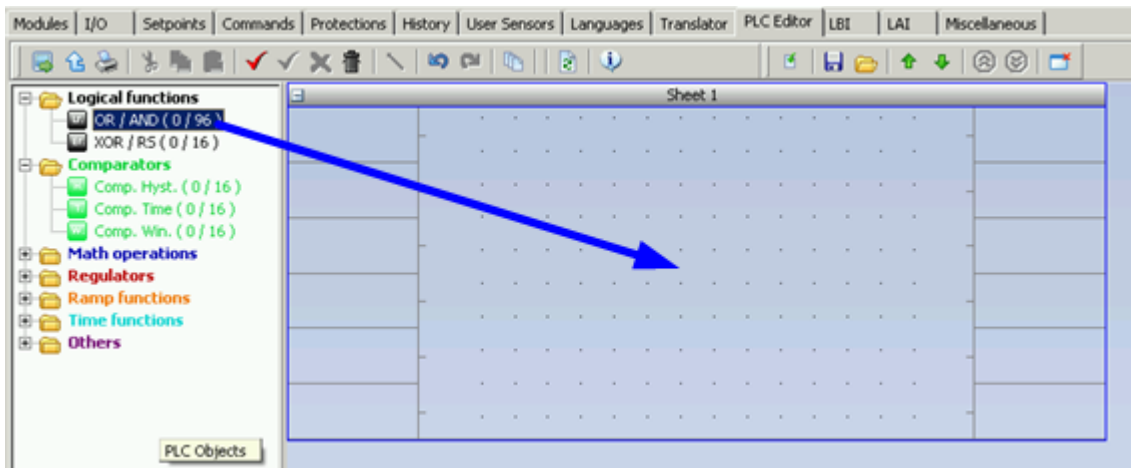


SHEET OUTPUT CONFIGURATION

- You can rename the output in the box (1).
- The list (2) contains all targets where the sheet output is connected to.
- If you want to delete an existing connection, select it in the list (2) and then press the button (4).
- If you want add a new connection, select a target in the list (5) and then press the button (3). The connection will then appear in the list (2).

Adding blocks to a sheet

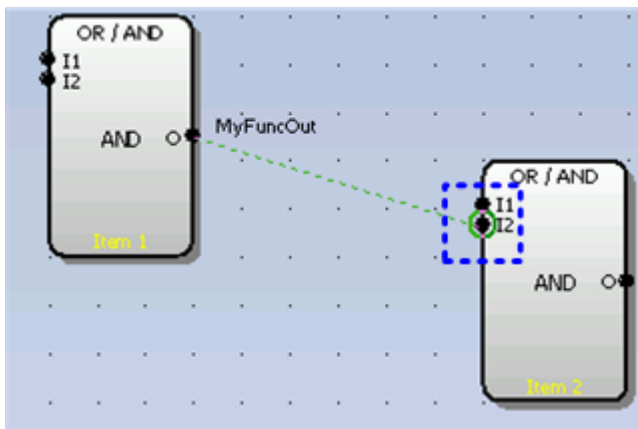
1. Select required block from the tree at the left and drag it into the sheet.
2. Doubleclick on the block and adjust properties of the block.
3. Connect the block inputs and outputs by drawing wires in the sheet. If you want the inputs to be connected to sheet inputs, [define the sheet inputs](#) first.



ADDING BLOCKS TO A SHEET

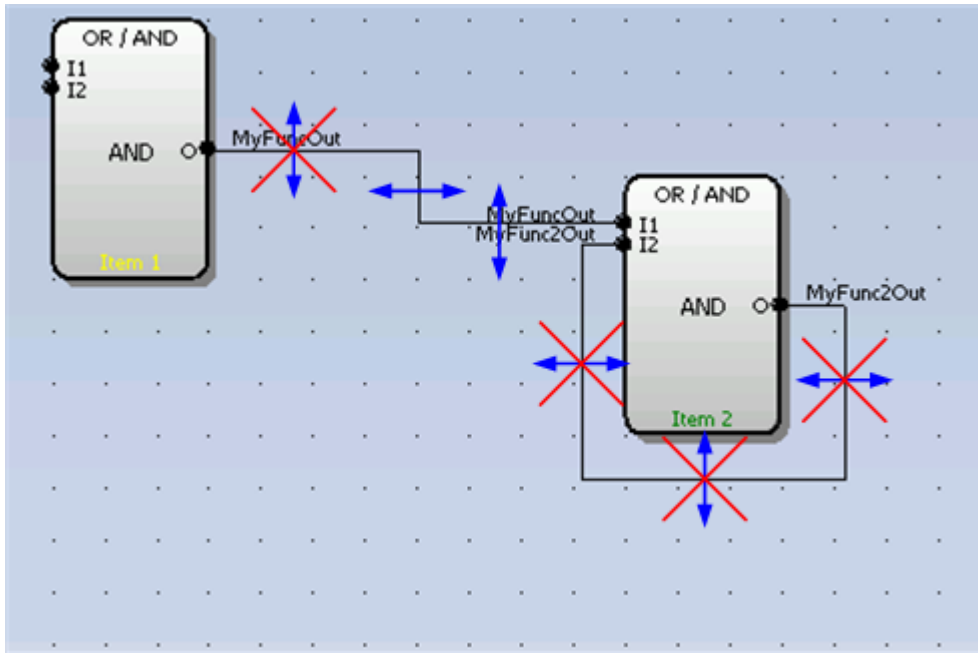
Drawing wires

1. Locate the mouse pointer over the starting point of the wire. If the area under the mouse pointer is a connection point, the pointer will change to an upright arrow.
2. Press and hold the left mouse button and drag to the destination point of the wire. If you point over a valid connection point, the connection point will be marked with a green circle.
3. Release the left mouse button to draw a wire between the two points. The wire is routed automatically.



VALID CONNECTION POINT INDICATION

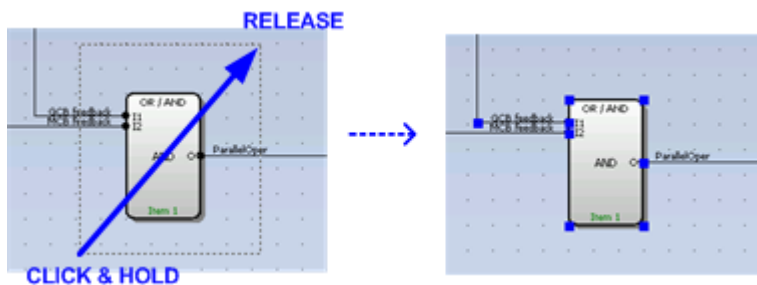
4. The wires can be edited by dragging it's sections. The first section of a wire that goes from the output of a block is not editable. A direct connection of an output back to an input of the same block is not editable as well.



EDITING WIRES

Using the clipboard



- Selecting one element: Click on a sheet element to select the particular element.
- Creating a multiple selection: Click somewhere in the free area of the sheet and drag over the desired sheet elements while holding the left mouse button to create a multiple selection.



Following clipboard/selection operations are available:

	CTRL+X	Cut selection
	CTRL+C	Copy selection
	CTRL+V	Paste from clipboard
	CTRL+A	Select whole sheet contents
	ESC	Cancel selection
	DELETE	Delete selection

Export/import of sheets

Press the button  on the PLC toolbar to save currently selected sheet into a file. Press the button  to import contents of currently selected sheet from a file. Configuration of sheet outputs is not imported and must be done manually afterwards.

NOTE:

The import will overwrite all previous sheet contents!

CAUTION!

Please always check configuration of [sheet inputs](#), especially if you import a sheet which was originally created in different firmware branch and/or version.

EXAMPLE:

This function can be used e.g. if you have a sheet containing one particular function and you want to use this functionality repeatedly.

PLC Data types

Binary PLC inputs and outputs can have value of logical 0 (inactive state) or logical 1 (active state). Binary inputs of a sheet can be connected to **any binary value** in the controller such as physical binary inputs, logical binary outputs or binary outputs from other PLC blocks. Binary outputs of a sheet can be connected to output terminals or logical binary inputs.

Analog PLC inputs and outputs are objects of the INTEGER16 type so they can have value from range -32767 to 32767. Value -32768 indicates that value is out-of-range. This value cannot be used as input for any block. Value -32768 is displayed as ##### on terminals. Analog inputs of PLC blocks can be either set to **constants** or connected to **any controller value** including outputs from other PLC blocks or setpoints. There is a pool of dedicated setpoints for using in the PLC. Their names, dimensions, resolution and limits can be edited.

NOTE:

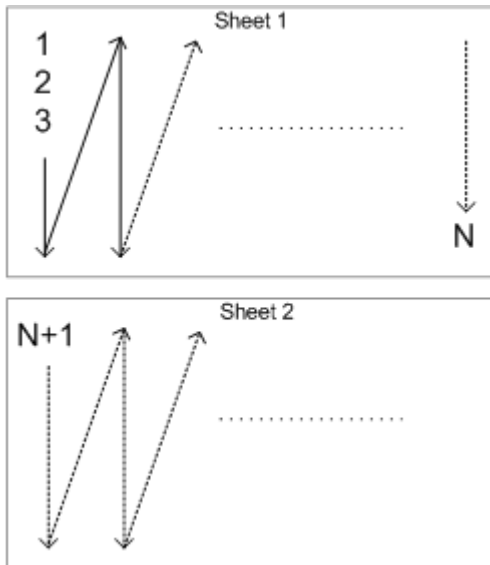
Although it is possible to connect a value of different data type to a sheet analog input, the PLC program will work correctly only if the input value will be within the INTEGER16 range. If you connect for example a UNSIGNED16 value as e.g. generator current, the block will work correctly with values 0 to 32767, but higher values will be interpreted as negative.

NOTE:

Most of PLC blocks require sources for their analog inputs, which have certain dimensions and resolution. E.g. the block [PID regulator](#) require a source for the "gain" input, which is in [0,01%]. Only analog objects with the same dimension and resolution can be connected to this input.

PLC program execution rules

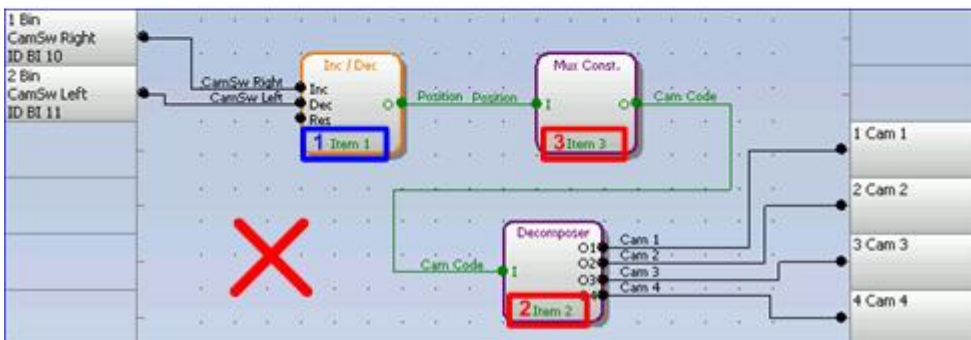
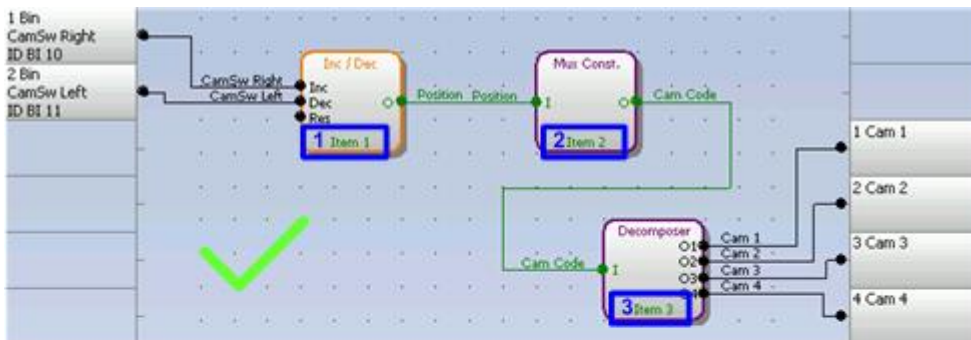
The PLC program is executed every 100ms. The blocks are executed in order according to block numbers (item numbers), which are indicated in each block. The block numbers are assigned automatically according to the scheme at the picture below.



BLOCK ORDERING SCHEME

CAUTION!

























Please always check that the blocks are ordered correctly, especially if you use direct feedbacks from outputs to inputs within one sheet. Wrong order may lead to incorrect results!!!



BLOCK ORDERING EXAMPLES

PLC Editor toolbar



	Export drawing to WMF
	Recovery drawing
	Print drawing
	Cut selection
	Copy selection
	Paste from clipboard
	Select whole sheet contents
	Cancel selection
	Delete selection
	Delete whole sheet contents
	Reroute selected wire(s)
	Undo last change
	Redo last undo change
	Show drawing history
	Repaint drawing
	Show PLC hints
	Add new sheet
	Import sheet from file
	Export sheet to file
	Move active sheet up
	Move active sheet down
	Go to next sheet
	Go to previous sheet
	Delete active sheet

PLC blocks

- [Logical AND/OR](#)
- [Logical XOR/RS](#)
- [Comparator with hysteresis](#)
- [Comparator with delay](#)
- [Window comparator](#)
- [Analog switch](#)
- [Mathematical function I](#)
- [Mathematical function II](#)
- [Mathematical function AxB/C](#)
- [Moving average](#)
- [Moving average Type 'B'](#)
- [Interpolation function](#)
- [Interpolation function Type 'B'](#)
- [Forced history record](#)
- [Forced protection \(alarm\)](#)
- [PID loop with analog output](#)
- [PID loop with analog output Type 'B'](#)
- [PID loop with analog output Type 'C'](#)
- [PID loop with up/down outputs](#)
- [PID loop with up/down outputs, type 'B'](#)
- [Pulse counter](#)
- [Timer](#)
- [Delay](#)
- [Delay Type 'B'](#)
- [Ramp](#)
- [Up/Down](#)
- [Inc/Dec](#)
- [Binary decomposer](#)
- [Multiplexed analog constant](#)
- [Jump](#)
- [Convert](#)

InteliVision Screen Editor

The **ScreenEditor** is an integrated function into GenConfig which allows the user to modify the layout of the screens in the **metering mode** of InteliVision-8 and/or InteliVision-5.

ScreenEditor is available only in [Advanced](#) mode and only for archives IG/IS-NT-2.6 and above.

NOTE:

There is a separate help for the ScreenEditor available in the menu **Help**.

Logical binary inputs

LBI

Logical binary inputs (LBI) are inputs into the program control loop. "Configuration" of LBI mean the internal connections of a source object to the LBI. Source objects can be:

- [Physical or virtual binary inputs](#)
- Logical binary outputs (outputs from the program control loop)
- PLC outputs

If the source is a physical or virtual input, then the connection from the input to the LBI is configured as the *Function* at the [I/O tab](#). In case the source is a PLC output the connection from the PLC output to the LBI can be also configured in the PLC editor.

The **LBI** tab is used for the case you want to create internal connection of a logical output back onto a LBI.

No.	Name	Negation	Source	Source	Used
1.	GCB feedback	No	GCB feedback	RemoteControl1	<input checked="" type="radio"/> 2
2.	MCB feedback	No	MCB feedback	RemoteControl2	<input type="radio"/>
3.	Sys start/stop	No	Sys start/stop	RemoteControl3	<input type="radio"/>
4.	Emergency stop	Yes	Emergency stop	RemoteControl4	<input type="radio"/>
5.	Remote OFF	No 3	RemoteControl1 1	RemoteControl5	<input type="radio"/>
6.	Remote MAN	-	-	RemoteControl6	<input type="radio"/>
7.	Remote AJT	-	-	RemoteControl7	<input type="radio"/>
8.	Oil Press	-	-	RemoteControl8	<input type="radio"/>
9.	AccessLock int	-	-	Info	
10.	AccessLock ext	-	-	CAN16 1	<input type="radio"/>

LBI CONFIGURATION EXAMPLE

EXAMPLE:

The picture above shows how to switch the controller into OFF mode by means of the communication using the remote switch.

1. Click on the LBI *Remote OFF* to select it.
2. Select the logical binary output *RemoteControl1* as the source. This output can be controlled remotely via communication (InteliMonitor, MODBUS..).
3. The value can be inverted before entering the LBI.

NOTE:

One particular logical binary input can have only one source.

Logical analog inputs

LAI

Logical analog inputs (LAI) are inputs into the program control loop. "Configuration" of LAI mean the internal connections of a source object to the LAI. Source objects can be:

- [Physical or virtual analog inputs](#)
- Logical analog outputs (outputs from the program control loop)
- PLC outputs

If the source is a physical or virtual input, then the connection from the input to the LAI is configured as the *Function* at the [I/O tab](#). In case the source is a PLC output the connection from the PLC output to the LAI can be also configured in the PLC editor.

The **LAI** tab is used for the case you want to create internal connection of a logical output back onto a LAI.

No.	Name	Source	Source	Used
1.	LdCtrl:AnExBld	ExtValue1	1	
2.	LdCtrl:AnExI/E	-		
3.	PFCtrl:AnExBPF	-		
4.	PFCtrl:AnExI/E	-		
5.	LdCtrl:I/E-Pm	-		
6.	PFCtrl:I/E-Qm	-		
7.	LCD brightness	-		
8.	RPM pick-up	-		
9.	Oil press	-		
10.	Warming temp	-		
11.	PowerDerating1	-		
			Engine values	
			Gener values	
			Mains values	
			Sync/Load ctrl	
			Volt/PF ctrl	
			Force value	
			ExtValue1	2
			ExtValue2	
			ExtValue3	
			ExtValue4	
			Load shedding	

LAI CONFIGURATION EXAMPLE

EXAMPLE:

The picture above shows how to adjust baseload level remotely by means of e.g. MODBUS.

1. Click on the LAI *LdCtrl:AnExBld* to select it.
2. Select the analog value *ExtValue1* as the source. This value can be written remotely via communication (e.g. MODBUS).
3. Adjust the setpoint *Load ctrl PtM* to ANEXT BASELOAD.
4. Write the register *ExtValue1* via MODBUS to adjust the baseload remotely. Use the [Generate Cfg Image](#) function to export a MODBUS register map for the particular archive.

NOTE:

One particular logical analog input can have only one source.

Other configuration items

Miscellaneous

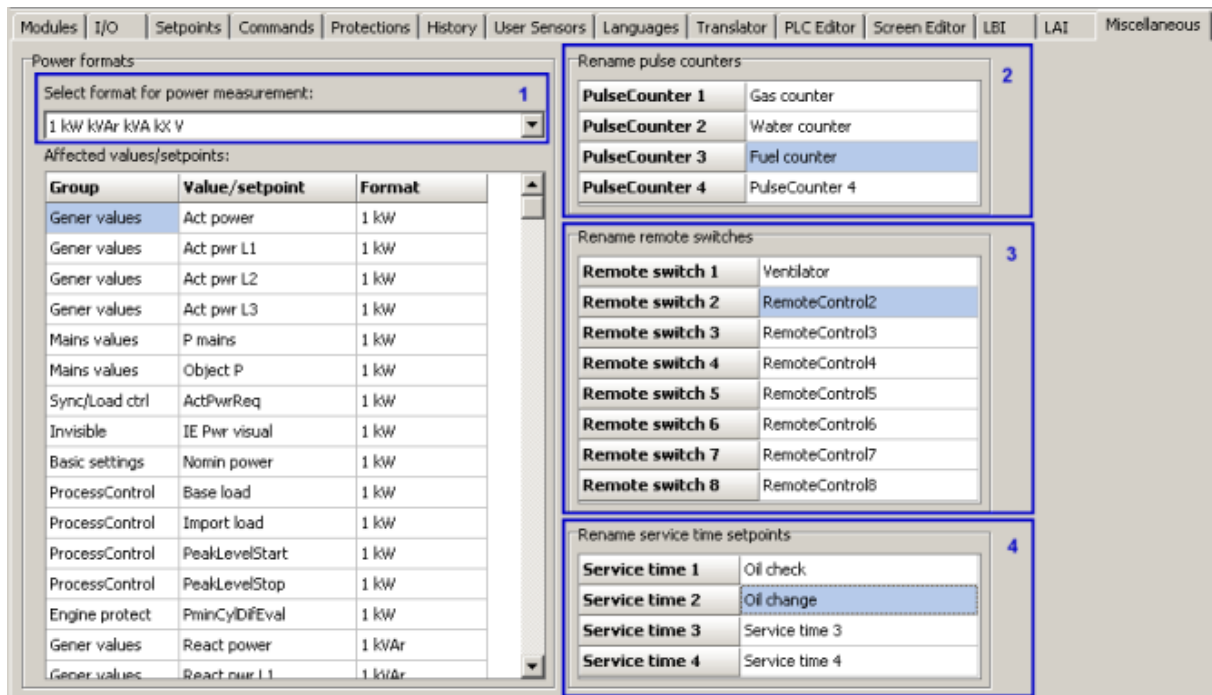
This tab contains several configuration items that does not belong to any function or configuration group.

- The combo box (1) is used to select the format in which all the electrical values/setpoints (i.e. AC measurements, values calculated from them and related setpoints) are displayed. All related values and setpoints are listed in the table below.
- The table (2) is used to rename *Pulse counter* values.

NOTE:

This will rename only the associated value. The name of associated logical binary input remains "Pulse counter n".

- The table (3) is used to rename *Remote switches*, i.e. renaming of the binary outputs "Remote switch 1 - 8". These names are displayed in the **Remote switches** window in IntelliMonitor
- The table (4) is used to rename *Service time setpoints*. These names are displayed in the *Values - Statistics* window in IntelliMonitor



The screenshot shows the 'Miscellaneous' configuration window with the following sections:

- Power formats (1):** A dropdown menu labeled 'Select format for power measurement:' with the selected option '1 kW kVAr kVA kX V'. Below it is a table of 'Affected values/setpoints:'.
- Rename pulse counters (2):** A table with columns for 'PulseCounter' and its current name.
- Rename remote switches (3):** A table with columns for 'Remote switch' and its current name.
- Rename service time setpoints (4):** A table with columns for 'Service time' and its current name.

Group	Value/setpoint	Format
Gener values	Act power	1 kW
Gener values	Act pwr L1	1 kW
Gener values	Act pwr L2	1 kW
Gener values	Act pwr L3	1 kW
Mains values	P mains	1 kW
Mains values	Object P	1 kW
Sync/Load ctrl	ActPwrReq	1 kW
Invisible	IE Pwr visual	1 kW
Basic settings	Nomin power	1 kW
ProcessControl	Base load	1 kW
ProcessControl	Import load	1 kW
ProcessControl	PeakLevelStart	1 kW
ProcessControl	PeakLevelStop	1 kW
Engine protect	PminCylDifEval	1 kW
Gener values	React power	1 kVAr
Gener values	React pur L1	1 kVAr

PulseCounter	Name
PulseCounter 1	Gas counter
PulseCounter 2	Water counter
PulseCounter 3	Fuel counter
PulseCounter 4	PulseCounter 4

Remote switch	Name
Remote switch 1	Ventilator
Remote switch 2	RemoteControl2
Remote switch 3	RemoteControl3
Remote switch 4	RemoteControl4
Remote switch 5	RemoteControl5
Remote switch 6	RemoteControl6
Remote switch 7	RemoteControl7
Remote switch 8	RemoteControl8

Service time	Name
Service time 1	Oil check
Service time 2	Oil change
Service time 3	Service time 3
Service time 4	Service time 4

User MODBUS

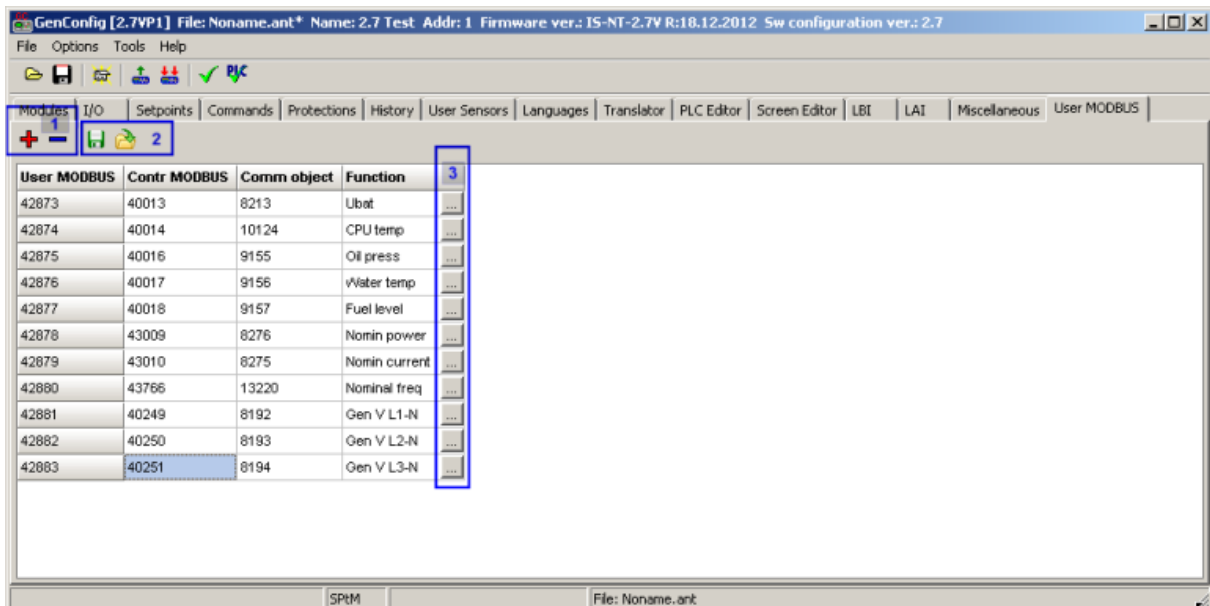
User MODBUS

This tab contains configuration utility for user defined MODBUS. By this utility it is able to create user defined list of MODBUS addresses. Original MODBUS address remains unchanged and active.

- Buttons (1) are used to add or remove selected User MODBUS from the table. New row is added under selected one. User MODBUS addresses are generated with step=1. Maximum number of User MODBUS addresses is 128.
- Buttons (2) are used to save/load User MODBUS configuration.
- Buttons (3) are used to select communication object (Value, Setpoint, Alarm state...) as source for User MODBUS address from the list.

NOTE:

It is also possible insert address into *Contr MODBUS* field directly. If entered MODBUS address does not exists in current configuration, *Comm object* field is displayed in red.




NOTE:

This option is not available in all versions or branches. It is not available in IG-NT GC controllers.

Menu description

File menu


Open archive from disk

Click to  icon or select **File -> Open** to activate a dialog for opening an archive.

The [default archives](#) are located in shared documents folder: C:\Documents and Settings\All Users\Documents\ComAp PC Suite\GenConfig\Archives\Default

The user created archives are intended to be in shared documents folder as well: C:\Documents and Settings\All Users\Documents\ComAp PC Suite\GenConfig\Archives, however they can be read from anywhere in the computer.

Save archive to disk

Click to  icon or use **File -> Save** to save the archive to disk. If a filename is not assigned to the archive yet, you will be asked for it, otherwise the archive will be saved under the assigned filename.

Use **File -> Save As** to save the archive under different filename.


Following options are related to saving the archive:

- [Save history to archive](#)
- [Check consistency before save](#)


Recently saved archives

This menu item offers fast way to open archives that were saved recently.

Close archive

Click to  icon or use **File -> Close** to close the current archive.

Read archive from controller

Click to  icon or use **File -> Read from controller** to read out the archive from a connected controller.


CAUTION!

Make sure that [Connection settings](#) are adjusted properly prior to reading the archive. Wrong connection settings may cause you will read out the archive from different controller than intended.

NOTE:

If GenConfig is started from IntelliMonitor, then the connections settings are adjusted by IntelliMonitor and the archive is read out from the controller automatically.

Write configuration to the controller

Click to  icon or use **File -> Write to controller** to write the configuration into the connected controller. **Administrator** is prompted to log-in to complete this operation. Following options are related to writing the configuration:

- [Overwrite setpoints](#)
- [Clear history](#)

CAUTION!

Make sure that [Connection settings](#) are adjusted properly prior to writing the configuration. Wrong connection settings may cause you will write the configuration into different controller than intended. This situation might occur especially if an ethernet connection is used.

NOTE:

If GenConfig is started from IntelliMonitor, then the connections settings are adjusted by IntelliMonitor and do not require any user attention.

Consistency check

Use this function to check-up your configuration. The function reports one by one most of improperly configured items such as:

- LBI/LAI is required to be configured but has no source
- Unproperly configured alarm mirror
- Unproperly defined user sensor
- ESF/ESC file version mismatch
- .. and other

PLC consistency check

This function checks-up only the PLC part of the configuration. It can be used during creation of the PLC program if the rest of the configuration is still not finished.

Select configuration language

Use this menu item to select the controller language in which all names of setpoints, inputs, outputs etc. will appear. All languages defined in the controller are available.

NOTE:

This option selects only language for controller texts. GenConfig menus remain in english.

Controller/Archive info

Use this menu to get complete information about the controller and attached modules. The window also contains the *Password decode number* and *serial number* which both have to be sent to your distributor in order to retrieve the lost controller password.

Configuration export

Use the configuration export function to save a map of the configuration into a Microsoft Excel table. The map will contain following items:

- Physical and virtual inputs
- Physical and virtual outputs
- PLC

Configuration import

If you want to use a configuration from an archive, which is not directly compatible with your firmware, the configuration import must be used for importing of the configuration from the original archive into the compatible default archive according to your firmware.

1. Open the target default archive into which you want to import the configuration.
2. Go to menu **File** -> **Import configuration wizard**
3. Select the source archive and press **Next** button.
4. The following window shows differences between the configurations. You can not make any modifications here.
5. Press **Next** button to execute the import function.
6. When the import is finished, press **Next** button to see the information window with the results. Here you will see possible warnings or errors that occurred during the import.
7. Press **OK** button to finish the import.

CAUTION!

Check the new configuration, especially if some warnings or errors occurred. It may need manual corrections. Manual corrections are required if the configuration was imported from different firmware branch or different application type, as certain functions may not be present in the target firmware.

Archive compatibility overview

Compatible archives:

- Archives from different releases of the same firmware and major + minor version (e.g. IG-NT-2.3 x IG-NT-2.3.1 x IG-NT-2.3.2)

Incompatible archives:

- Archives from different major or minor versions of the same firmware branch (IG-NT-2.2 x IG-NT-2.3)
- Archives from different firmware branches
- Archives from different controller types (IG-NT x IS-NT)

Configuration image

The **Configuration image - Comm. objects** function creates an image of the internal configuration table of the controller which contains all information needed for programming a custom communication client using ComAp proprietary protocol.

The **Configuration image - Modbus Registers** function creates lists of controller internal variables and setpoints which contain all information needed for programming a custom communication client using MODBUS protocol.

NOTE:

More information about the MODBUS protocol is available in the *Inteli Communication Guide*, which can be downloaded from the website www.comap.cz.

Manual edit of the controller screens layout

NOTE:

Use the intuitive and powerful tool [ScreenEditor](#) for editing screens of the InteliVision-5 and InteliVision-8. Available for IG-NT-2.6/IS-NT-2.6/IM-NT-2.9 and above.

The layout of the controller display screens is coded in the configuration. If there is a need to modify the default appearance of the screens, the code can be exported into a XML file, modified and then imported back.

NOTE:

More information is available in the *Controllers Screens Editing Guide*, which can be downloaded from the website www.comap.cz.

Exporting the screens description

This function exports the controller screen layout code into a XML file (*.ISC).

NOTE:

Complete the configuration process **before** editing of the screen layout otherwise your manual changes might be lost. Certain parts of the screen layout code (i.e. screens with analog inputs of extension modules) are generated by GenConfig automatically when the respective part of configuration is changed.

Importing the screens description

This function imports the controller screen layout code from a XML file (*.ISC) back into the configuration.

NOTE:

Complete the configuration process **before** editing of the screen layout otherwise your manual changes might be lost. Certain parts of the screen layout code (i.e. screens with analog inputs of extension modules) are generated by GenConfig automatically when the respective part of configuration is changed.


Controller firmware upgrade

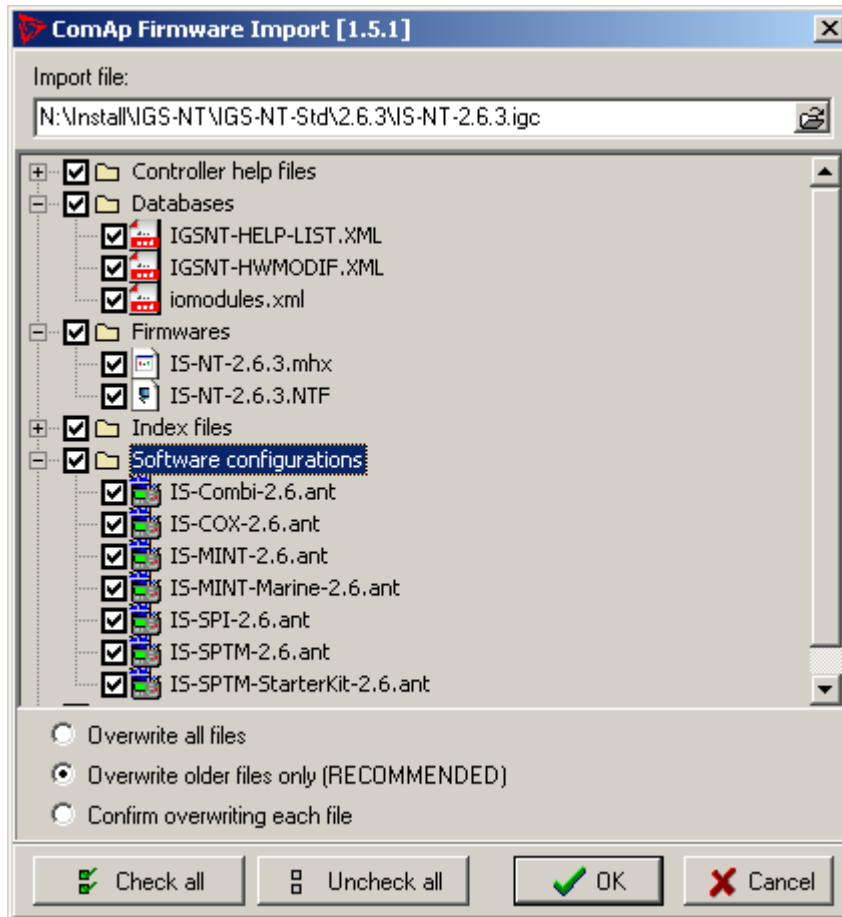
Although the controllers are supplied always with latest version of standard firmware it may be needed in some cases to upgrade the firmware to newer version. Also customized firmware branches require the controller firmware to be reprogrammed.

NOTE:

Administrator is prompted to log-in prior to programming of firmware and/or configuration into the controller.

Importing new firmware

- Go to **Options** -> **Import firmware** menu to import new firmware (obtained from e-mail, ComAp web site etc.) into the GenConfig.
- "Import firmware" window appears. Click on  icon and select the IGC file you want import.
- You will see the contents of the IGC file in the lower part of the window.
- You can specify files for import by checking/unchecking box for each file.
- Select overwriting method
- Press "OK" button to import the firmware into the GenConfig.

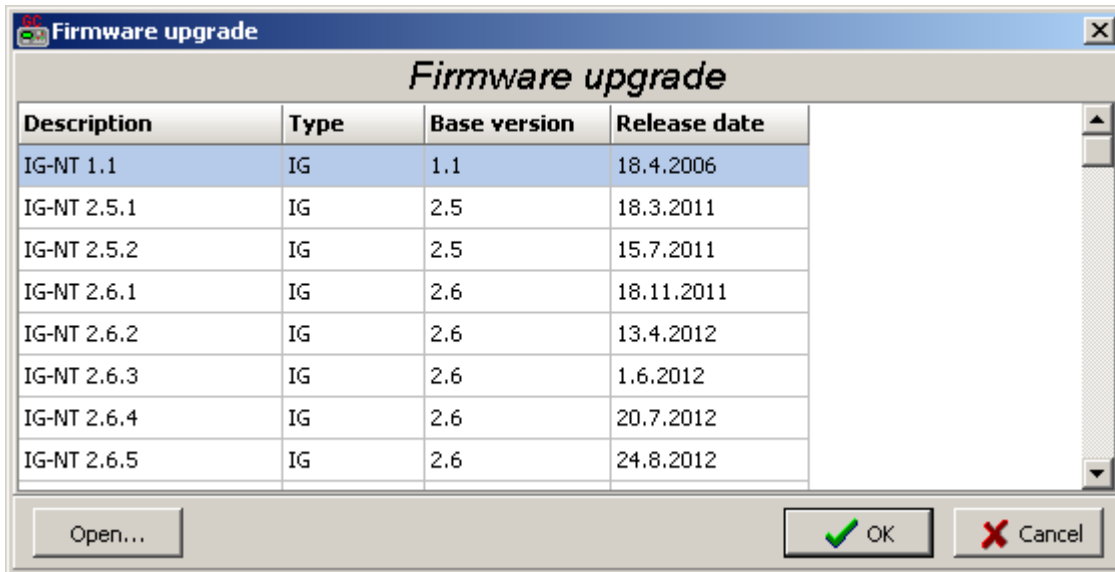


Firmware upgrade (default configuration)

NOTE:

This function is intended for programming of firmware into new controllers or for programming of different firmware branch. If you want to upgrade firmware of the same branch in a controller which is already in operation, use the [Firmware upgrade \(existing configuration\)](#) function.

The [Firmware upgrade \(default configuration\)](#) function will program selected firmware into your controller. After programming the controller will contain **default** archive (SPtM application in case of standard branch) which obviously needs to be modified according to application requirements. See the chapter [Controller configuration](#) for information how to modify the configuration.



Select required firmware from the list and press **OK** button. If you do not see required firmware in the list, you have to [import](#) it first.

CAUTION!

Do not program IS-NT firmware into IG-NT controller and vice versa!

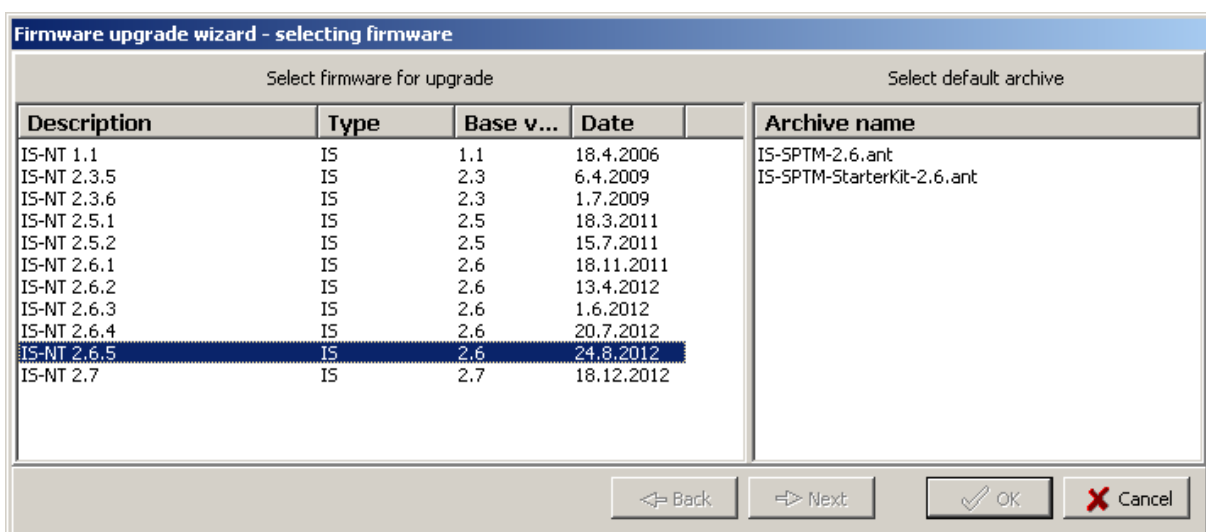
Firmware upgrade (existing configuration)

NOTE:

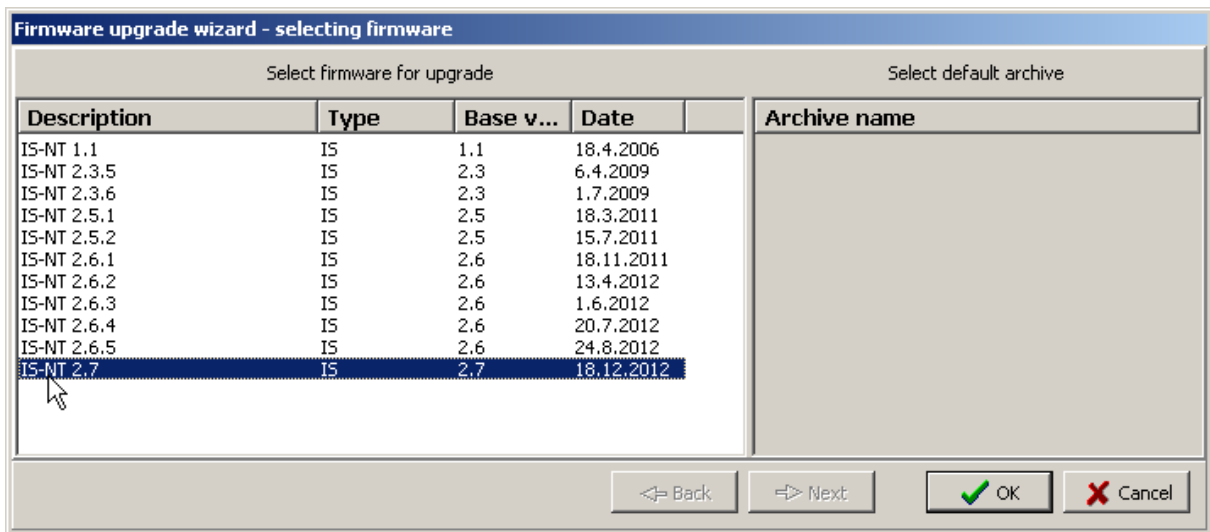
This function is intended for upgrading firmware of the same branch in an controller which is already in operation. If you want to program firmware into a new controller or program firmware of a different branch, use the [Firmware upgrade \(default configuration\)](#) function.

The **Firmware upgrade (existing configuration)** function automatically performs following operations:

1. An archive is downloaded from the controller and saved into a file.
2. A window with available firmwares and default archives appear. The requested new firmware is to be selected in this window and if the new firmware is not compatible with the original archive then also default archive for importing of the configuration must be selected in this window as well.



INCOMPATIBLE FIRMWARE SELECTED



COMPATIBLE FIRMWARE SELECTED

3. If the new firmware is not compatible with the original archive, then [import](#) of original configuration into default configuration of the programmed firmware is performed.
4. The selected firmware is programmed into the controller.
5. The configuration is programmed into the controller.
6. [Setpoints](#) from the archive are written into the controller.

NOTE:

This function should reduce the effort needed for upgrading the firmware in a controller that is being used at a site. However, new firmwares can bring new or modified functionality that may require further user attention. **Please always read carefully the *New Features* document of the firmware.**

Cloning

Use cloning function to create an identical copy of one controller to another one. This function can help you in following situations:

- Replacing defective controller with another controller on one site.
- Production of more identical gen-sets.

The procedure consists of following steps:

1. [Save for later cloning](#)
2. [Create clone](#)

Contents of a clone:

- Clone description file
- Controller archive
- Controller firmware according to the archive
- External display firmwares (optional, for terminals connected to the dedicated terminal RS485 line)
- Graphic fonts (optional, only for controllers/terminals that support graphic fonts)

Save for later cloning

Save for later cloning (controller only) function will save currently opened configuration including all changes that were made since opening it from disk or reading from controller. This option does not save firmwares of external terminals and graphic fonts into the clone.

Save for later cloning (controller and displays) function connects automatically to the controller, reads the configuration from it and saves it into the clone. Firmwares of external terminals connected via the dedicated RS485 bus and graphic fonts are saved into the clone as well.

NOTE:



If you get an error message "Firmware XXXX was not found" instead of opening the "Save clone" window, it means you do not have on your disk the firmware, that is present in the controller, so the clone can't be saved. In such a case the proper firmware has to be [imported](#) into the GenConfig.

Create clone

Use the function **Create clone...** to make the connected controller identical (firmware, configuration, setpoints, fonts..) with the original controller from which was the clone saved. The function is intended to be used either for the purpose of **complete backup of a site** in case the controller or terminal will need to be replaced or for **preparing of more identical controllers**.

1. Connect the target controller (and displays if needed) to the PC.
2. Start GenConfig and adjust properly [connection settings](#).
3. Go to menu **File** -> **Create clone...** and then select required clone.
4. Press **OK** to program the selected clone into the controller.

Import/Export clone

Press the  to export selected saved clone into one file for the purpose of archivation, sending per e-mail etc. Press the  to import previously saved clone into GenConfig.

Programming firmware into a non-responding controller

If the controller does not contain valid firmware a new firmware can't be programmed by standard way. This situation can occur if the connection between PC and the controller was interrupted during previous firmware upgrade. In such a case the controller has blank display and does not communicate with the PC. The boot-jumper must be used to get a valid firmware into the controller.

1. Disconnect power supply from the controller and close the boot-jumper. See the controller manual for details about boot-jumper location.
2. Connect communication cable (appropriate type according to the module used) between the controller and PC.
3. Select direct connection to controller address 1.
4. Go to menu **Controller** -> **Programming and cloning** -> **Firmware upgrade**, select appropriate firmware and press **OK** button.
5. Follow instructions given by a message appeared and finally press **OK** button.
6. Another message will appear when programming is finished. Follow instructions given there.

Display firmware upgrade and font change

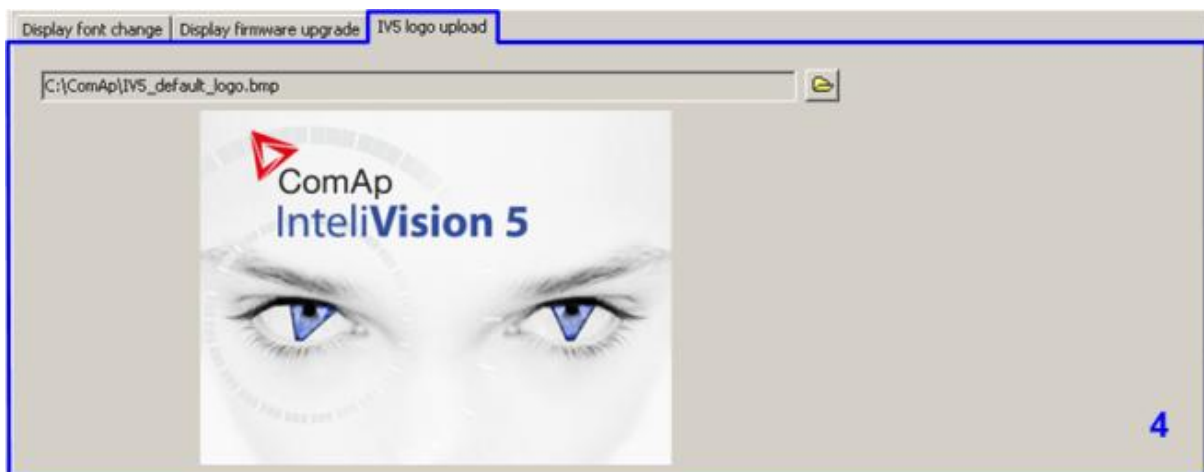
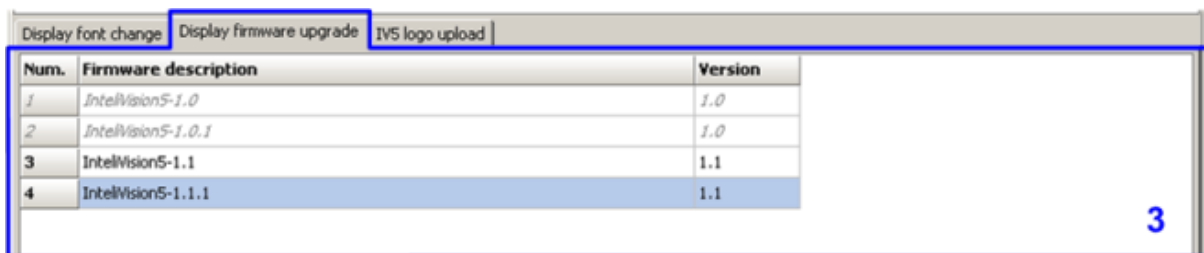
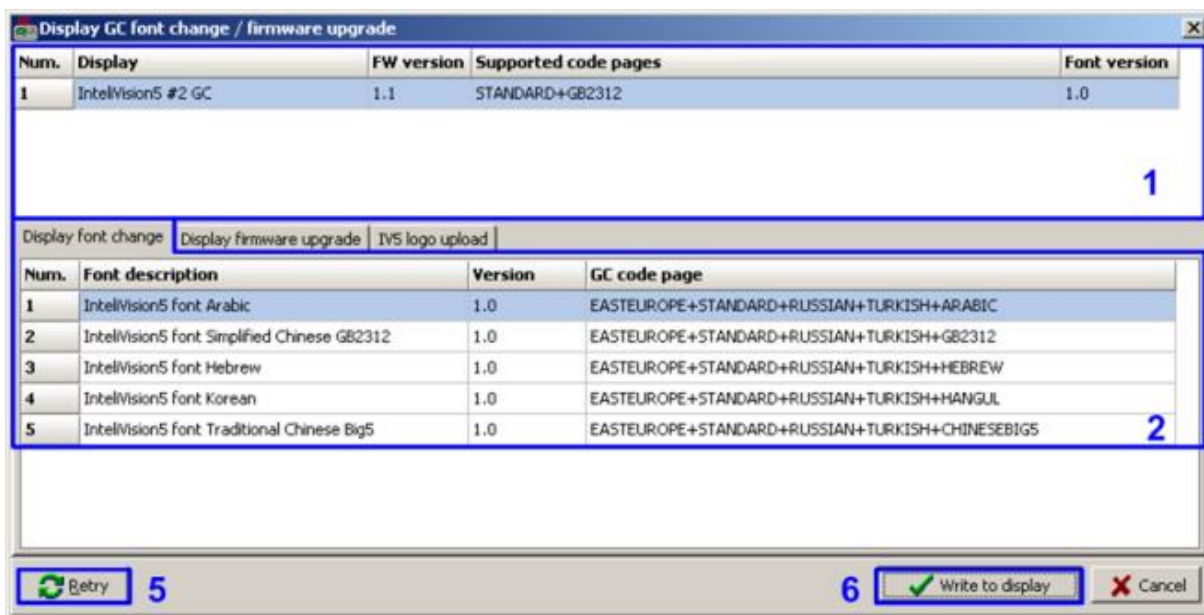
Use this menu item to upgrade the firmware or change font in an external IS-Display, IG-Display or IntelliVision-5 module which is connected by the RS485 terminal bus.

NOTE:

Use **InteliVision FW upgrade** for InteliVison-8 firmware upgrade.

NOTE:

The IG-NT internal display does not support firmware upgrade.



1. List of all attached displays (except InteliVision-8)
2. List of fonts available on the disk
3. List of firmwares available on the disk for the particular display type selected in the list above (1)

4. Select logo for IntelliVision-5 which is displayed during init and when no connection to controller. Use picture in BMP format with resolution 320x240
5. Press the **Retry** button to refresh the list of connected displays e.g. if you just have switched an external display on.
6. Press the **Write to display** button to write selected firmware, font or logo into the selected display.

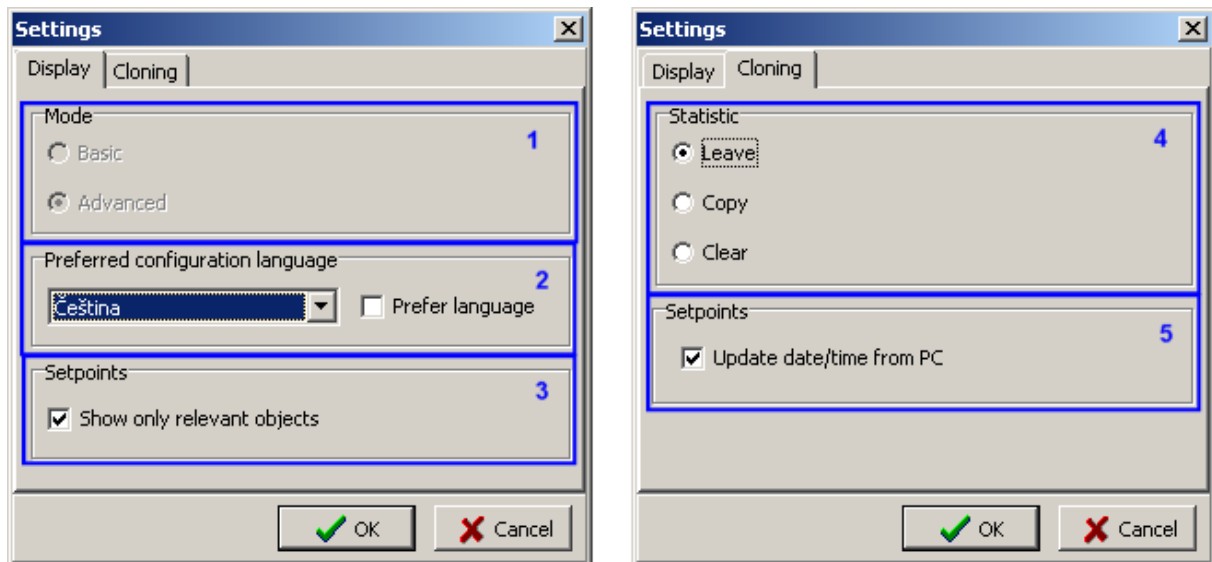
NOTE:

New display firmwares and fonts may be [imported into GenConfig](#) together with new controller firmwares.

Options menu

GenConfig settings

This menu item contains various settings of the program:



1. Select the default [program mode](#).
2. Select the language that will be preferred for configuration, i.e. in which all the controller texts will appear. If the configuration contains the preferred language, then GenConfig will automatically use it. Otherwise the controller texts will appear in english.
3. Check this box if you want to display only relevant objects in the [setpoints window](#). This option hide all setpoints which are not relevant on selected HW modification
4. Select how the statistic counters will be handled in [cloning](#) function. You may leave the statistic counters in the target controller as it was, clear it to zeros or copy it from the saved clone.

NOTE:

If you are replacing a controller with another one, then the option "copy" should be used to continue the statistic counters instead of starting from zeros.

5. Select this option if you want GenConfig to write current PC date and time into date/time setpoints of the controller during cloning.

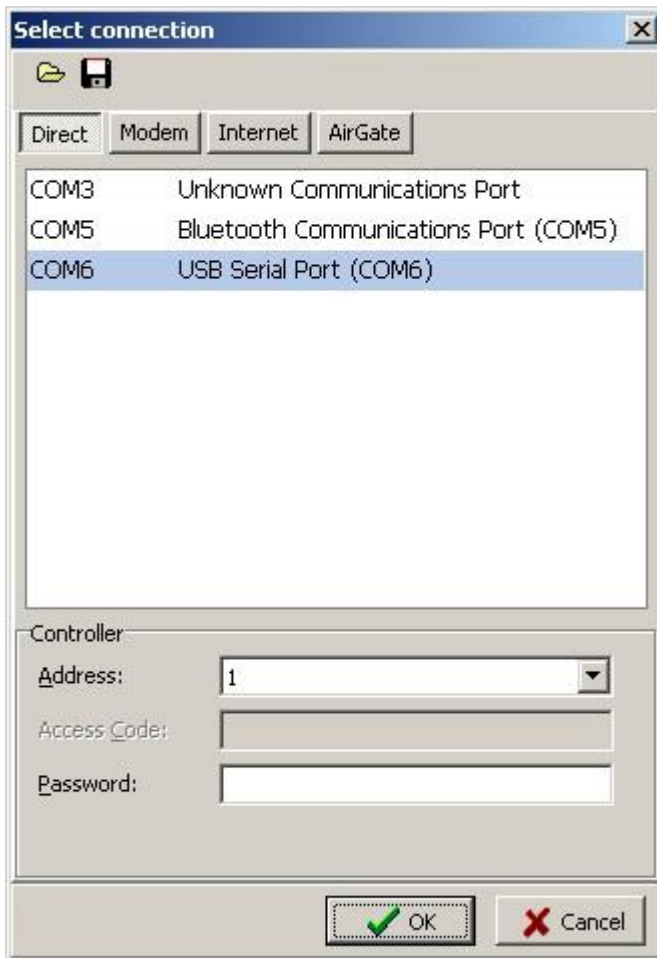
Connection settings

NOTE:

If GenConfig is started from IntelliMonitor, then the connections settings are adjusted by IntelliMonitor and do not require any user attention.

Direct connection setup

Select COM port where the controller is connected and adjust correct controller address.



DIRECT CONNECTION SETUP WINDOW

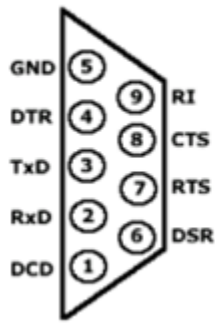
NOTE:

The COM port can be either a physical one (e.g. a RS232 or RS485 card installed in the computer) or a virtual one. Virtual COM ports are created e.g. by the drivers of USB/RS232 converters or drivers of the USB port at the IGS-NT E-COM module.

CAUTION!

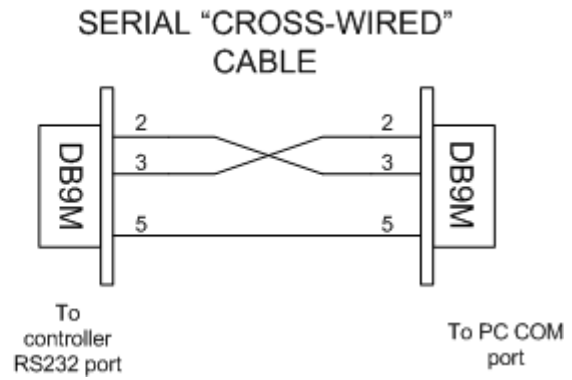
Do not disconnect USB devices while they are being used!

RS-232 DB-9 Male Pinout



- PIN 1: Data Carrier Detect**
- PIN 2: Receive Data**
- PIN 3: Transmit Data**
- PIN 4: Data Terminal Ready**
- PIN 5: Signal Ground**
- PIN 6: Data Set Ready**
- PIN 7: Request to Send**
- PIN 8: Clear to Send**
- PIN 9: Ring Indicator**

SERIAL RS232 CABLE WIRING



Modem connection setup

1. Select modem that will be used for the connection. The modem must be correctly installed in the computer before using it in GenConfig. Use installation CD provided with the modem to install it into your computer.

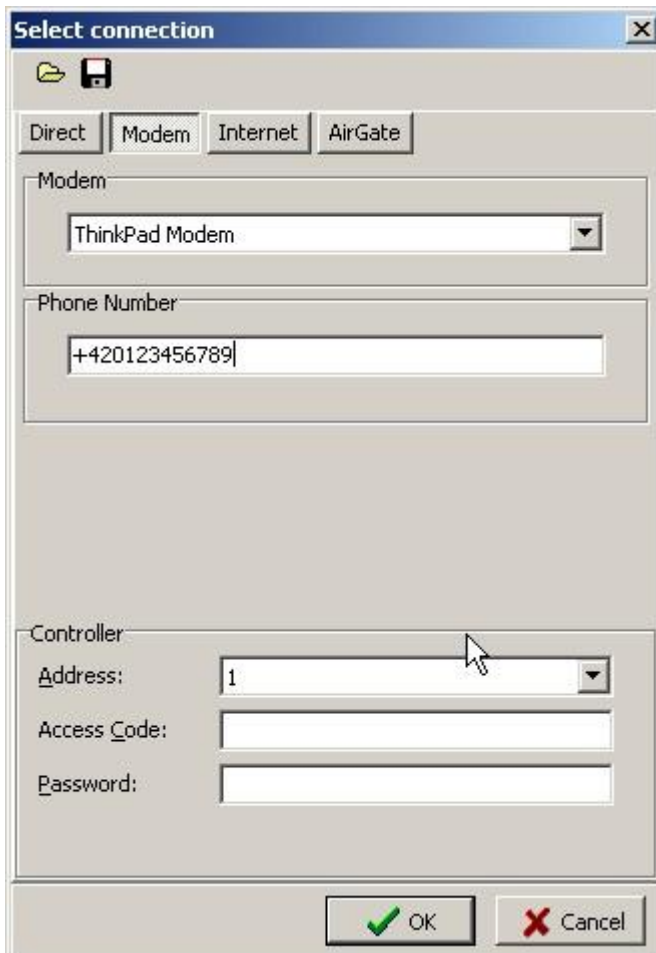
NOTE:

Use modem which is compatible with the modem at the controller side. E.g. if there is a GSM modem at the controller, you have to use GSM modem as well.

NOTE:

Please note, that GSM modems provide relative slow connection speed and read or write operations may take tens of minutes.

2. Enter controller phone number. Use format, that is obvious in your local telephone system.
3. Select controller address and enter access code.



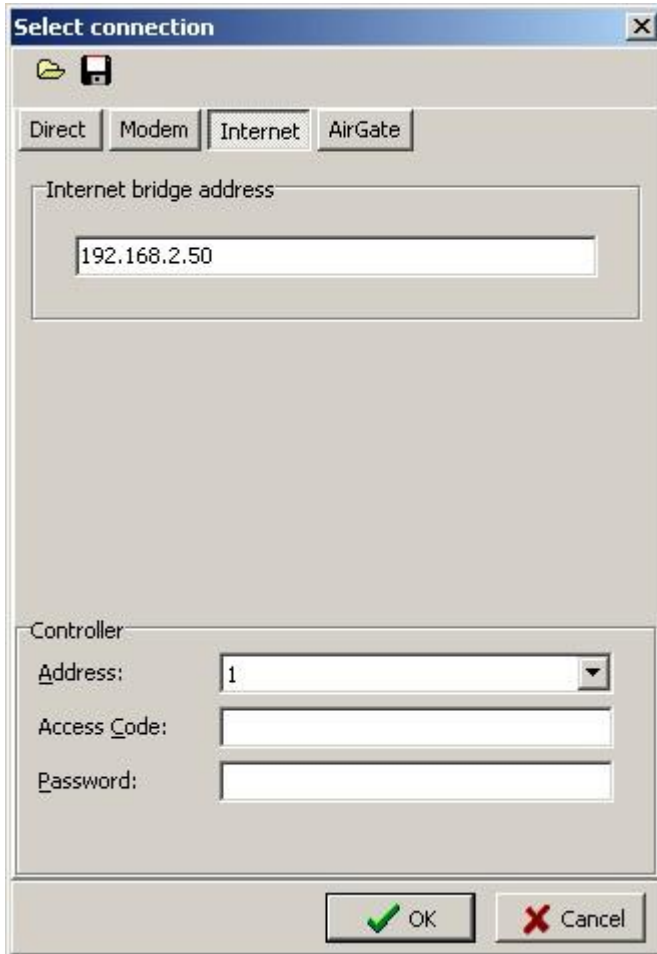
MODEM CONNECTION SETUP WINDOW

CAUTION!

Firmware programming via modem is not recommended. Connection drop-out will cause the controller to be reprogrammed via cable in bootloader mode.

Ethernet/Internet connection setup

1. Enter IP address of the controller. Enter **local** IP address if you are connecting from **inside** of the LAN where the controller (Internet Bridge). If you are connecting from **outside** of the LAN where the controller is connected, **public** IP address must be entered. The LAN gateway must forward incoming traffic at port 23 to the local IP of the controller.
2. Select controller address and enter access code.



The screenshot shows a 'Select connection' dialog box with the following fields and options:

- Buttons: Direct, Modem, Internet (selected), AirGate
- Internet bridge address: 192.168.2.50
- Controller section:
 - Address: 1
 - Access Code: (empty)
 - Password: (empty)
- Buttons: OK, Cancel

ETHERNET CONNECTION SETUP WINDOW

AirGate connection setup

1. Enter address of the AirGate server. You may enter the address as domain name or as an IP address. Use the same AirGate server as adjusted in the controller.

NOTE:

There is a free public AirGate server at "airgate.comap.cz".

2. Enter the "AirGate ID", which has been assigned by the server to the controller when the controller registered to the server for the first time. The ID remains same, it does not change in time.
3. Select controller address and enter access code.



AIRGATE CONNECTION SETUP WINDOW

Overwrite setpoints option

If this option is checked, the setpoints contained in the archive will be always written into the controller together with the configuration. I.e. the original setpoints present in the controller will be overwritten by the setpoints from the archive.

NOTE:

If this option is checked and GenConfig is executed from IntelliMonitor, then all changes of setpoints made from IntelliMonitor while GenConfig is running will be lost in the moment the configuration is written into the controller!

Clear history option

If this option is checked, then the history data contained in the controller are always cleared after writing the configuration.

Reset from Init

If the controller detects after reset, that the setpoints are not correct (i.e. the checksum does not match), the application is not started and the controller remain in "Init" state to prevent faulty function caused by wrong setpoints. This situation occurs typically after programming of new firmware into the controller.

If this option is checked, GenConfig will reset the controller from "Init" state automatically after programming of firmware or configuration.

Save history to archive

Check this menu if you want GenConfig to save always complete archives including history (as in IntelliMonitor). This option increases time needed for saving of the archive (as GenConfig must read out the history from the controller before saving..), however it will prevent possible confusing which archives contain history and which don't.

Check consistency before save

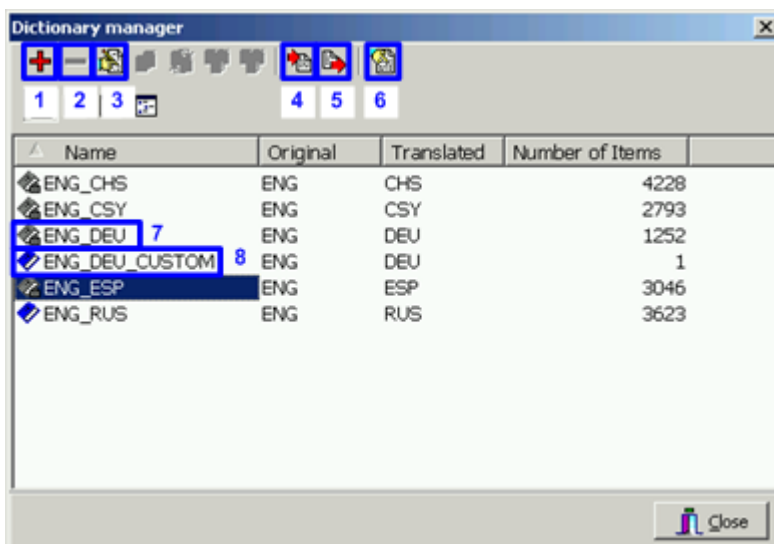
If this option is checked, then the [consistency check](#) is performed automatically before saving the archive. The result of the check is informative only, it does not block saving.

Import firmware

See the chapter [Firmware upgrade](#).

Dictionary manager

This menu item is intended for manipulating with dictionaries. Read more about dictionaries and controller languages in the chapter [Languages and Translator](#).



1. Create new custom dictionary
2. Delete selected custom dictionary
3. Rename selected dictionary

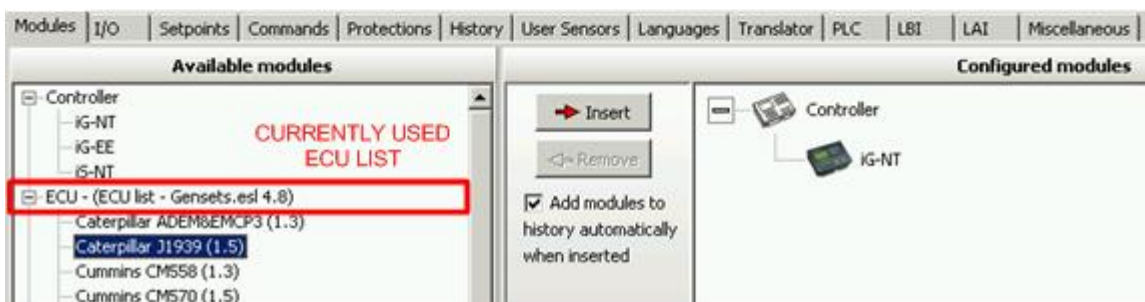
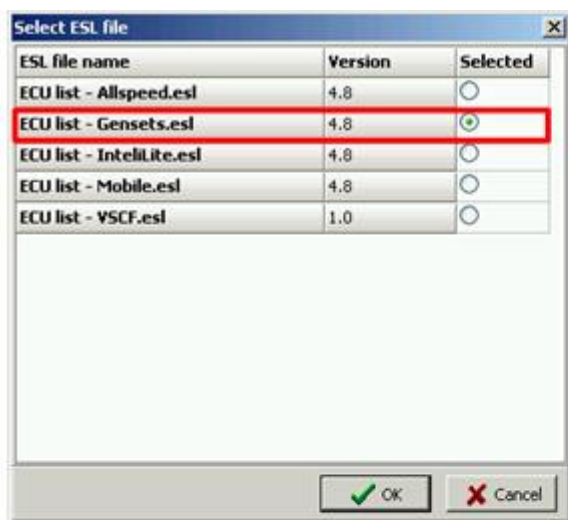
4. Export selected dictionary (i.e. save it under specified name to any location)
5. Import a dictionary (i.e. copy a dictionary from any location into the GenConfig dictionary folder)
6. Show contents (word pairs) of selected dictionary
7. Default dictionary is indicated by gray icon
8. Custom dictionary is indicated by blue icon

ECU List

ECU list is a file with ESL extension which contains a list of supported EFI engines and links to their description files (ESF/ESC files). The *ECU List* is installed with GenConfig and then updated always when a new controller firmware is [imported](#).

Currently used ECU list is also indicated in the "ECU" node of the left tree at the [Modules](#) tab.

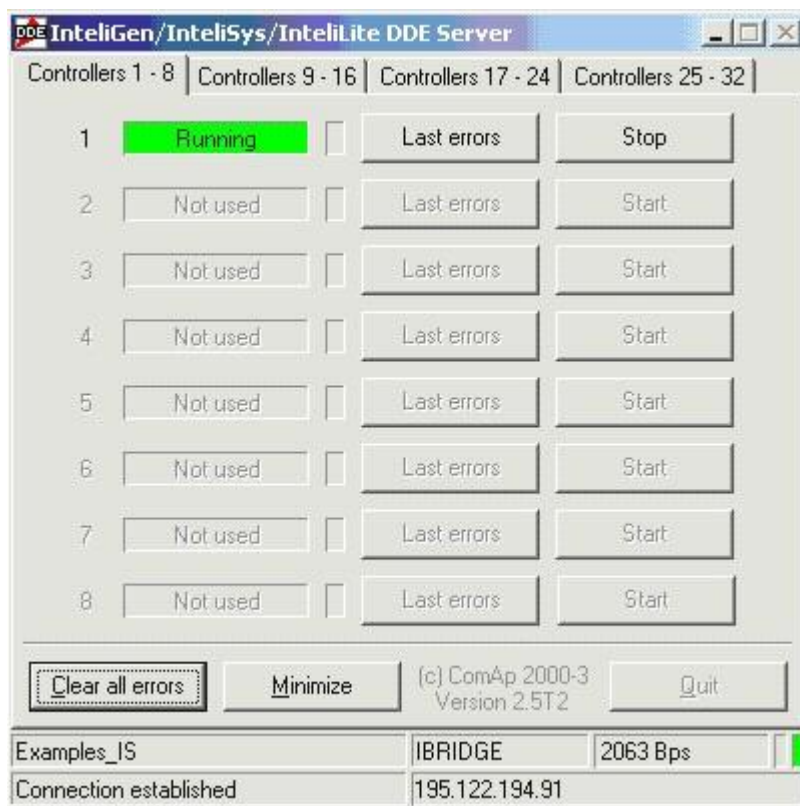
Always use **ECU List - Gensets** except if you are using customized controller firmware branch which requires different ecu list.



DDE Server

DDE Server provides the communication interface between PC and Controller. It is started automatically from the program in the moment of reading/writing of the configuration from/to the controller. Use ALT-TAB (Windows task switching) to view DDE server window.

- Click on **Last errors** to see report of the last error message.
- Click on **Stop** to pause the communication (not to close the connection). By this it is possible reduce required bandwidth for communication for example during programming of another controller.



CAUTION!

DDE server is started and stopped automatically. Do not close it manually!

DDE Server status

Status of the DDE Server (Running / Preparing / Error) for each controller address is visible in the DDE server window.

STATUS	COLOR	MEANING
--------	-------	---------

Running	green	The connection is running, no problems occurred
Programming	blue	The DDE server is programming firmware or configuration into the controller. Progress in percent is shown in the status text field.
Preparing	yellow	The DDE server is building-up the connection to the controller. This state may last from seconds up to several minutes depending on connection type and number of connected controllers.
Error	red	The connection failed. Use ALT-TAB, select DDE Server and press the "Last errors" button at the controller with appropriate address to see more information


DDE Server error messages

Timeout (continuous)	<p>Connected controller does not answer to DDE server requests. Probable reasons:</p> <ul style="list-style-type: none"> • The controller is not connected or switched off • The communication cable is wrong • The COM port number is not correctly selected • Setpoints in the controller related to the communication are not correctly adjusted • The communication module in the controller is damaged
Timeout (time to time)	Occasional timeouts can be caused by overloading of your operating system
TAPI: requested modem (#) not found	The selected modem is not attached or properly installed
TAPI: unavailable modem	Communication port is being used by other communication device.
TAPI: Line unexpectedly closed	Modem is configured in Windows, but it is not connected or it is failed.
TAPI: Can't create connection	<p>It is not possible to open connection. Probable reasons:</p> <ul style="list-style-type: none"> • When "beeping" is audible during start of the connection, the line quality is bad or the other modem is not compatible with the originating one. • When busy tone is audible during start of connection, the destination number is busy or wrong. • When no tone is audible, no phone line is connected to the Modem
Pop-up window with a message <i>Can't open COM</i>	The selected COM port is occupied by other program or is not installed. Check if there is other program using the COM port running or select proper COM port


Appendix

PLC toolbar functions

Export drawing to image

Press the button  on the PLC toolbar to export the whole drawing (all sheets) into a windows metafile image (WMF). The WMF is a vector format which can be viewed and edited in most of vector-based graphic editors such as CAD editors, Microsoft Visio etc..


Recovery the drawing

The program creates backups of your drawing automatically. If you close the drawing accidentally, you can recovery it back from the backup copies. Press the button  on the PLC toolbar to select which backup copy you want to open. The filenames of the backup copies are generated automatically from current date and time according to following scheme: "yyyy_mm_dd_hh_mm_ss_xxxx.xml"

CAUTION!

If you open a backup copy which was saved from an archive of different firmware version and/or branch than the current archive is, the configuration of sheet inputs and outputs may be incorrect!!

Print the drawing

Click to the icon  to print the whole drawing. After clicking the print preview window is opened, where you can see how the drawing will appear on the paper. Then click to **Print** button to open the standard windows print dialog.

NOTE:

Each sheet is printed on two separate sheets of paper. The first paper contains the sheet graphic and the second paper (or more) contains summary of the sheet contents in the form of a table. The graphic is always zoomed to fit one paper.


Cut selection

Use the button  or CTRL+X to cut the current selection from the sheet into the clipboard.

Copy selection

Use the button  or CTRL+C to copy the current selection from the sheet into the clipboard.


Paste from clipboard

Use the button  or CTRL+V to paste the contents of the clipboard into the active sheet.


NOTE:

The clipboard is cleared after the it is pasted into the sheet.


Select whole sheet contents

Press the button  to select all contents of the active sheet.


Cancel selection

Press the button  to cancel the current selection.

Delete selection

Press the button  to delete current selection.


Delete whole sheet contents

Press the button  to delete the whole contents of the active sheet.

Reroute selected wire(s)




Undo last change

Press the button  or CTRL+Z to undo the last change that was made in the drawing.

Redo last undo change

Press the button  to cancel the last undo step and return one step back.


Show drawing history

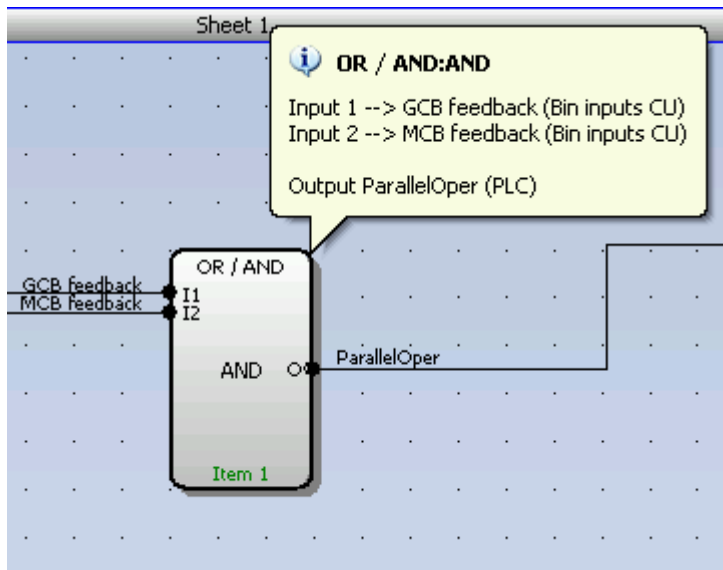
Press the button  to show/hide a panel at the right of the PLC editor window, which contains an overview of last changes that were made in the drawing.

Repaint drawing

If the drawing is not correctly displayed, press the button  to repaint it.


Show hints

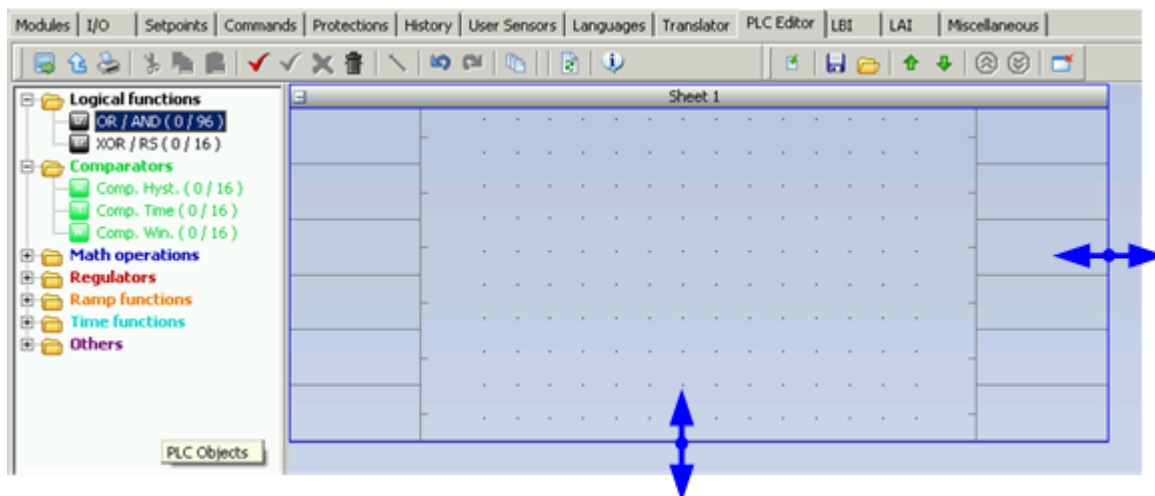
Press the button  to activate/deactivate hints for the blocks placed in the drawing. If the hints are enabled and the mouse pointer is located over a block, a hint with block configuration summary is displayed.



PLC HINT

Add new sheet

Press the button  on the PLC toolbar to add new sheet under the selected sheet. Drag the sheet edges to resize the sheet according your needs.





RESIZE SHEET

NOTE:

The print function prints each sheet of the drawing at one sheet of paper, i.e. large sheets are zoomed out to fit the paper size. This can cause that large sheets will be difficult to read.

Export/import of sheets

Press the button  on the PLC toolbar to save currently selected sheet into a file. Press the button  to import contents of currently selected sheet from a file. Configuration of sheet outputs is not imported and must be done manually afterwards.

NOTE:

The import will overwrite all previous sheet contents!



CAUTION!

Please always check configuration of [sheet inputs](#), especially if you import a sheet which was originally created in different firmware branch and/or version.

EXAMPLE:

This function can be used e.g. if you have a sheet containing one particular function and you want to use this functionality repeatedly.

Export/import of sheets

Press the button  on the PLC toolbar to save currently selected sheet into a file. Press the button  to import contents of currently selected sheet from a file. Configuration of sheet outputs is not imported and must be done manually afterwards.

NOTE:

The import will overwrite all previous sheet contents!



CAUTION!

Please always check configuration of [sheet inputs](#), especially if you import a sheet which was originally created in different firmware branch and/or version.

EXAMPLE:

This function can be used e.g. if you have a sheet containing one particular function and you want to use this functionality repeatedly.

Move a sheet

Press the button  or  on the PLC toolbar to move the currently selected sheet within the drawing up or down.



CAUTION!

Moving sheets causes the order of evaluation of the blocks will be different and might cause the PLC program to work incorrectly.

CAUTION!

Moving sheets may cause the targets of "jump" blocks will be invalid. Please check "jump" blocks after moving a sheet.

Move a sheet

Press the button  or  on the PLC toolbar to move the currently selected sheet within the drawing up or down.



CAUTION!

Moving sheets causes the order of evaluation of the blocks will be different and might cause the PLC program to work incorrectly.

CAUTION!

Moving sheets may cause the targets of "jump" blocks will be invalid. Please check "jump" blocks after moving a sheet.



Go to next/previous sheet

Press the button  or  on the PLC toolbar to display and activate next or previous sheet.

NOTE:

The active sheet is indicated by the blue sheet border.

Go to next/previous sheet

Press the button  or  on the PLC toolbar to display and activate next or previous sheet.

NOTE:

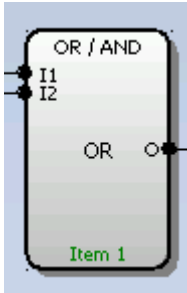
The active sheet is indicated by the blue sheet border.

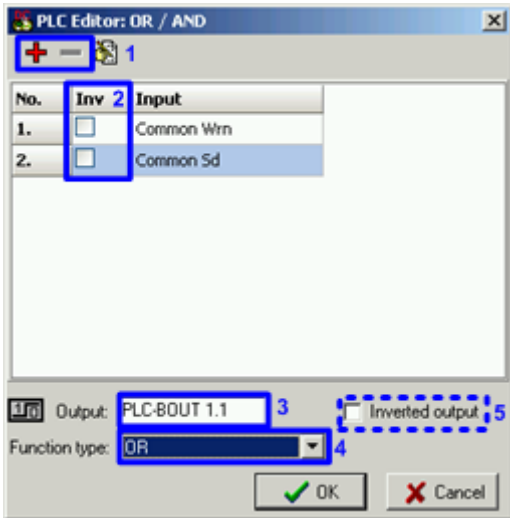
Delete a sheet

Press the button  on the PLC toolbar to delete currently selected sheet from the drawing.

PLC blocks

PLC Block: AND/OR

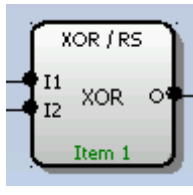
Symbol																															
Inputs	<table border="1"> <thead> <tr> <th>INPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Input 1..8</td> <td>B</td> <td>N/A</td> <td>Inputs 1..8</td> </tr> </tbody> </table>	INPUT	TYPE	RANGE[DIM]	FUNCTION	Input 1..8	B	N/A	Inputs 1..8																						
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OUTPUT	TYPE	RANGE[DIM]	FUNCTION																												
Output	B	N/A	Result of the logical operation.																												
Description	<p>The block performs logical operation AND / OR of 2 - 8 binary operands. The inputs as well as the output can be inverted.</p> <p>FUNCTION AND</p> <table border="1"> <thead> <tr> <th>I₁</th> <th>I₂</th> <th>O</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>0</td> </tr> <tr> <td>0</td> <td>1</td> <td>0</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> </tr> <tr> <td>1</td> <td>1</td> <td>1</td> </tr> </tbody> </table> <p>FUNCTION OR</p> <table border="1"> <thead> <tr> <th>I₁</th> <th>I₂</th> <th>O</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>0</td> </tr> <tr> <td>0</td> <td>1</td> <td>1</td> </tr> <tr> <td>1</td> <td>0</td> <td>1</td> </tr> <tr> <td>1</td> <td>1</td> <td>1</td> </tr> </tbody> </table>	I ₁	I ₂	O	0	0	0	0	1	0	1	0	0	1	1	1	I ₁	I ₂	O	0	0	0	0	1	1	1	0	1	1	1	1
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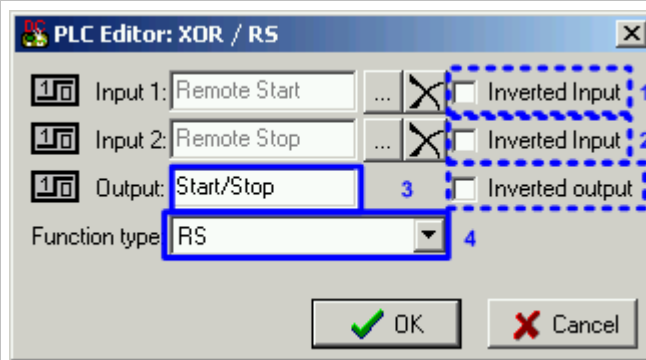


1. Use these buttons to add/remove inputs (up to 8).
2. The inputs can be inverted.
3. Rename the block output.
4. Select function of the block.
5. The output to be inverted.

NOTE:
The inputs are assigned to their sources in the sheet by **dragging a wire** from the input to the source.

PLC Block: XOR/RS

Symbol																																		
Inputs	<table border="1"> <thead> <tr> <th>INPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Input 1</td> <td>B</td> <td>N/A</td> <td>Input 1</td> </tr> <tr> <td>Input 2</td> <td>B</td> <td>N/A</td> <td>Input 2</td> </tr> </tbody> </table>				INPUT	TYPE	RANGE[DIM]	FUNCTION	Input 1	B	N/A	Input 1	Input 2	B	N/A	Input 2																		
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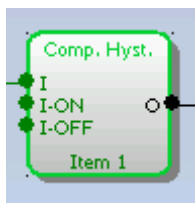
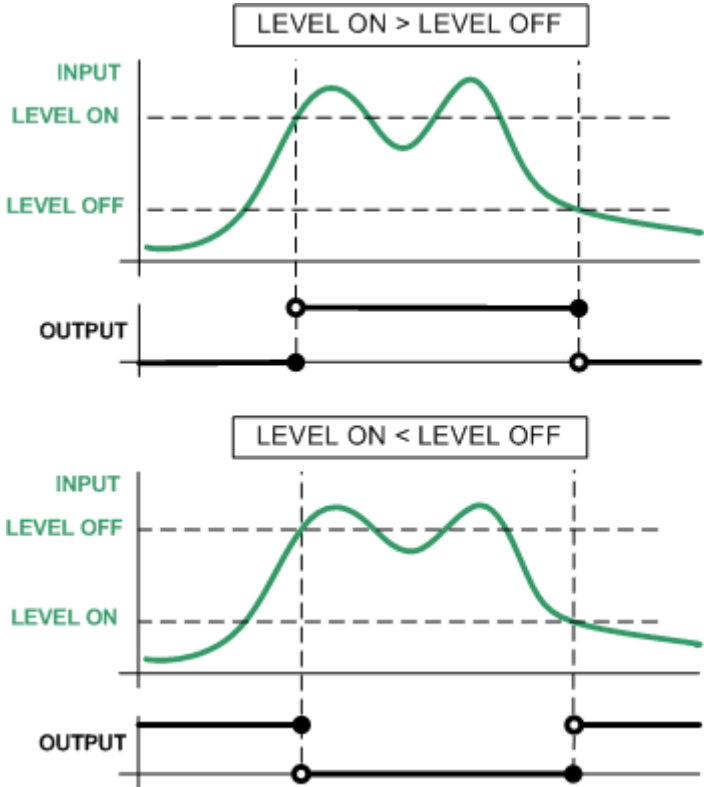


1. The input 1 can be inverted prior to entering the function.
2. The input 2 can be inverted prior to entering the function.
3. Rename the output. The output can be inverted.
4. Finally select the type of the function.

NOTE:

The inputs are assigned to their sources in the sheet by **dragging a wire** from the input to the source.

PLC Block: Comparator with hysteresis

Symbol																	
Inputs	<table border="1"> <thead> <tr> <th>INPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Input</td> <td>A</td> <td>Any</td> <td>Compared value</td> </tr> <tr> <td>Input ON</td> <td>A</td> <td>Same as 'Input'</td> <td>Comparison level for switching on</td> </tr> <tr> <td>Input OFF</td> <td>A</td> <td>Same as 'Input'</td> <td>Comparison level for switching off</td> </tr> </tbody> </table>	INPUT	TYPE	RANGE[DIM]	FUNCTION	Input	A	Any	Compared value	Input ON	A	Same as 'Input'	Comparison level for switching on	Input OFF	A	Same as 'Input'	Comparison level for switching off
INPUT	TYPE	RANGE[DIM]	FUNCTION														
Input	A	Any	Compared value														
Input ON	A	Same as 'Input'	Comparison level for switching on														
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Outputs	<table border="1"> <thead> <tr> <th>OUTPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Output</td> <td>B</td> <td>N/A</td> <td>Comparator output</td> </tr> </tbody> </table>	OUTPUT	TYPE	RANGE[DIM]	FUNCTION	Output	B	N/A	Comparator output								
OUTPUT	TYPE	RANGE[DIM]	FUNCTION														
Output	B	N/A	Comparator output														
Description	<p>The block compares the input value with the comparison levels. The behavior depends on whether the ON level is higher than OFF level or vice versa.</p> 																



1. If you want the ON level to be a constant, write the constant into this box. Otherwise go back to the sheet, create an input on it and connect the sheet input to the block input by dragging a wire.
2. If you want the OFF level to be a constant, write the constant into this box. Otherwise go back to the sheet, create an input on it and connect the sheet input to the block input by dragging a wire.
3. Rename the output.

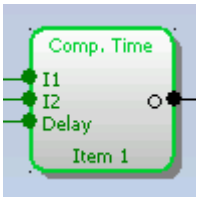
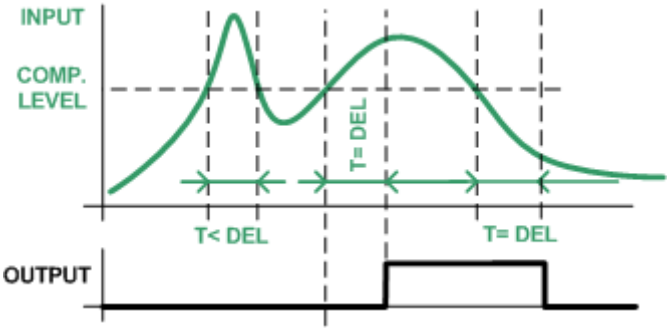
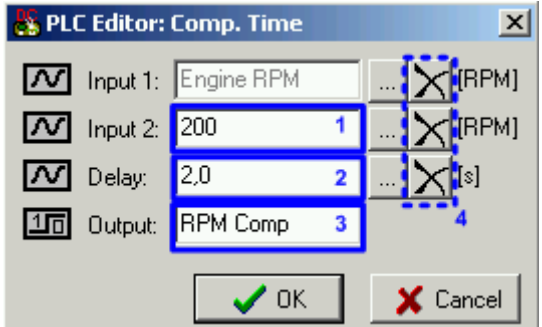
NOTE:

Press the button (4) if you need to delete the currently configured source from the box.

NOTE:

The inputs are assigned to their sources in the sheet by **dragging a wire** from the input to the source.

PLC Block: Comparator with delay

<p>Symbol</p>																	
<p>Inputs</p>	<table border="1"> <thead> <tr> <th>INPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Input 1</td> <td>A</td> <td>Any</td> <td>Compared value</td> </tr> <tr> <td>Input 2</td> <td>A</td> <td>Same as 'Input 1'</td> <td>Comparison level</td> </tr> <tr> <td>Delay</td> <td>A</td> <td>0.0..3000.0 [s]</td> <td>Comparison delay</td> </tr> </tbody> </table>	INPUT	TYPE	RANGE[DIM]	FUNCTION	Input 1	A	Any	Compared value	Input 2	A	Same as 'Input 1'	Comparison level	Delay	A	0.0..3000.0 [s]	Comparison delay
INPUT	TYPE	RANGE[DIM]	FUNCTION														
Input 1	A	Any	Compared value														
Input 2	A	Same as 'Input 1'	Comparison level														
Delay	A	0.0..3000.0 [s]	Comparison delay														
<p>Outputs</p>	<table border="1"> <thead> <tr> <th>OUTPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Output</td> <td>B</td> <td>N/A</td> <td>Comparator output</td> </tr> </tbody> </table>	OUTPUT	TYPE	RANGE[DIM]	FUNCTION	Output	B	N/A	Comparator output								
OUTPUT	TYPE	RANGE[DIM]	FUNCTION														
Output	B	N/A	Comparator output														
<p>Description</p>	<p>The block works as an analog switch. It compares the input value with the comparison level. The output will switch on if the input is equal or higher than the comparison level for time longer than the delay.</p>   <ol style="list-style-type: none"> 1. If you want the comparison level to be a constant, write the constant into this box. Otherwise go back to the sheet, create an input on it and connect the sheet input to the block input by dragging a wire. 2. If you want the delay value to be a constant, write the constant into this box. Otherwise go back to the sheet, create an input on it and connect the sheet input to the block input by dragging a wire. 																

3. Rename the output.

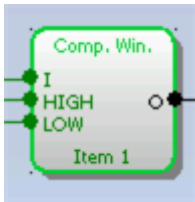
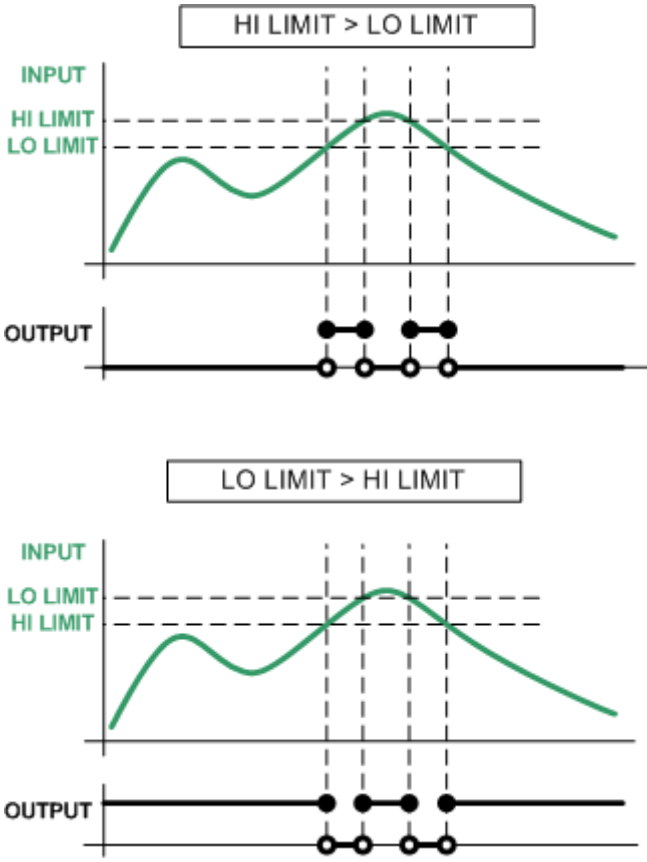
NOTE:

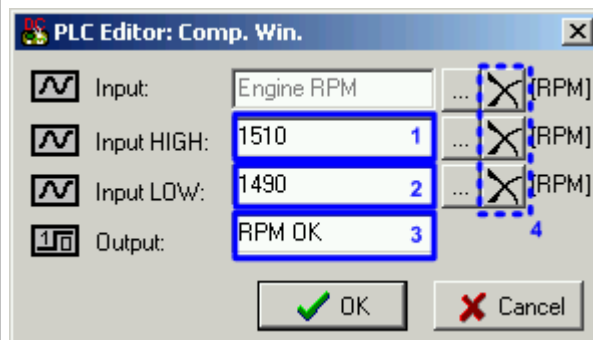
Press the button (4) if you need to delete the currently configured source from the box.

NOTE:

The inputs are assigned to their sources in the sheet by **dragging a wire** from the input to the source.

PLC Block: Window comparator

Symbol																				
Inputs	<table border="1"> <thead> <tr> <th>INPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Input</td> <td>A</td> <td>Any</td> <td>Compared value</td> </tr> <tr> <td>Input HIGH</td> <td>A</td> <td>Same as 'Input'</td> <td>Upper window limit</td> </tr> <tr> <td>Input LOW</td> <td>A</td> <td>Same as 'Input'</td> <td>Lower window limit</td> </tr> </tbody> </table>				INPUT	TYPE	RANGE[DIM]	FUNCTION	Input	A	Any	Compared value	Input HIGH	A	Same as 'Input'	Upper window limit	Input LOW	A	Same as 'Input'	Lower window limit
INPUT	TYPE	RANGE[DIM]	FUNCTION																	
Input	A	Any	Compared value																	
Input HIGH	A	Same as 'Input'	Upper window limit																	
Input LOW	A	Same as 'Input'	Lower window limit																	
Outputs	<table border="1"> <thead> <tr> <th>OUTPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Output</td> <td>B</td> <td>N/A</td> <td>Comparator output</td> </tr> </tbody> </table>				OUTPUT	TYPE	RANGE[DIM]	FUNCTION	Output	B	N/A	Comparator output								
OUTPUT	TYPE	RANGE[DIM]	FUNCTION																	
Output	B	N/A	Comparator output																	
Description	<p>The block output is switched on whenever the input value is in the range defined by Lo and Hi levels.</p> 																			



1. If you want the Hi level to be a constant, write the constant into this box. Otherwise go back to the sheet, create an input on it and connect the sheet input to the block input by dragging a wire.
2. If you want the Lo level to be a constant, write the constant into this box. Otherwise go back to the sheet, create an input on it and connect the sheet input to the block input by dragging a wire.
3. Rename the output.

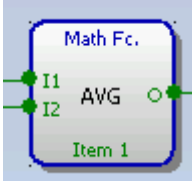
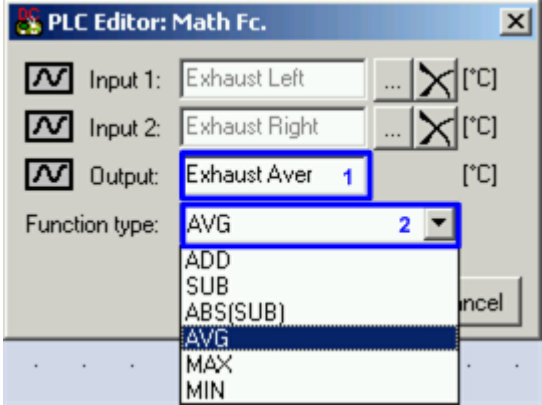
NOTE:

Press the button (4) if you need to delete the currently configured source from the box.

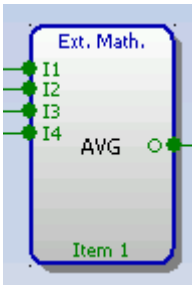
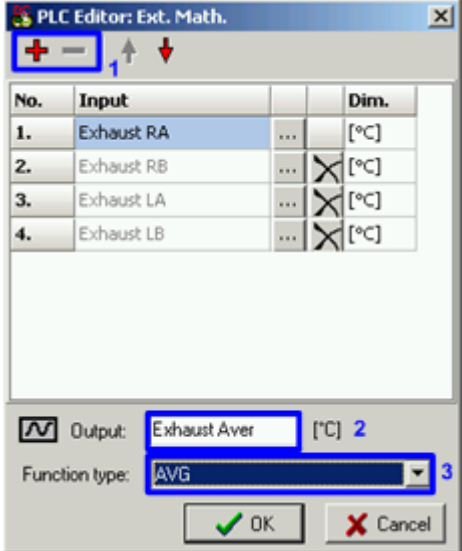
NOTE:

The inputs are assigned to their sources in the sheet by **dragging a wire** from the input to the source.

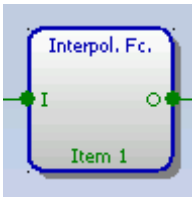
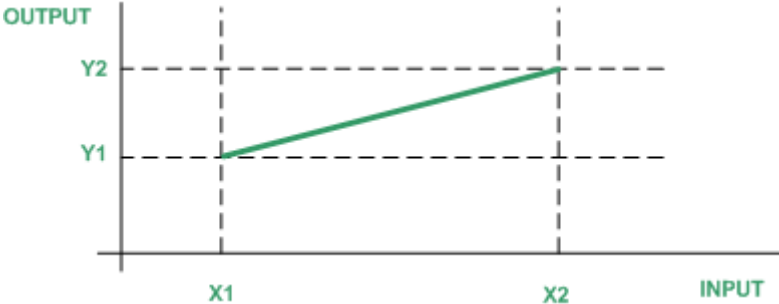
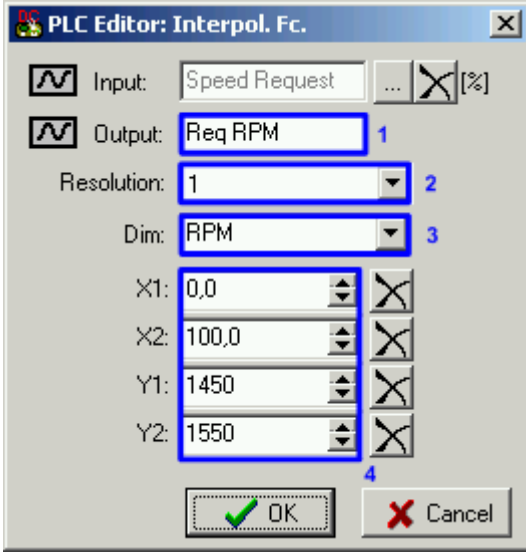
PLC Block: Mathematical function I

Symbol																
Inputs	<table border="1"> <thead> <tr> <th>INPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Input 1</td> <td>A</td> <td>Any</td> <td>Input 1</td> </tr> <tr> <td>Input 2</td> <td>A</td> <td>Same as 'Input 1'</td> <td>Input 2</td> </tr> </tbody> </table>				INPUT	TYPE	RANGE[DIM]	FUNCTION	Input 1	A	Any	Input 1	Input 2	A	Same as 'Input 1'	Input 2
INPUT	TYPE	RANGE[DIM]	FUNCTION													
Input 1	A	Any	Input 1													
Input 2	A	Same as 'Input 1'	Input 2													
Outputs	<table border="1"> <thead> <tr> <th>OUTPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Output</td> <td>A</td> <td>Same as 'Input 1'</td> <td>Result of the mathematical operation.</td> </tr> </tbody> </table>				OUTPUT	TYPE	RANGE[DIM]	FUNCTION	Output	A	Same as 'Input 1'	Result of the mathematical operation.				
OUTPUT	TYPE	RANGE[DIM]	FUNCTION													
Output	A	Same as 'Input 1'	Result of the mathematical operation.													
Description	<p>The block performs basic mathematical operations of 2 operands.</p> <ul style="list-style-type: none"> • ADD: Addition • SUB: Subtraction • ABS(SUB): Absolute value of subtraction • AVG: Average • MIN: Minimum of two • MAX: Maximum of two  <ol style="list-style-type: none"> 1. Rename the output 2. Select the mathematical operation <p>NOTE: The inputs are assigned to their sources in the sheet by dragging a wire from the input to the source.</p>															

PLC Block: Mathematical function II

Symbol																
Inputs	<table border="1"> <thead> <tr> <th>INPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Input 1</td> <td>A</td> <td>Any</td> <td>Input 1</td> </tr> <tr> <td>Input 2..8</td> <td>A</td> <td>Same as 'Input 1'</td> <td>Inputs 2..8</td> </tr> </tbody> </table>				INPUT	TYPE	RANGE[DIM]	FUNCTION	Input 1	A	Any	Input 1	Input 2..8	A	Same as 'Input 1'	Inputs 2..8
INPUT	TYPE	RANGE[DIM]	FUNCTION													
Input 1	A	Any	Input 1													
Input 2..8	A	Same as 'Input 1'	Inputs 2..8													
Outputs	<table border="1"> <thead> <tr> <th>OUTPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Output</td> <td>A</td> <td>Same as 'Input 1'</td> <td>Result of the mathematical operation.</td> </tr> </tbody> </table>				OUTPUT	TYPE	RANGE[DIM]	FUNCTION	Output	A	Same as 'Input 1'	Result of the mathematical operation.				
OUTPUT	TYPE	RANGE[DIM]	FUNCTION													
Output	A	Same as 'Input 1'	Result of the mathematical operation.													
Description	<p>The block performs basic mathematical operations of 2 - 8 operands.</p> <ul style="list-style-type: none"> • ADD: Addition • AVG: Average • MIN: Minimal value • MAX: Maximum value  <ol style="list-style-type: none"> 1. Use these buttons to add and remove inputs (up to 8) 2. Rename the output 3. Select the mathematical operation <p>NOTE: The inputs are assigned to their sources in the sheet by dragging a wire from the input to the source.</p>															

PLC Block: Interpolation

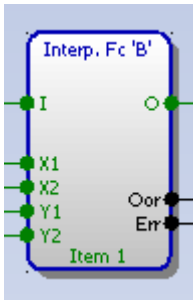
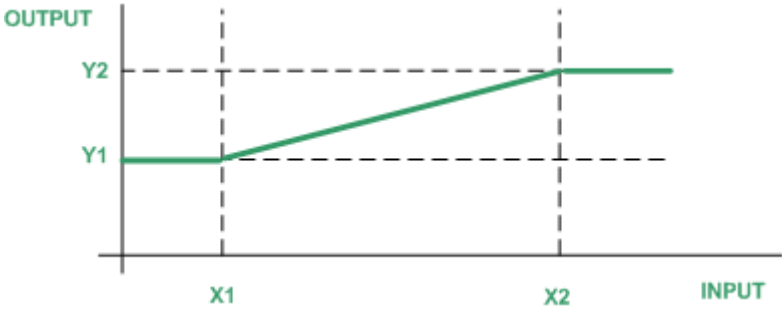
Symbol									
Inputs	<table border="1"> <thead> <tr> <th>INPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Input</td> <td>A</td> <td>X1..X2 []</td> <td>Input value</td> </tr> </tbody> </table>	INPUT	TYPE	RANGE[DIM]	FUNCTION	Input	A	X1..X2 []	Input value
INPUT	TYPE	RANGE[DIM]	FUNCTION						
Input	A	X1..X2 []	Input value						
Outputs	<table border="1"> <thead> <tr> <th>OUTPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Output</td> <td>A</td> <td>Y1..Y2 []</td> <td>Transformed value</td> </tr> </tbody> </table>	OUTPUT	TYPE	RANGE[DIM]	FUNCTION	Output	A	Y1..Y2 []	Transformed value
OUTPUT	TYPE	RANGE[DIM]	FUNCTION						
Output	A	Y1..Y2 []	Transformed value						
Description	<p>This block performs a linear transformation of the input. The transformation function is defined by two pairs of points [X1, Y1] and [X2, Y2]. The function works only within the region defined by X1,X2. Outside the region the output is an invalid value (-32768). The block can be used e.g. for changing of decimal resolution of a value.</p> <div data-bbox="422 907 1204 1209" data-label="Figure">  </div> <div data-bbox="422 1321 949 1870" data-label="Image">  </div> <ol style="list-style-type: none"> 1. Rename the output. 2. Adjust resolution (number of decimal positions) of the output. 								

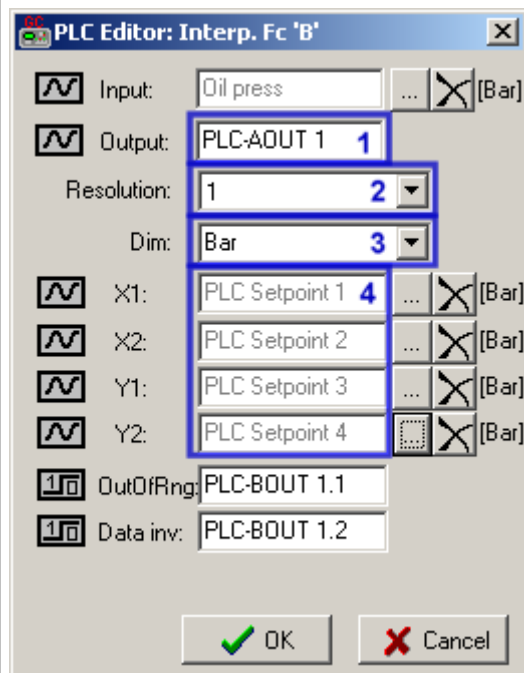
3. Adjust dimension of the output.
4. Enter the points of the transformation function. The value of X1 must be lower than the value of X2, however Y1 needn't to be lower than Y2, i.e. the characteristic can be also negative.

NOTE:

The inputs are assigned to their sources in the sheet by **dragging a wire** from the input to the source.

PLC Block: Interpolation - configurable (Type 'B')

<p>Symbol</p>																									
<p>Inputs</p>	<table border="1"> <thead> <tr> <th>INPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Input</td> <td>A</td> <td>X1..X2 []</td> <td>Input value</td> </tr> <tr> <td>X1</td> <td>A</td> <td>-32000..32000 []</td> <td>Low X limit of definition</td> </tr> <tr> <td>X2</td> <td>A</td> <td>-32000..32000 []</td> <td>High X limit of definition</td> </tr> <tr> <td>Y1</td> <td>A</td> <td>-32000..32000 []</td> <td>Low Y limit of definition</td> </tr> <tr> <td>Y2</td> <td>A</td> <td>-32000..32000 []</td> <td>High Y limit of definition</td> </tr> </tbody> </table>	INPUT	TYPE	RANGE[DIM]	FUNCTION	Input	A	X1..X2 []	Input value	X1	A	-32000..32000 []	Low X limit of definition	X2	A	-32000..32000 []	High X limit of definition	Y1	A	-32000..32000 []	Low Y limit of definition	Y2	A	-32000..32000 []	High Y limit of definition
INPUT	TYPE	RANGE[DIM]	FUNCTION																						
Input	A	X1..X2 []	Input value																						
X1	A	-32000..32000 []	Low X limit of definition																						
X2	A	-32000..32000 []	High X limit of definition																						
Y1	A	-32000..32000 []	Low Y limit of definition																						
Y2	A	-32000..32000 []	High Y limit of definition																						
<p>Outputs</p>	<table border="1"> <thead> <tr> <th>OUTPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Output</td> <td>A</td> <td>Y1..Y2 []</td> <td>Transformed value</td> </tr> <tr> <td>OutOfRange</td> <td>B</td> <td>N/A</td> <td>Input is out of range <X1;X2></td> </tr> <tr> <td>Data Invalid</td> <td>B</td> <td>N/A</td> <td>Value on analog output is invalid</td> </tr> </tbody> </table>	OUTPUT	TYPE	RANGE[DIM]	FUNCTION	Output	A	Y1..Y2 []	Transformed value	OutOfRange	B	N/A	Input is out of range <X1;X2>	Data Invalid	B	N/A	Value on analog output is invalid								
OUTPUT	TYPE	RANGE[DIM]	FUNCTION																						
Output	A	Y1..Y2 []	Transformed value																						
OutOfRange	B	N/A	Input is out of range <X1;X2>																						
Data Invalid	B	N/A	Value on analog output is invalid																						
<p>Description</p>	<p>This block performs a linear transformation of the input. The transformation function is defined by two pairs of points [X1, Y1] and [X2, Y2]. If the input lies inside of the interval <X1;X2> the value of output is given by the conversion if the input of the function lies outside of this interval the output of the function is saturated on the high or low limit given by the value of Y1 or Y2 (the binary output <i>OutOfRange</i> gets active). All parameters can be set as a constant or can be assigned to any analog value or setpoint of the controller. Resolution of all input parameters is automatically set as resolution of input of the function. If any of the inputs of the function gets invalid the binary output <i>DataInvalid</i> gets active and the output of the interpolation function is set to value -32768.</p> 																								



1. Rename the output.
2. Adjust resolution (number of decimal positions) of the output.
3. Adjust dimension of the output.
4. Enter the points of the transformation function or select source value for this points. The value of X1 must be lower than the value of X2, however Y1 needn't to be lower than Y2, i.e. the characteristic can be also negative.

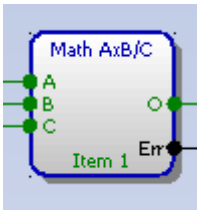
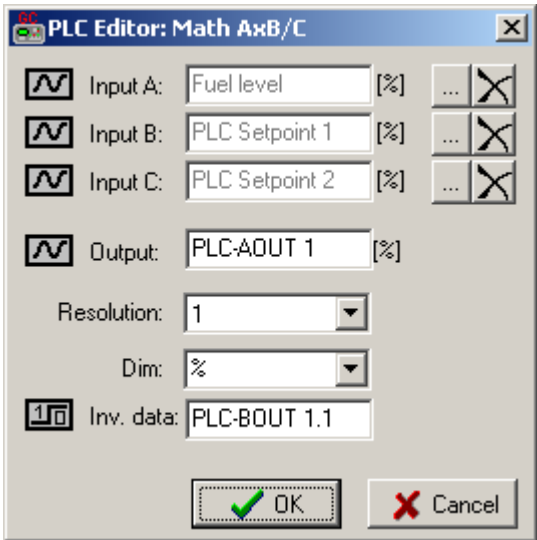
NOTE:

The inputs are assigned to their sources in the sheet by **dragging a wire** from the input to the source.

NOTE:

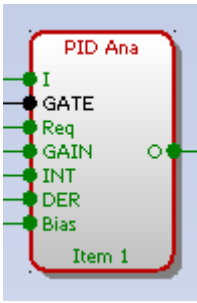
This block is available in version 3.0 and later.

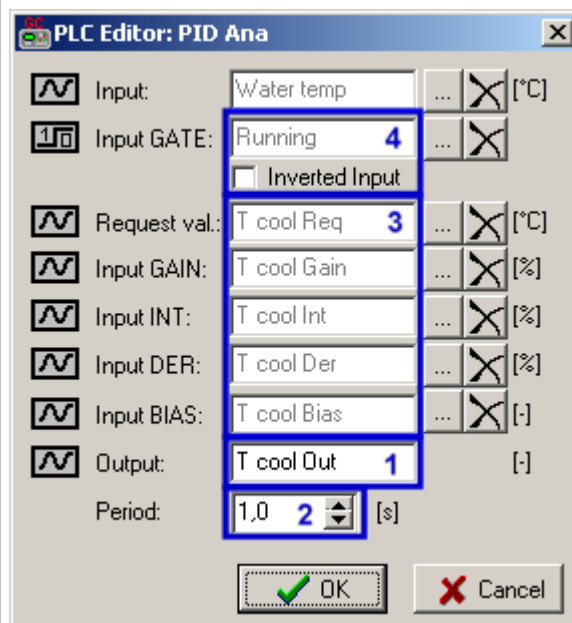
PLC Block: Mathematical function multiplication/dividing (AxB/C)

Symbol																	
Inputs	<table border="1"> <thead> <tr> <th>INPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Input A</td> <td>A</td> <td>Any</td> <td>First multiplicand</td> </tr> <tr> <td>Input B</td> <td>A</td> <td>Same as 'Input 1'</td> <td>Second multiplicand</td> </tr> <tr> <td>Input C</td> <td>A</td> <td>Same as 'Input 1'</td> <td>Divider</td> </tr> </tbody> </table>	INPUT	TYPE	RANGE[DIM]	FUNCTION	Input A	A	Any	First multiplicand	Input B	A	Same as 'Input 1'	Second multiplicand	Input C	A	Same as 'Input 1'	Divider
INPUT	TYPE	RANGE[DIM]	FUNCTION														
Input A	A	Any	First multiplicand														
Input B	A	Same as 'Input 1'	Second multiplicand														
Input C	A	Same as 'Input 1'	Divider														
Outputs	<table border="1"> <thead> <tr> <th>OUTPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Output</td> <td>A</td> <td>Same as 'Input 1'</td> <td>Result of the mathematical operation.</td> </tr> <tr> <td>Data Invalid</td> <td>B</td> <td>N/A</td> <td>Atribute of invalid data on output</td> </tr> </tbody> </table>	OUTPUT	TYPE	RANGE[DIM]	FUNCTION	Output	A	Same as 'Input 1'	Result of the mathematical operation.	Data Invalid	B	N/A	Atribute of invalid data on output				
OUTPUT	TYPE	RANGE[DIM]	FUNCTION														
Output	A	Same as 'Input 1'	Result of the mathematical operation.														
Data Invalid	B	N/A	Atribute of invalid data on output														
Description	<p>The block multiplication/dividing (AxB/C) realizes the mathematic operation of three operands (multiplication and dividing). The function can be used e.g. for scaling of values. In case of any invalid data on any of the inputs the output of the function is set to the invalid value -32768 and binary output <i>DataInvalid</i> gets active. The result of multiplication AxB is calculated as first and is stored into 32 bits long value. Whereas the output register is only 16 bits long value, the divider of the operation (input C) has to be selected properly to match the output value of the operation into interval <-32767;32767>. If the result of the operation is out of this range the output of the function is set to invalid value -32768 and the binary output <i>DataInvalid</i> gets active.</p> 																

	<p><u>NOTE:</u> The inputs are assigned to their sources in the sheet by dragging a wire from the input to the source.</p> <p><u>NOTE:</u> This block is available in version 3.0 and later.</p>
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PLC Block: PID regulator with analog output

Symbol																																	
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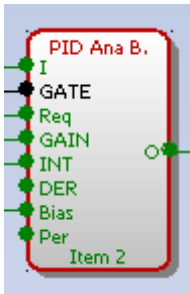


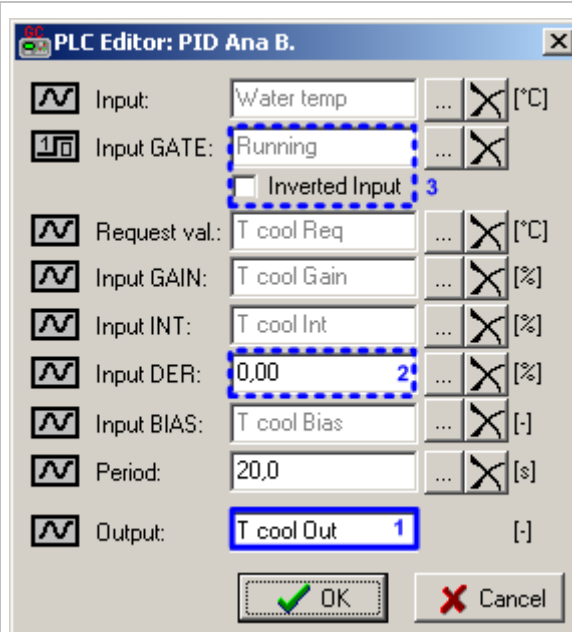
1. Rename the output.
2. Adjust regulation period. The period should be adjusted according to the speed of the response of the system, e.g. longer period for slower systems, shorter period for faster systems.
3. You may want to have some regulation parameters, as e.g. derivative part or bias, constant. In such a case write the constant directly into the appropriate box. If there is a source configured, it must be deleted prior to writing of the constant.
4. If you need the regulator to run only if certain condition is fulfilled, use the gate input. Create a binary value representing the condition (e.g. using other plc blocks) and connect it to the gate input. The regulator will then work only if the gate input is active. If the gate input is not connected, the regulator works all the time the controller is switched on.

NOTE:

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PLC Block: PID regulator with analog output (Type 'B')

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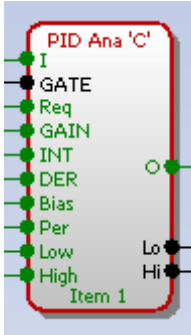


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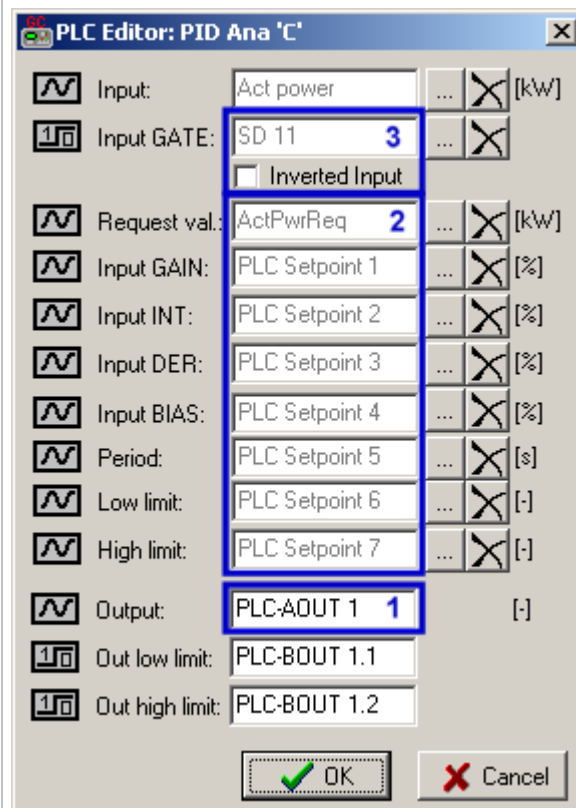
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PLC Block: PID regulator with analog output with configurable output limit (Type 'C')

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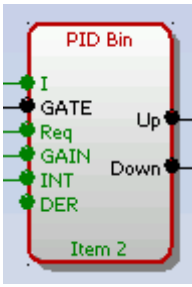
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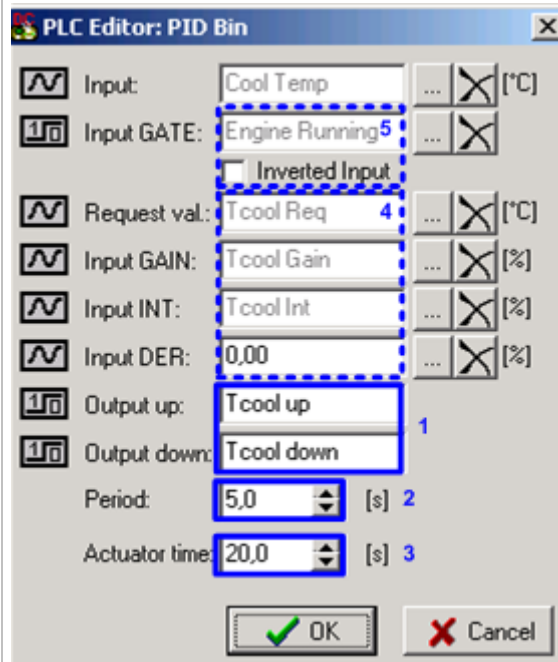
CAUTION!

- Input Low limit must be always lower than the input High limit else the output of the regulator is always set to value equal to Low limit.
- If Low limit = High limit then the output of the regulator is set to the level equal to Low limit=High limit
- If there is invalid value (-32768) on the input of the regulator the output is set to the level equal to „Input BIAS“
- The output value in BIAS mode (Input GATE is not active or there is invalid value on the Input of regulator) is not limited by the values of

	<p data-bbox="469 197 1342 264">High limit or Low limit. The value of output is given by the Input BIAS in whole range of regulator output from -10000 to 10000.</p> <p data-bbox="421 331 1342 421">NOTE: The inputs are assigned to their sources in the sheet by dragging a wire from the input to the source.</p> <p data-bbox="421 454 1342 521">NOTE: This block is available in version 3.0 and later.</p>
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PLC Block: PID regulator with up/down binary outputs

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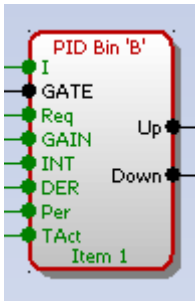


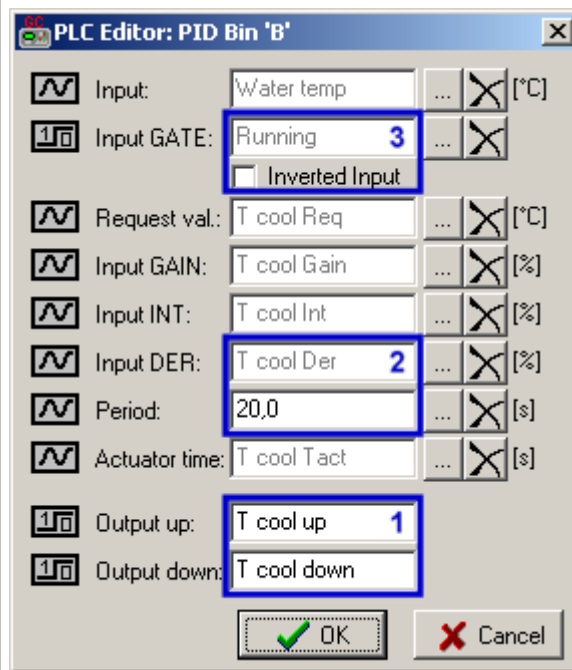
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PLC Block: PID regulator with up/down binary outputs (Type 'B')

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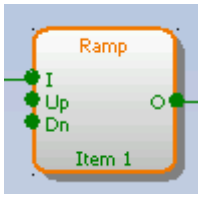
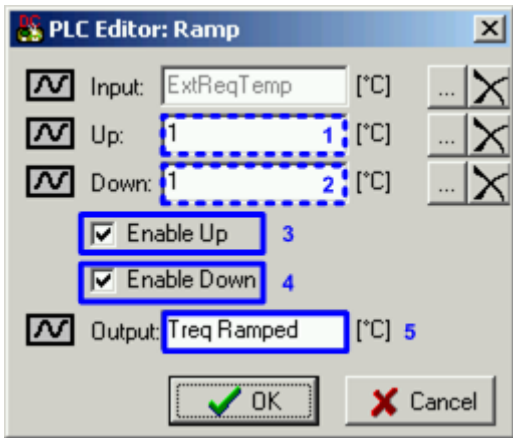
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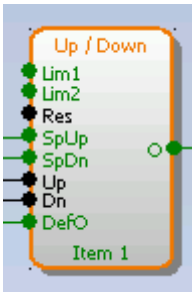
NOTE:

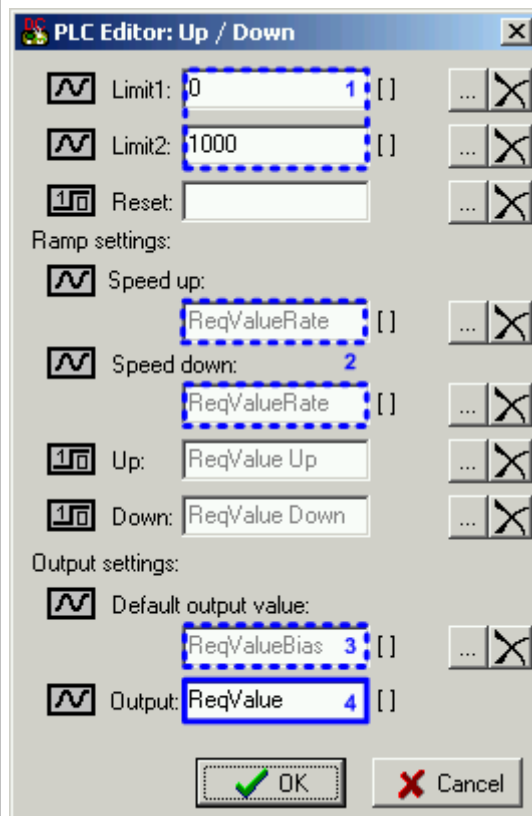
This block is available in some customer branches only.

PLC Block: Analog ramp

Symbol																	
Inputs	<table border="1"> <thead> <tr> <th>INPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Input</td> <td>A</td> <td>Any</td> <td>Input value to be ramped.</td> </tr> <tr> <td>Up</td> <td>A</td> <td>Same as input</td> <td>Maximal rising rate of the output per one second.</td> </tr> <tr> <td>Down</td> <td>A</td> <td>Same as input</td> <td>Maximal lowering rate of the output per one second.</td> </tr> </tbody> </table>	INPUT	TYPE	RANGE[DIM]	FUNCTION	Input	A	Any	Input value to be ramped.	Up	A	Same as input	Maximal rising rate of the output per one second.	Down	A	Same as input	Maximal lowering rate of the output per one second.
INPUT	TYPE	RANGE[DIM]	FUNCTION														
Input	A	Any	Input value to be ramped.														
Up	A	Same as input	Maximal rising rate of the output per one second.														
Down	A	Same as input	Maximal lowering rate of the output per one second.														
Outputs	<table border="1"> <thead> <tr> <th>OUTPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Output</td> <td>A</td> <td>Same as input</td> <td>Ramped value</td> </tr> </tbody> </table>	OUTPUT	TYPE	RANGE[DIM]	FUNCTION	Output	A	Same as input	Ramped value								
OUTPUT	TYPE	RANGE[DIM]	FUNCTION														
Output	A	Same as input	Ramped value														
Description	<p>This block limits the maximal rate of change at the output. The maximal rates up and down are adjustable separately and ramping down and up can be enabled/disabled separately.</p>  <ol style="list-style-type: none"> Adjust the maximal rising rate of the output per one second. If you want the delay to be a constant, write the constant into the box. Otherwise connect the input to any other analog object. Adjust the maximal lowering rate of the output per one second. If you want the delay to be a constant, write the constant into the box. Otherwise connect the input to any other analog object. Tick the checkbox to activate the rising rate limitation. Tick the checkbox to activate the lowering rate limitation. Rename the output. <p>NOTE: The inputs are assigned to their sources in the sheet by dragging a wire from the input to the source.</p>																

PLC Block: Up/Down

Symbol																																								
Inputs	<table border="1"> <thead> <tr> <th>INPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Lim 1</td> <td>A</td> <td>-32768..32767 [-]</td> <td>Lower limit of the analog output</td> </tr> <tr> <td>Lim 2</td> <td>A</td> <td>-32768..32767 [-]</td> <td>Upper limit of the analog output</td> </tr> <tr> <td>Speed up</td> <td>A</td> <td>-32768..32767 [-]</td> <td>Rising rate of the analog output per second</td> </tr> <tr> <td>Speed down</td> <td>A</td> <td>-32768..32767 [-]</td> <td>Lowering rate of the analog output per second</td> </tr> <tr> <td>Default output value</td> <td>A</td> <td>-32768..32767 [-]</td> <td>Bias value of the output. The output is initialized to this value when the controller is switched on, when the reset input is activated or when both Speed up and Speed down inputs are active.</td> </tr> <tr> <td>Up</td> <td>B</td> <td>N/A</td> <td>The output is raising it's value with the adjusted rate while this input is active.</td> </tr> <tr> <td>Down</td> <td>B</td> <td>N/A</td> <td>The output is lowering it's value with the adjusted rate while this input is active.</td> </tr> <tr> <td>Reset</td> <td>B</td> <td>N/A</td> <td>The output is set and held at bias value while this input is active.</td> </tr> </tbody> </table>				INPUT	TYPE	RANGE[DIM]	FUNCTION	Lim 1	A	-32768..32767 [-]	Lower limit of the analog output	Lim 2	A	-32768..32767 [-]	Upper limit of the analog output	Speed up	A	-32768..32767 [-]	Rising rate of the analog output per second	Speed down	A	-32768..32767 [-]	Lowering rate of the analog output per second	Default output value	A	-32768..32767 [-]	Bias value of the output. The output is initialized to this value when the controller is switched on, when the reset input is activated or when both Speed up and Speed down inputs are active.	Up	B	N/A	The output is raising it's value with the adjusted rate while this input is active.	Down	B	N/A	The output is lowering it's value with the adjusted rate while this input is active.	Reset	B	N/A	The output is set and held at bias value while this input is active.
INPUT	TYPE	RANGE[DIM]	FUNCTION																																					
Lim 1	A	-32768..32767 [-]	Lower limit of the analog output																																					
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OUTPUT	TYPE	RANGE[DIM]	FUNCTION																																					
Output	A	Lim1..Lim2 [-]	Output value																																					
Description	<p>This block works as an analog ramp controlled by binary inputs "up" and "down". The ramp rates and output limits are adjustable as well as bias value. The output can be reset to bias value by the reset input.</p>																																							

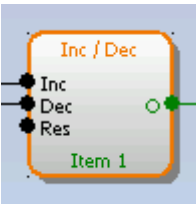
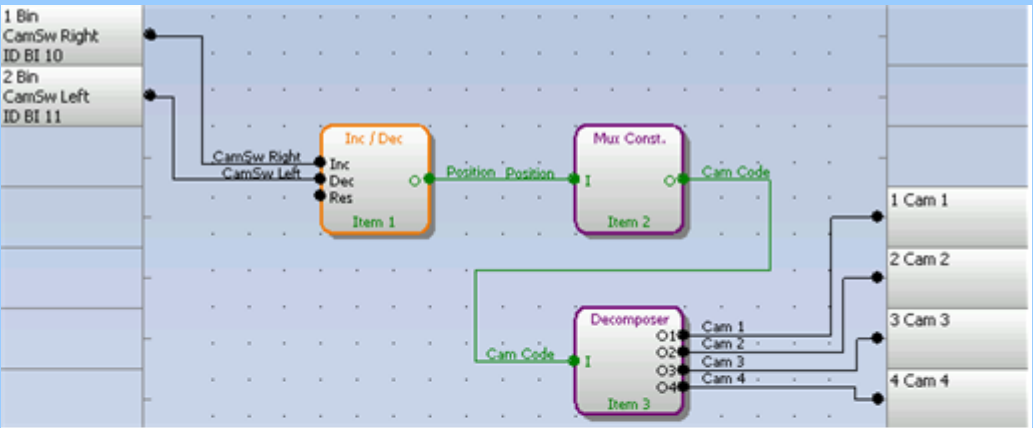


1. Adjust the output limits. If you want them to be constants, write the constants into the box. Otherwise connect the inputs to any other analog objects (e.g. PLC setpoints).
2. Adjust the output rates for raising and lowering. If you want them to be constants, write the constants into the box. Otherwise connect the inputs to any other analog objects (e.g. PLC setpoints).
3. Adjust the output bias value. If you want it to be constant, write the constant into the box. Otherwise connect the input to any other analog object (e.g. PLC setpoint).
4. Rename the output.

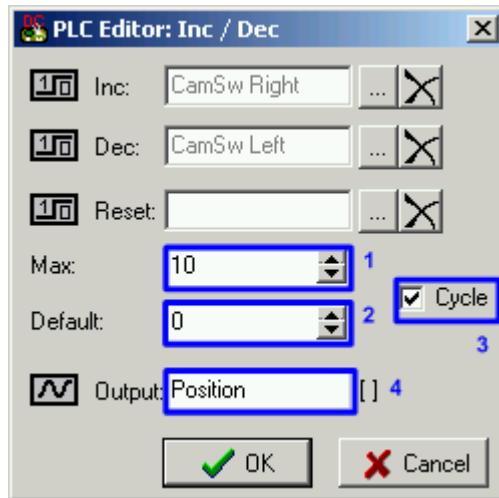
NOTE:

The inputs are assigned to their sources in the sheet by **dragging a wire** from the input to the source.

PLC Block: Inc/Dec

Symbol																																																										
Inputs	INPUT	TYPE	RANGE[DIM]	FUNCTION																																																						
	Inc	B	N/A	Rising edge of the input increments the output by 1.																																																						
	Dec	B	N/A	Rising edge of the input decrements the output by 1.																																																						
	Reset	B	N/A	Rising edge of the input sets the output to default value.																																																						
Outputs	OUTPUT	TYPE	RANGE[DIM]	FUNCTION																																																						
	Output	A	0..Max [-]	Output value																																																						
Description	<p>The output of the block is incremented/decremented by every rising edge at the input "Inc"/"Dec". The initial and maximal values of the output are adjustable. The output can be reset to the initial value by the input "Reset". The block can work in cyclical mode (e.g. ...4-5-0-1-2-3-4-5-0-1...) or non-cyclical mode (e.g. ...0-0-1-2-3-4-5-5...).</p> <p>EXAMPLE: The module can be used e.g. together with a Decomposer and Multiplexed constant for creation of a camswitch.</p>																																																									
																																																										
	<table border="1"> <thead> <tr> <th>Position</th> <th>Cam Code</th> <th>Cam1</th> <th>Cam2</th> <th>Cam3</th> <th>Cam4</th> </tr> </thead> <tbody> <tr><td>1</td><td>3</td><td>0</td><td>0</td><td>1</td><td>1</td></tr> <tr><td>2</td><td>10</td><td>1</td><td>0</td><td>1</td><td>0</td></tr> <tr><td>3</td><td>11</td><td>1</td><td>0</td><td>1</td><td>1</td></tr> <tr><td>4</td><td>6</td><td>0</td><td>1</td><td>1</td><td>0</td></tr> <tr><td>5</td><td>5</td><td>0</td><td>1</td><td>0</td><td>1</td></tr> <tr><td>6</td><td>12</td><td>1</td><td>1</td><td>0</td><td>0</td></tr> <tr><td>7</td><td>9</td><td>1</td><td>0</td><td>0</td><td>1</td></tr> <tr><td>8</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td></tr> </tbody> </table>				Position	Cam Code	Cam1	Cam2	Cam3	Cam4	1	3	0	0	1	1	2	10	1	0	1	0	3	11	1	0	1	1	4	6	0	1	1	0	5	5	0	1	0	1	6	12	1	1	0	0	7	9	1	0	0	1	8	0	0	0	0	0
Position	Cam Code	Cam1	Cam2	Cam3	Cam4																																																					
1	3	0	0	1	1																																																					
2	10	1	0	1	0																																																					
3	11	1	0	1	1																																																					
4	6	0	1	1	0																																																					
5	5	0	1	0	1																																																					
6	12	1	1	0	0																																																					
7	9	1	0	0	1																																																					
8	0	0	0	0	0																																																					

EXAMPLE: CAMSWITCH

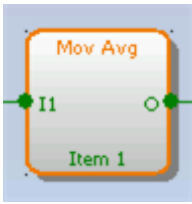


1. Adjust the upper limit of the output.
2. Adjust the initial value of the output after reset.
3. Select whether the output will work in cyclic or non-cyclic mode.
4. Rename the output.

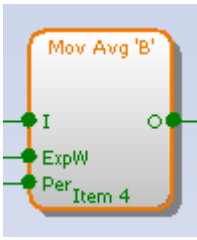
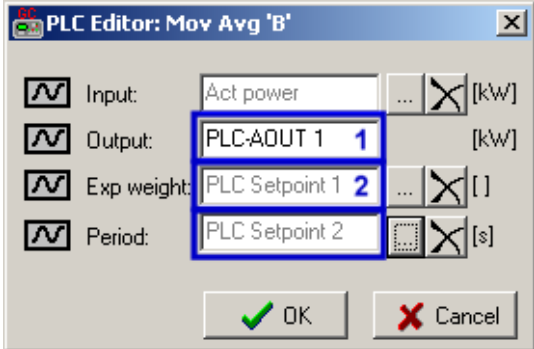
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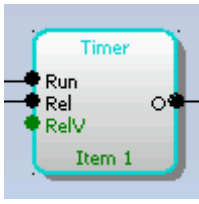
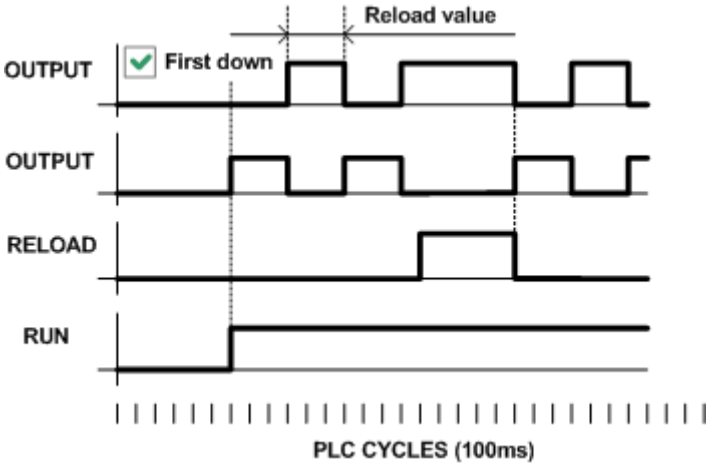
PLC Block: Moving average

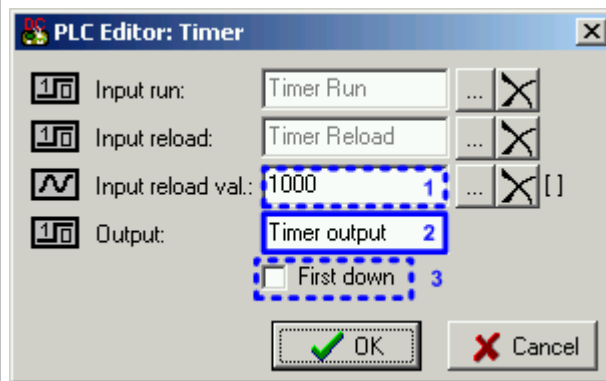
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Inputs	<table border="1"> <thead> <tr> <th>INPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Input</td> <td>A</td> <td>Any</td> <td>Input value</td> </tr> </tbody> </table>	INPUT	TYPE	RANGE[DIM]	FUNCTION	Input	A	Any	Input value
INPUT	TYPE	RANGE[DIM]	FUNCTION						
Input	A	Any	Input value						
Outputs	<table border="1"> <thead> <tr> <th>OUTPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Output</td> <td>A</td> <td>Same as the input</td> <td>Floating average of the input value</td> </tr> </tbody> </table>	OUTPUT	TYPE	RANGE[DIM]	FUNCTION	Output	A	Same as the input	Floating average of the input value
OUTPUT	TYPE	RANGE[DIM]	FUNCTION						
Output	A	Same as the input	Floating average of the input value						
Description	<p>The function calculates average of N last samples of the input value. The rate of sampling is adjustable.</p> <p>Typical usage of this function is filtering of a value (quantity) whose instantaneous value fluctuates rapidly around it's mean, which is changing slower. Using a filtered value may avoid problems with further processing of the value e.g. in other PLC blocks or in a supervisory system.</p> <p>Example of such value can be genset power at a gas engine operating in parallel to mains mode. Even if the mean value is constant, the instantaneous value may fluctuate rapidly due to misfiring.</p> <div data-bbox="422 1126 981 1478" data-label="Image"> </div> <ol style="list-style-type: none"> 1. Rename the output. 2. The number of consequent samples N is given as $2^{\text{exp weight}}$. I.e. adjust 3 for 8 samples, 4 for 16 samples, 5 for 32 samples etc... 3. Adjust the sampling rate. <p>NOTE: The inputs are assigned to their sources in the sheet by dragging a wire from the input to the source.</p>								

PLC Block: Moving average (Type 'B')

Symbol																	
Inputs	<table border="1"> <thead> <tr> <th>INPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Input</td> <td>A</td> <td>Any</td> <td>Input value</td> </tr> <tr> <td>Exp weight</td> <td>A</td> <td>1..5 []</td> <td>Exp weight value</td> </tr> <tr> <td>Period</td> <td>A</td> <td>100..5000 [ms]</td> <td>Period value</td> </tr> </tbody> </table>	INPUT	TYPE	RANGE[DIM]	FUNCTION	Input	A	Any	Input value	Exp weight	A	1..5 []	Exp weight value	Period	A	100..5000 [ms]	Period value
INPUT	TYPE	RANGE[DIM]	FUNCTION														
Input	A	Any	Input value														
Exp weight	A	1..5 []	Exp weight value														
Period	A	100..5000 [ms]	Period value														
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OUTPUT	TYPE	RANGE[DIM]	FUNCTION														
Output	A	Same as the input	Floating average of the input value														
Description	<p>The function calculates average of N last samples of the input value. The rate of sampling is adjustable.</p> <p>Typical usage of this function is filtering of a value (quantity) whose instantaneous value fluctuates rapidly around it's mean, which is changing slower. Using a filtered value may avoid problems with further processing of the value e.g. in other PLC blocks or in a supervisory system.</p> <p>Example of such value can be genset power at a gas engine operating in parallel to mains mode. Even if the mean value is constant, the instantaneous value may fluctuate rapidly due to misfiring.</p>  <ol style="list-style-type: none"> 1. Rename the output. 2. The number of consequent samples N is given as $2^{\text{exp weight}}$. I.e. adjust 3 for 8 samples, 4 for 16 samples, 5 for 32 samples etc... 3. Adjust the sampling rate. <p>NOTE: The inputs are assigned to their sources in the sheet by dragging a wire from the input to the source.</p> <p>NOTE: This block is available in some customer branches only.</p>																

PLC Block: Timer

Symbol																	
Inputs	<table border="1"> <thead> <tr> <th>INPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Run</td> <td>B</td> <td>N/A</td> <td>The timer runs only if this input is active or not connected</td> </tr> <tr> <td>Reload</td> <td>B</td> <td>N/A</td> <td>This input reloads the timer to the initial value</td> </tr> <tr> <td>Reload val.</td> <td>A</td> <td>0..32767 [-]</td> <td>Initial value of the timer.</td> </tr> </tbody> </table>	INPUT	TYPE	RANGE[DIM]	FUNCTION	Run	B	N/A	The timer runs only if this input is active or not connected	Reload	B	N/A	This input reloads the timer to the initial value	Reload val.	A	0..32767 [-]	Initial value of the timer.
INPUT	TYPE	RANGE[DIM]	FUNCTION														
Run	B	N/A	The timer runs only if this input is active or not connected														
Reload	B	N/A	This input reloads the timer to the initial value														
Reload val.	A	0..32767 [-]	Initial value of the timer.														
Outputs	<table border="1"> <thead> <tr> <th>OUTPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Output</td> <td>B</td> <td>N/A</td> <td>Timer output</td> </tr> </tbody> </table>	OUTPUT	TYPE	RANGE[DIM]	FUNCTION	Output	B	N/A	Timer output								
OUTPUT	TYPE	RANGE[DIM]	FUNCTION														
Output	B	N/A	Timer output														
Description	<p>The block works as a countdown timer which is decreased by 1 every PLC cycle. The timer initial value is adjustable by the "Reload val" input. As the PLC cycle lasts 100ms, the timer duration equals to "Reload val"/10 [s]. The timer is automatically reloaded with the initial value when it reaches zero or it can be reloaded in any other moment using the "reload" input. The timer is held at reload value until the reload input is deactivated. The timer output is inverted always when the timer is reloaded.</p> 																

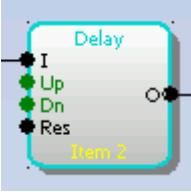


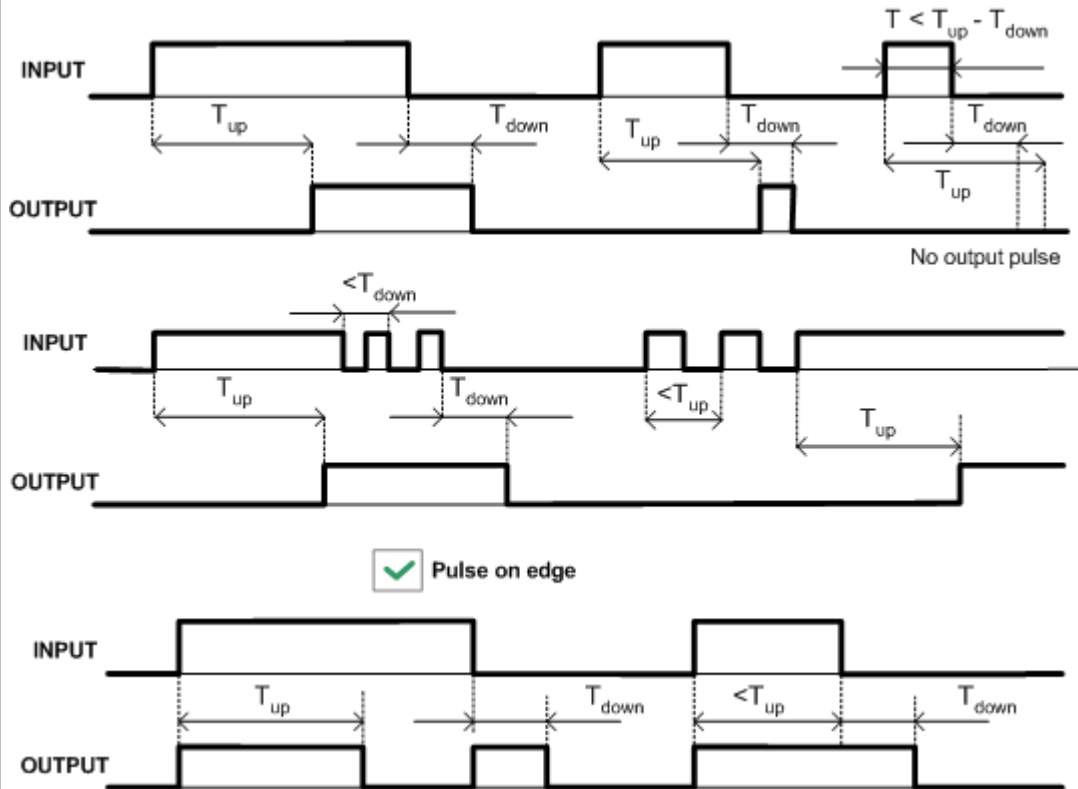
1. Adjust the reload value. The duration of the timer (in seconds) is given by the reload value divided by 10. The reload value can be either constant or a setpoint or any other analog object.
2. Rename the output.
3. If you want the output to start at logical 0, tick this checkbox. Otherwise the output will start at logical 1.

NOTE:

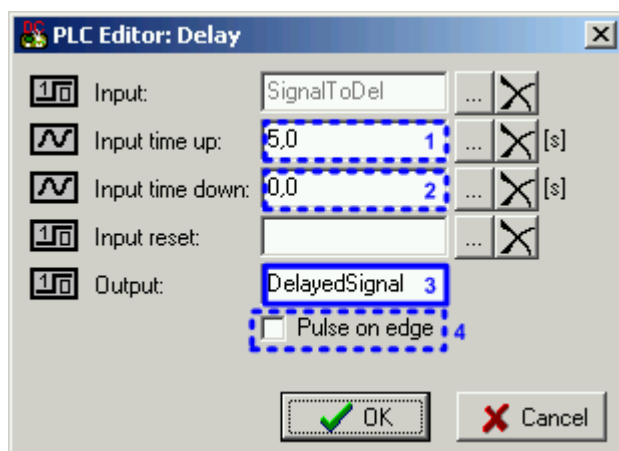
The inputs are assigned to their sources in the sheet by **dragging a wire** from the input to the source.

PLC Block: Delay

Symbol																								
Inputs	<table border="1"> <thead> <tr> <th data-bbox="343 459 542 504">INPUT</th> <th data-bbox="550 459 622 504">TYPE</th> <th data-bbox="630 459 853 504">RANGE[DIM]</th> <th data-bbox="861 459 1428 504">FUNCTION</th> </tr> </thead> <tbody> <tr> <td data-bbox="343 515 542 560">Input</td> <td data-bbox="550 515 622 560">B</td> <td data-bbox="630 515 853 560">N/A</td> <td data-bbox="861 515 1428 560">Input signal to be delayed</td> </tr> <tr> <td data-bbox="343 571 542 672">Input time up</td> <td data-bbox="550 571 622 672">A</td> <td data-bbox="630 571 853 672">-3200.0..3200.0 [s]</td> <td data-bbox="861 571 1428 672">Delay of the rising edge resp. pulse length generated by rising edge of the input</td> </tr> <tr> <td data-bbox="343 683 542 784">Input time down</td> <td data-bbox="550 683 622 784">A</td> <td data-bbox="630 683 853 784">-3200.0..3200.0 [s]</td> <td data-bbox="861 683 1428 784">Delay of the falling edge resp. pulse length generated by falling edge of the input</td> </tr> <tr> <td data-bbox="343 795 542 907">Input reset</td> <td data-bbox="550 795 622 907">B</td> <td data-bbox="630 795 853 907">N/A</td> <td data-bbox="861 795 1428 907">Resets the output to logical 0. The output remains in logical 0 while this input is active.</td> </tr> </tbody> </table>				INPUT	TYPE	RANGE[DIM]	FUNCTION	Input	B	N/A	Input signal to be delayed	Input time up	A	-3200.0..3200.0 [s]	Delay of the rising edge resp. pulse length generated by rising edge of the input	Input time down	A	-3200.0..3200.0 [s]	Delay of the falling edge resp. pulse length generated by falling edge of the input	Input reset	B	N/A	Resets the output to logical 0. The output remains in logical 0 while this input is active.
INPUT	TYPE	RANGE[DIM]	FUNCTION																					
Input	B	N/A	Input signal to be delayed																					
Input time up	A	-3200.0..3200.0 [s]	Delay of the rising edge resp. pulse length generated by rising edge of the input																					
Input time down	A	-3200.0..3200.0 [s]	Delay of the falling edge resp. pulse length generated by falling edge of the input																					
Input reset	B	N/A	Resets the output to logical 0. The output remains in logical 0 while this input is active.																					
Outputs	<table border="1"> <thead> <tr> <th data-bbox="343 929 542 974">OUTPUT</th> <th data-bbox="550 929 622 974">TYPE</th> <th data-bbox="630 929 853 974">RANGE[DIM]</th> <th data-bbox="861 929 1428 974">FUNCTION</th> </tr> </thead> <tbody> <tr> <td data-bbox="343 985 542 1030">Output</td> <td data-bbox="550 985 622 1030">B</td> <td data-bbox="630 985 853 1030">N/A</td> <td data-bbox="861 985 1428 1030">Output signal</td> </tr> </tbody> </table>				OUTPUT	TYPE	RANGE[DIM]	FUNCTION	Output	B	N/A	Output signal												
OUTPUT	TYPE	RANGE[DIM]	FUNCTION																					
Output	B	N/A	Output signal																					
Description	<p>This block can work in two modes of operation:</p> <ul style="list-style-type: none"> • Delay mode - the rising edge at the output is generated with delay of "input time up" when a rising edge at the input is detected. The falling edge at the output is generated with delay of "input time down" when a falling edge at the input is detected. If the delayed falling edge at the output came earlier than the delayed rising edge, then no pulse would be generated at the output. • Pulse mode - a pulse of "input time up" length is generated at the output when a rising edge is detected, a pulse of "input time down" length is generated at the output when a falling edge is detected. 																							



Pulse on edge



1. Adjust the delay of rising edge. If you want the delay to be a constant, write the constant into the box. Otherwise connect the input to any other analog object.
2. Adjust the delay of falling edge. If you want the delay to be a constant, write the constant to the box. Otherwise connect the input to any other analog object.
3. Rename the output.
4. Select the operation mode (described above)

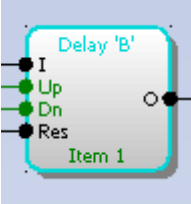
NOTE:

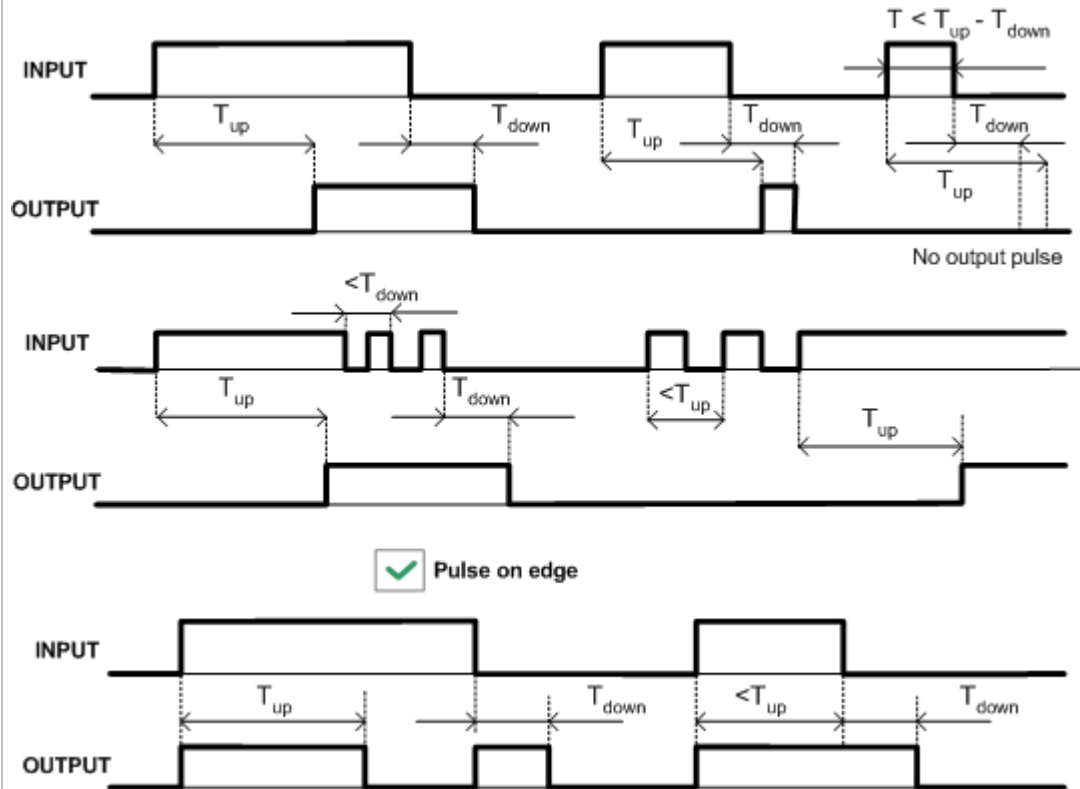
If *Input time up* or *Input time down* value is < 0 , this input is internally set to zero.

NOTE:

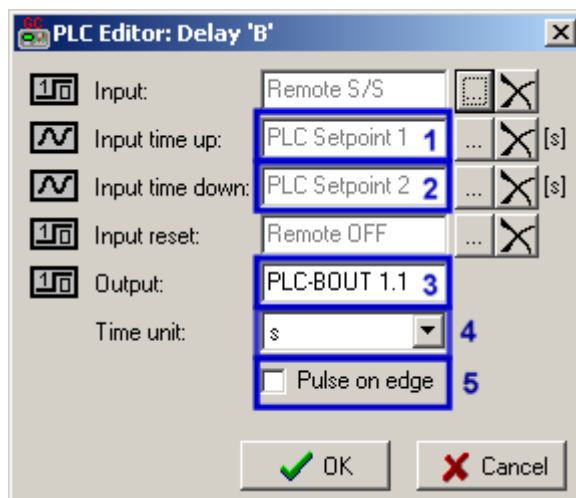
The inputs are assigned to their sources in the sheet by **dragging a wire** from the input to the source.

PLC Block: Delay - s/m/h (Type 'B')

Symbol																								
Inputs	<table border="1"> <thead> <tr> <th data-bbox="343 470 542 526">INPUT</th> <th data-bbox="542 470 622 526">TYPE</th> <th data-bbox="622 470 853 526">RANGE[DIM]</th> <th data-bbox="853 470 1428 526">FUNCTION</th> </tr> </thead> <tbody> <tr> <td data-bbox="343 526 542 571">Input</td> <td data-bbox="542 526 622 571">B</td> <td data-bbox="622 526 853 571">N/A</td> <td data-bbox="853 526 1428 571">Input signal to be delayed</td> </tr> <tr> <td data-bbox="343 571 542 683">Input time up</td> <td data-bbox="542 571 622 683">A</td> <td data-bbox="622 571 853 683">-3200.0..3200.0 [s, m, h]</td> <td data-bbox="853 571 1428 683">Delay of the rising edge resp. pulse length generated by rising edge of the input</td> </tr> <tr> <td data-bbox="343 683 542 795">Input time down</td> <td data-bbox="542 683 622 795">A</td> <td data-bbox="622 683 853 795">-3200.0..3200.0 [s, m, h]</td> <td data-bbox="853 683 1428 795">Delay of the falling edge resp. pulse length generated by falling edge of the input</td> </tr> <tr> <td data-bbox="343 795 542 929">Input reset</td> <td data-bbox="542 795 622 929">B</td> <td data-bbox="622 795 853 929">N/A</td> <td data-bbox="853 795 1428 929">Resets the output to logical 0. The output remains in logical 0 while this input is active.</td> </tr> </tbody> </table>				INPUT	TYPE	RANGE[DIM]	FUNCTION	Input	B	N/A	Input signal to be delayed	Input time up	A	-3200.0..3200.0 [s, m, h]	Delay of the rising edge resp. pulse length generated by rising edge of the input	Input time down	A	-3200.0..3200.0 [s, m, h]	Delay of the falling edge resp. pulse length generated by falling edge of the input	Input reset	B	N/A	Resets the output to logical 0. The output remains in logical 0 while this input is active.
INPUT	TYPE	RANGE[DIM]	FUNCTION																					
Input	B	N/A	Input signal to be delayed																					
Input time up	A	-3200.0..3200.0 [s, m, h]	Delay of the rising edge resp. pulse length generated by rising edge of the input																					
Input time down	A	-3200.0..3200.0 [s, m, h]	Delay of the falling edge resp. pulse length generated by falling edge of the input																					
Input reset	B	N/A	Resets the output to logical 0. The output remains in logical 0 while this input is active.																					
Outputs	<table border="1"> <thead> <tr> <th data-bbox="343 940 542 996">OUTPUT</th> <th data-bbox="542 940 622 996">TYPE</th> <th data-bbox="622 940 853 996">RANGE[DIM]</th> <th data-bbox="853 940 1428 996">FUNCTION</th> </tr> </thead> <tbody> <tr> <td data-bbox="343 996 542 1052">Output</td> <td data-bbox="542 996 622 1052">B</td> <td data-bbox="622 996 853 1052">N/A</td> <td data-bbox="853 996 1428 1052">Output signal</td> </tr> </tbody> </table>				OUTPUT	TYPE	RANGE[DIM]	FUNCTION	Output	B	N/A	Output signal												
OUTPUT	TYPE	RANGE[DIM]	FUNCTION																					
Output	B	N/A	Output signal																					
Description	<p>This block can work in two modes of operation:</p> <ul style="list-style-type: none"> • Delay mode - the rising edge at the output is generated with delay of "input time up" when a rising edge at the input is detected. The falling edge at the output is generated with delay of "input time down" when a falling edge at the input is detected. If the delayed falling edge at the output came earlier than the delayed rising edge, then no pulse would be generated at the output. • Pulse mode - a pulse of "input time up" length is generated at the output when a rising edge is detected, a pulse of "input time down" length is generated at the output when a falling edge is detected. 																							



Pulse on edge



1. Adjust the delay of rising edge. If you want the delay to be a constant, write the constant into the box. Otherwise connect the input to any other analog object.
2. Adjust the delay of falling edge. If you want the delay to be a constant, write the constant to the box. Otherwise connect the input to any other analog object.
3. Rename the output.
4. Select time unit (seconds/minutes/hours)
5. Select the operation mode (described above)

NOTE:

If *Input time up* or *Input time down* value is < 0 , this input is internally set to zero.

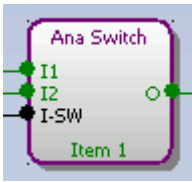
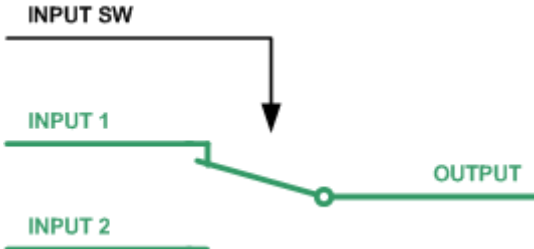
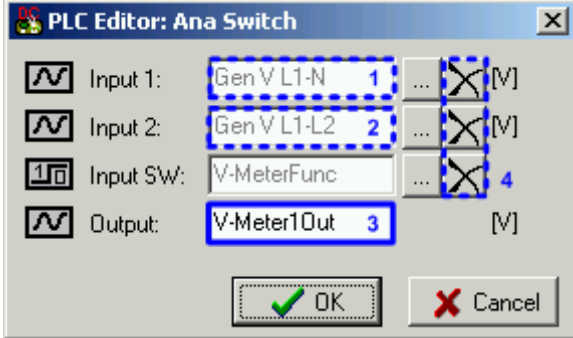
NOTE:

The inputs are assigned to their sources in the sheet by **dragging a wire** from the input to the source.

NOTE:

This block is available in version 3.0 and later.

PLC Block: Analog switch (Multiplexer)

Symbol																				
Inputs	<table border="1"> <thead> <tr> <th>INPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Input 1</td> <td>A</td> <td>Any</td> <td>Input value 1</td> </tr> <tr> <td>Input 2</td> <td>A</td> <td>Same as 'Input 1'</td> <td>Input value 2</td> </tr> <tr> <td>Input SW</td> <td>B</td> <td>N/A</td> <td>Switch input</td> </tr> </tbody> </table>				INPUT	TYPE	RANGE[DIM]	FUNCTION	Input 1	A	Any	Input value 1	Input 2	A	Same as 'Input 1'	Input value 2	Input SW	B	N/A	Switch input
INPUT	TYPE	RANGE[DIM]	FUNCTION																	
Input 1	A	Any	Input value 1																	
Input 2	A	Same as 'Input 1'	Input value 2																	
Input SW	B	N/A	Switch input																	
Outputs	<table border="1"> <thead> <tr> <th>OUTPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Output</td> <td>A</td> <td>Same as 'Input 1'</td> <td>Copy of 'Input 1' or 'Input 2' depending of the 'Input SW' state</td> </tr> </tbody> </table>				OUTPUT	TYPE	RANGE[DIM]	FUNCTION	Output	A	Same as 'Input 1'	Copy of 'Input 1' or 'Input 2' depending of the 'Input SW' state								
OUTPUT	TYPE	RANGE[DIM]	FUNCTION																	
Output	A	Same as 'Input 1'	Copy of 'Input 1' or 'Input 2' depending of the 'Input SW' state																	
Description	<p>The block works as a multiplexer. If the binary input SW is inactive, the block copies the value of analog input 1 onto the analog output. If the binary input SW is active, the block copies the value of analog input 2 onto the output.</p>   <ol style="list-style-type: none"> 1. If you want the input 1 to be a constant, write the constant into this box. Otherwise go back to the sheet, create an input on it and connect the sheet input to the block input by dragging a wire. 2. If you want the input 2 to be a constant, write the constant into this box. Otherwise go back to the sheet, create an input on it and connect the sheet input to the block input by dragging a wire. 																			

3. Rename the output.

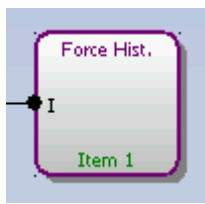

NOTE:

Press the button (4) if you need to delete the currently configured source from the box.

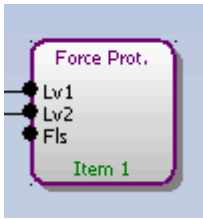

NOTE:

The inputs are assigned to their sources in the sheet by **dragging a wire** from the input to the source.

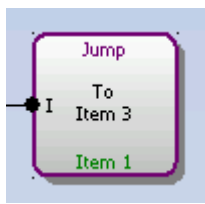

PLC Block: Force history record

Symbol									
Inputs	<table border="1"> <thead> <tr> <th data-bbox="427 465 592 510">INPUT</th> <th data-bbox="600 465 671 510">TYPE</th> <th data-bbox="679 465 863 510">RANGE[DIM]</th> <th data-bbox="871 465 1294 510">FUNCTION</th> </tr> </thead> <tbody> <tr> <td data-bbox="427 521 592 624">Input</td> <td data-bbox="600 521 671 624">B</td> <td data-bbox="679 521 863 624">N/A</td> <td data-bbox="871 521 1294 624">A record with configured text is recorded into the controller history when the input is activated.</td> </tr> </tbody> </table>	INPUT	TYPE	RANGE[DIM]	FUNCTION	Input	B	N/A	A record with configured text is recorded into the controller history when the input is activated.
INPUT	TYPE	RANGE[DIM]	FUNCTION						
Input	B	N/A	A record with configured text is recorded into the controller history when the input is activated.						
Outputs									
Description	<p>This block writes a record with defined text into the history when the input is activated.</p>  <ol style="list-style-type: none"> 1. Enter the text, which will be used for the "reason" column of the record. <p>NOTE: The inputs are assigned to their sources in the sheet by dragging a wire from the input to the source.</p>								

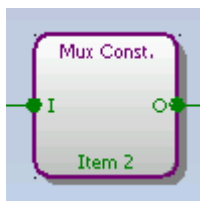
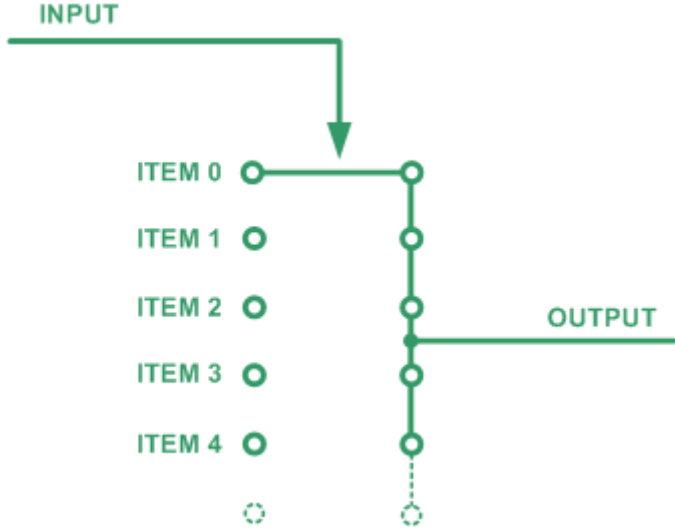
PLC Block: Force protection

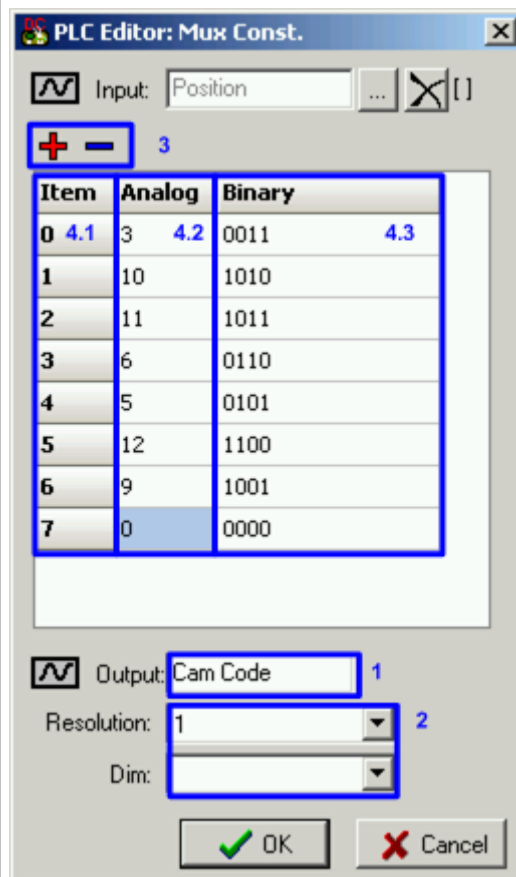
Symbol																				
Inputs	<table border="1"> <thead> <tr> <th data-bbox="421 479 592 528">INPUT</th> <th data-bbox="596 479 671 528">TYPE</th> <th data-bbox="676 479 863 528">RANGE[DIM]</th> <th data-bbox="868 479 1334 528">FUNCTION</th> </tr> </thead> <tbody> <tr> <td data-bbox="421 535 592 645">Lvl 1</td> <td data-bbox="596 535 671 645">B</td> <td data-bbox="676 535 863 645">N/A</td> <td data-bbox="868 535 1334 645">The input activates yellow level of the configured protection if it is configured.</td> </tr> <tr> <td data-bbox="421 651 592 761">Lvl 2</td> <td data-bbox="596 651 671 761">B</td> <td data-bbox="676 651 863 761">N/A</td> <td data-bbox="868 651 1334 761">The input activates red level of the configured protection if a red level protection is configured.</td> </tr> <tr> <td data-bbox="421 768 592 846">Fls</td> <td data-bbox="596 768 671 846">B</td> <td data-bbox="676 768 863 846">N/A</td> <td data-bbox="868 768 1334 846">The input activates sensor fail if a red level protection is configured.</td> </tr> </tbody> </table>				INPUT	TYPE	RANGE[DIM]	FUNCTION	Lvl 1	B	N/A	The input activates yellow level of the configured protection if it is configured.	Lvl 2	B	N/A	The input activates red level of the configured protection if a red level protection is configured.	Fls	B	N/A	The input activates sensor fail if a red level protection is configured.
INPUT	TYPE	RANGE[DIM]	FUNCTION																	
Lvl 1	B	N/A	The input activates yellow level of the configured protection if it is configured.																	
Lvl 2	B	N/A	The input activates red level of the configured protection if a red level protection is configured.																	
Fls	B	N/A	The input activates sensor fail if a red level protection is configured.																	
Outputs																				
Description	<p>This block issues alarms of configured type and text when appropriate binary input is activated.</p>  <ol style="list-style-type: none"> 1. Select the protection type from the list. 2. Enter the message, which will appear in the Alarmlist together with the prefix according to protection type when the protection is activated. 3. Go back to the drawing and attach wires to the inputs. Inputs are enabled and disabled according to selected protection type (e.g. if warning is selected, then "Lvl 2" input is disabled). Because of this the protection type must be configured first and then wires can be attached. <p>NOTE: The inputs are assigned to their sources in the sheet by dragging a wire from the input to the source.</p>																			

PLC Block: Jump

Symbol	 <p>The symbol shows a rectangular block with a purple border. Inside, the word 'Jump' is at the top, 'To Item 3' is in the middle, and 'Item 1' is at the bottom. On the left side, there is an input terminal labeled 'I' with a small black dot next to it.</p>								
Inputs	<table border="1"> <thead> <tr> <th>INPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Input</td> <td>B</td> <td>N/A</td> <td>Input which activates the jump.</td> </tr> </tbody> </table>	INPUT	TYPE	RANGE[DIM]	FUNCTION	Input	B	N/A	Input which activates the jump.
INPUT	TYPE	RANGE[DIM]	FUNCTION						
Input	B	N/A	Input which activates the jump.						
Outputs									
Description	<p>If the input is active, then a group of following PLC blocks is skipped and the PLC program continues execution at the block that is specified in the block jump.</p>  <p>The screenshot shows a dialog box titled 'PLC Editor: Jump'. It has an 'Input' field with the text 'Activate Jump' and an 'Inverted Input' checkbox. The 'Jump to:' field is a dropdown menu showing 'PLC Item 3 - Log Func II.'. There are 'OK' and 'Cancel' buttons at the bottom. A blue dashed box highlights the 'Inverted Input' checkbox and the 'Jump to:' dropdown. A blue number '1' points to the 'Inverted Input' checkbox, and a blue number '2' points to the 'Jump to:' dropdown.</p> <ol style="list-style-type: none"> 1. Select if the input will be inverted at the enter of the block. 2. Select the destination PLC block to which the block will jump. <p>NOTE: The inputs are assigned to their sources in the sheet by dragging a wire from the input to the source.</p>								

PLC Block: Multiplexed analog constant

Symbol												
Inputs	<table border="1"> <thead> <tr> <th>INPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Input</td> <td>A</td> <td>0..31 [-]</td> <td>Selects which constant will be sent to the output</td> </tr> </tbody> </table>	INPUT	TYPE	RANGE[DIM]	FUNCTION	Input	A	0..31 [-]	Selects which constant will be sent to the output			
INPUT	TYPE	RANGE[DIM]	FUNCTION									
Input	A	0..31 [-]	Selects which constant will be sent to the output									
Outputs	<table border="1"> <thead> <tr> <th>OUTPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Output</td> <td>A</td> <td>Adjustable</td> <td>Output value is one of the constants selected by the input</td> </tr> </tbody> </table>	OUTPUT	TYPE	RANGE[DIM]	FUNCTION	Output	A	Adjustable	Output value is one of the constants selected by the input			
OUTPUT	TYPE	RANGE[DIM]	FUNCTION									
Output	A	Adjustable	Output value is one of the constants selected by the input									
Description	<p>The block works as a multiple constant selected by an analog value. The output value is set to the constant with index equal to the input value. The block can be used e.g for creation of a camswitch as described in the Inc/Dec module.</p> 											

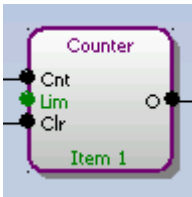


1. Rename the output.
2. Adjust resolution and dimension.
3. Use the buttons to add/remove constants (up to 32).
4. Adjust values of the constants. The column "Item" (4.1) represents indexes of the constants, which are used for selecting of the active constant. The value of the constant can be entered either in decimal form (4.2) or in binary form (4.3).

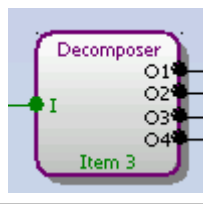
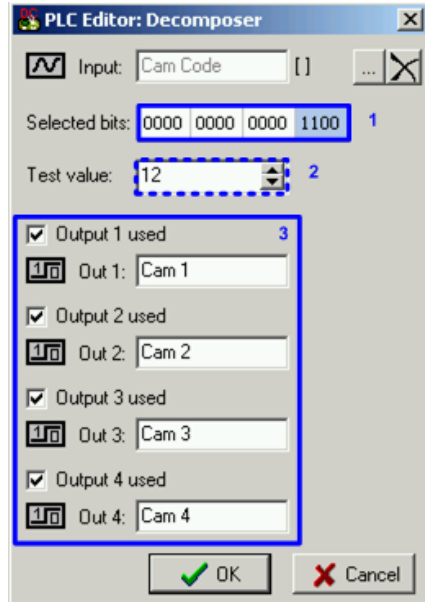
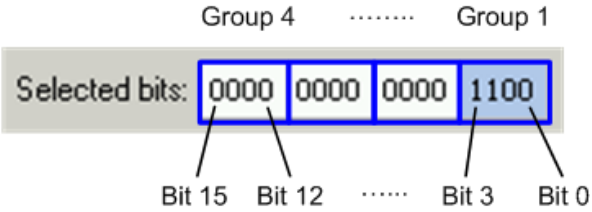
NOTE:

The inputs are assigned to their sources in the sheet by **dragging a wire** from the input to the source.

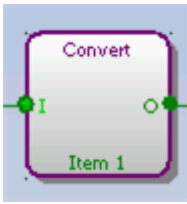

PLC Block: Counter

Symbol																	
Inputs	<table border="1"> <thead> <tr> <th>INPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Input Cnt</td> <td>B</td> <td>N/A</td> <td>Input at which the edges are counted</td> </tr> <tr> <td>Input Lim</td> <td>A</td> <td>0..32767 [-]</td> <td>Counter value limit for activation of the output.</td> </tr> <tr> <td>Input Clr</td> <td>B</td> <td>N/A</td> <td>Reset input</td> </tr> </tbody> </table>	INPUT	TYPE	RANGE[DIM]	FUNCTION	Input Cnt	B	N/A	Input at which the edges are counted	Input Lim	A	0..32767 [-]	Counter value limit for activation of the output.	Input Clr	B	N/A	Reset input
INPUT	TYPE	RANGE[DIM]	FUNCTION														
Input Cnt	B	N/A	Input at which the edges are counted														
Input Lim	A	0..32767 [-]	Counter value limit for activation of the output.														
Input Clr	B	N/A	Reset input														
Outputs	<table border="1"> <thead> <tr> <th>OUTPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Output</td> <td>B</td> <td>N/A</td> <td>Output is activated when the counter value exceeds the limit</td> </tr> </tbody> </table>	OUTPUT	TYPE	RANGE[DIM]	FUNCTION	Output	B	N/A	Output is activated when the counter value exceeds the limit								
OUTPUT	TYPE	RANGE[DIM]	FUNCTION														
Output	B	N/A	Output is activated when the counter value exceeds the limit														
Description	<p>The block works as a counter of edges (selectable rising, falling or both) with reset input and adjustable counting limit. The maximal counter value is 32767. The counter value is lost when the controller is switched off. The output is activated when the counter value reaches equal or higher value than the adjusted limit and remain active until the block is reset. Activating of the reset input resets the counter value to 0, deactivates the output. Holding the reset input active blocks counting.</p> <div data-bbox="422 1160 965 1668" data-label="Image"> <p>The screenshot shows the 'PLC Editor: Counter' dialog box. It has four input fields: 'Input cnt' set to 'BinaryInput 14', 'Input lim' set to '10', 'Input clr' set to 'Reset counter', and 'Output' set to 'BI14 div10'. Below these are three radio button options for edge selection: 'Edge up' (selected), 'Edge down', and 'Both edges'. There are 'OK' and 'Cancel' buttons at the bottom.</p> </div> <ol style="list-style-type: none"> 1. Adjust limit value. The counter output is activated when the counter gets over this value. The limit can be constant as well as a setpoint or any other analog value. 2. Rename the output. 3. Select edges which will be counted. <p>NOTE: The inputs are assigned to their sources in the sheet by dragging a wire from the input to the source.</p>																

PLC Block: Decomposer

Symbol																								
Inputs	<table border="1" data-bbox="336 439 1372 568"> <thead> <tr> <th>INPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Input</td> <td>A</td> <td>Any</td> <td>Value to be "decomposed" to bits</td> </tr> </tbody> </table>				INPUT	TYPE	RANGE[DIM]	FUNCTION	Input	A	Any	Value to be "decomposed" to bits												
INPUT	TYPE	RANGE[DIM]	FUNCTION																					
Input	A	Any	Value to be "decomposed" to bits																					
Outputs	<table border="1" data-bbox="336 568 1372 972"> <thead> <tr> <th>OUTPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Out 1</td> <td>B</td> <td>N/A</td> <td>Bit 0,4,8,12 - according to selected group of bits.</td> </tr> <tr> <td>Out 2</td> <td>B</td> <td>N/A</td> <td>Bit 1,5,9,13 - according to selected group of bits.</td> </tr> <tr> <td>Out 3</td> <td>B</td> <td>N/A</td> <td>Bit 2,6,10,14 - according to selected group of bits.</td> </tr> <tr> <td>Out 4</td> <td>B</td> <td>N/A</td> <td>Bit 3,7,11,15 - according to selected group of bits.</td> </tr> </tbody> </table>				OUTPUT	TYPE	RANGE[DIM]	FUNCTION	Out 1	B	N/A	Bit 0,4,8,12 - according to selected group of bits.	Out 2	B	N/A	Bit 1,5,9,13 - according to selected group of bits.	Out 3	B	N/A	Bit 2,6,10,14 - according to selected group of bits.	Out 4	B	N/A	Bit 3,7,11,15 - according to selected group of bits.
OUTPUT	TYPE	RANGE[DIM]	FUNCTION																					
Out 1	B	N/A	Bit 0,4,8,12 - according to selected group of bits.																					
Out 2	B	N/A	Bit 1,5,9,13 - according to selected group of bits.																					
Out 3	B	N/A	Bit 2,6,10,14 - according to selected group of bits.																					
Out 4	B	N/A	Bit 3,7,11,15 - according to selected group of bits.																					
Description	<p>The block converts the input analog value to binary form and provides selected bits as binary outputs. The block can be used e.g for creation of a camswitch as described in the Inc/Dec module.</p> <div style="display: flex; align-items: flex-start;"> <div style="flex: 1;">  </div> <div style="flex: 1; margin-left: 20px;">  </div> </div> <ol style="list-style-type: none"> 1. Select which group of bits will be mapped to the outputs. 2. Write a number into this box to see the binary form of the number in the selector (1). This box is for test purpose only and does not influence the behavior of the block. 3. Select which outputs will be used and rename them. <p>NOTE: The inputs are assigned to their sources in the sheet by dragging a wire from the input to the source.</p>																							

PLC Block: Convert

Symbol												
Inputs	<table border="1"> <thead> <tr> <th>INPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Input</td> <td>A</td> <td>Any</td> <td>Input</td> </tr> </tbody> </table>				INPUT	TYPE	RANGE[DIM]	FUNCTION	Input	A	Any	Input
INPUT	TYPE	RANGE[DIM]	FUNCTION									
Input	A	Any	Input									
Outputs	<table border="1"> <thead> <tr> <th>OUTPUT</th> <th>TYPE</th> <th>RANGE[DIM]</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>Output</td> <td>A</td> <td>Adjustable</td> <td>Output</td> </tr> </tbody> </table>				OUTPUT	TYPE	RANGE[DIM]	FUNCTION	Output	A	Adjustable	Output
OUTPUT	TYPE	RANGE[DIM]	FUNCTION									
Output	A	Adjustable	Output									
Description	<p>The block converts the input value of any data type to an INTEGER16 value. If the input value is out of INTEGER16 range, the output value is set to invalid status (0x8000).</p> <div data-bbox="422 846 960 1205" data-label="Image">  </div> <p>NOTE: The inputs are assigned to their sources in the sheet by dragging a wire from the input to the source.</p>											